EPSON®

User's Guide

MULTIMEDIA PROJECTOR

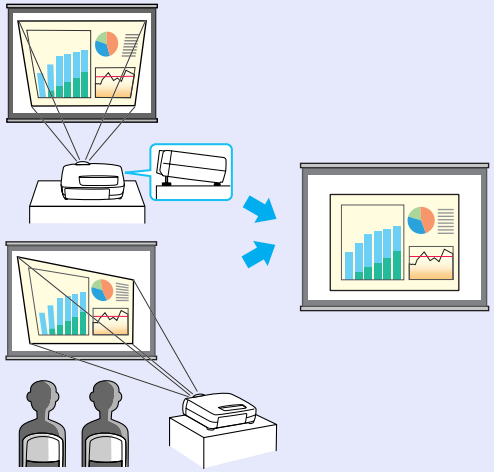
EMP-7950
EMP-7900

Features of the Projector

Position adjustment function for a variety of projection screens

Images can be projected regardless of the location.

- The keystone distortion that occurs as a result of the projector being tilted using the front adjustable foot can be corrected. (Automatic keystone correction ☛ p.46)
- The keystone distortion that occurs when projecting from the side of the screen can also be corrected. (Vertical correction and horizontal correction ☛ p.47)

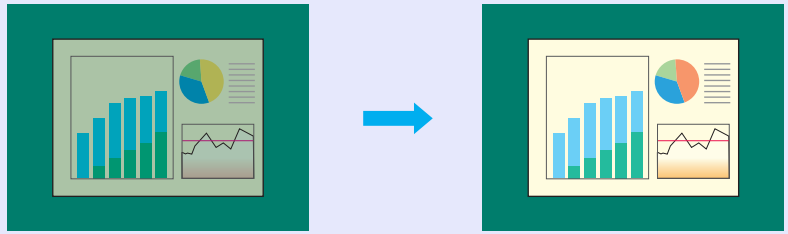


- If vertical keystone correction causes the height of projected images to be too short, the height of the projection area can also be adjusted. (Height correction ☛ p.48)

- The Quick Corner function can be used to correct the four corners of the projection area to make the images fit the screen exactly. ☛ p.49

Wall Shot

Images can be projected in places without a screen with no loss of original colour.
This automatically adjusts image colours to their natural colours even when projecting onto surfaces such as blackboards and partitions. ☛ p.51

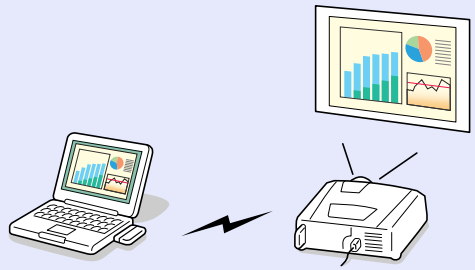


Network Support

When something goes wrong with the projector, such as lamp blowing during projection, the projector can notify you of the error via e-mail.

In addition, if you are using EMP-7950, EasyMP allows you to;

- Make easy network connection with a computer via a wireless LAN.
- Project a computer's image over a network.



☛ For instructions on how to use EasyMP, refer to *EasyMP Network Setup Guide* and *EasyMP Operation Guide*.

Large-volume USB Storage is Available to Use

(EMP-7950 only)

As well as a USB-compatible digital camera, you can use a USB-compatible hard disk and a USB-compatible memory device. This allows you to use large presentation files. ☛ p.32, "Showing the Presentation (Using the CardPlayer)" in the *EasyMP Operation Guide*

Versatile interface

Wide range of devices can be connected to the projector.
It accepts both digital and analogue signals from a computer. And it offers various types of connectors that meet your devices (such as component video) and your cables.☛ p.20

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Before Using the Projector

This chapter describes the procedures for setting up the projector before use.

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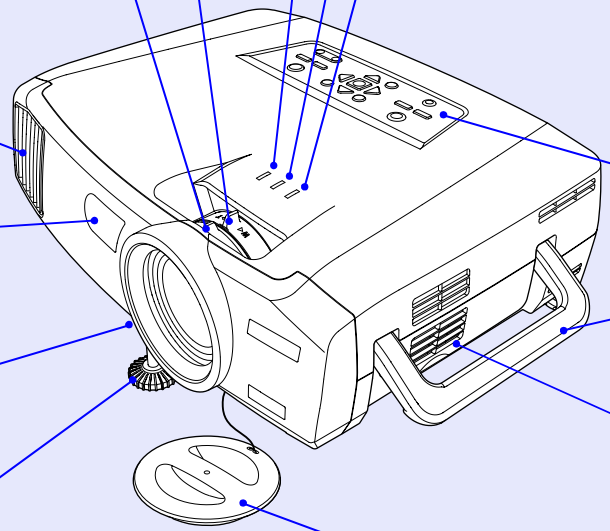
Part Names and Functions

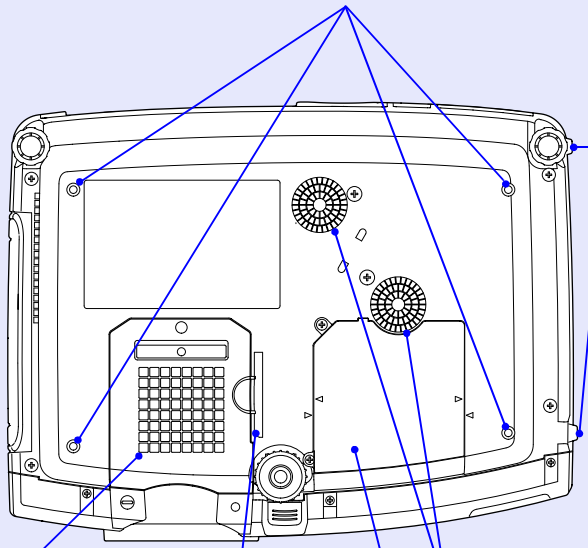
The illustration below shows the projector with a standard lens fitted.

Front/Top/Side



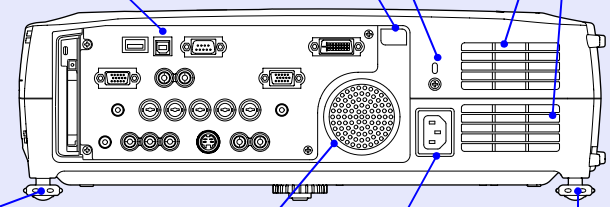
- **Zoom ring** ☛ p.42
  Adjusts the image size.
- **Focus ring** ☛ p.42
  Adjusts the image focus.
- **Air exhaust vent**
  ⚠ Do not touch during or immediately after projection, as it can become hot.
- **Remote control light-receiving area** ☛ p.13
  Receives signals from the remote control.
- **Foot adjust lever** ☛ p.44
  Pull out the foot adjust lever to extend and retract the front foot.
- **Front adjustable foot** ☛ p.44
  Extend and retract to adjust the projection angle when the projector is placed on a surface such as a shelf.
- **(Temperature) indicator** ☛ p.116
  Flashes or lights in different colours to indicate problems with the internal temperature of the projector.
- **(Lamp) indicator** ☛ p.116
  Flashes or lights in different colours to indicate problems with the projection lamp.
- **(Operation) indicator** ☛ p.116
  Flashes or lights in different colours to indicate the operating status of the projector.
- **Control panel** ☛ p.8
- **Handle**
  Use this handle when lifting and transporting the projector.
- **Air filter (Air intake vent)** ☛ p.140, p.146
  Prevents dust and other foreign particles from being drawn into the projector. Clean the air filters periodically.
- **Lens cover**
  Attach when not using the projector in order to prevent the lens from becoming dirty or damaged.

Base



- **Suspension bracket fixing points (4 points)** ☛ p.15, p.151
  Connect an optional ceiling mount here when suspending the projector from the ceiling.
- **Feet for storage**
  Used when standing the projector vertically for storage.
- **Air intake vent** ☛ p.140
  Clean the air intake vent periodically.
- **Air filter** ☛ p.140, p.146
  Prevent dust and other foreign particles from being drawn into the projector. Clean the air filters periodically.
- **Air intake vents** ☛ p.140
  Clean the air intake vent periodically.
- **Lamp cover** ☛ p.142
  Open this cover when replacing the lamp inside the projector.

Rear

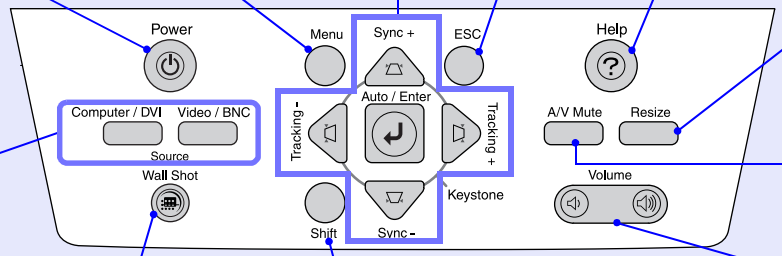


- **Security lock** ☛ p.154
- **Remote control light-receiving area** ☛ p.13
  Receives signals from the remote control.
- **Input/output ports** ☛ p.10
- **Air intake vents** ☛ p.140
  Clean the air intake vent periodically.
- **Rear adjustable foot**
- **Speaker**
- **Rear adjustable foot**
- **Power inlet** ☛ p.35
  Connect the power cable here.

Control Panel

Buttons with no description are the same as the remote control buttons. Refer to the remote control descriptions for details.

- **[Auto/Enter] button** ☛ p.53, p.96, p.114
  Operates in the same way as the [Auto] button on the remote control.
  When pressed while a configuration menu or help menu is being displayed, it operates in the same way as the [Enter] button on the remote control.
- **[△] and [▽] buttons** ☛ p.47, p.49, p.55, p.96, p.114
  Use these buttons for vertical keystone correction and correction using Quick Corner.
  If you press one of these buttons while holding down the [Shift] button, you can adjust the sync of computer images.
  When pressed while a configuration menu or help menu is being displayed, these buttons function as [▲] and [▼] (up and down) buttons for selecting items in the menu.
- **[◁] and [▷] buttons** ☛ p.47, p.49, p.54, p.97, p.114
  Use these buttons for horizontal keystone correction and correction using Quick Corner.
  If you press one of these buttons while holding down the [Shift] button, you can adjust the tracking of computer images.
  When pressed while a configuration menu or help menu is being displayed, these buttons function as [◄] and [►] (left and right) buttons for adjusting the setting value.

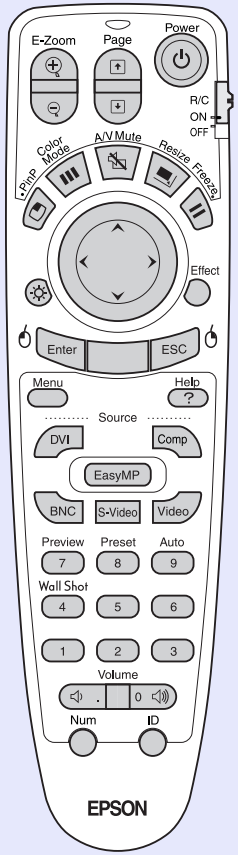


- **[Menu] button** ☛ p.96
- **[Power] button** ☛ p.36, p.40
- **[Source] buttons** ☛ p.37
  [Computer/DVI] button:
  Switches the input source between the [Computer] port, the [DVI] port and EasyMP (EMP-7950 only) in that order each time the button is pressed.
  [Video/BNC] button:
  Switches the input source between the [S-Video] port, [Video] port and the [BNC] ports in that order each time the button is pressed.
- **[Wall Shot] button** ☛ p.51
- **[ESC] button** ☛ p.97, p.114
- **[Help] button** ☛ p.114
- **[Resize] button** ☛ p.71
- **[A/V Mute] button** ☛ p.63
- **[Volume] button** ☛ p.57
- **[Shift] button** ☛ p.54, p.55, p.73
  This button is used when adjusting the sync and tracking and when using the resize function.

Remote Control

If you position the ☞ over the button icon or button name, a description of that button will appear.

- **Remote control light-emitting area** ☞ p.14
- **Indicator**
- **[Page] buttons** ☞ p.23
- **[E-Zoom] buttons** ☞ p.64
- **[Color Mode] button** ☞ p.56
- **[PinP] button** ☞ p.65
- **[☼] (illumination) button**
- **[Menu] button** ☞ p.96
- **[Enter(🖱)] button** ☞ p.24, p.96, p.114
- **[Preset] button** ☞ p.69
- **[Preview] button** ☞ p.38
- **[Wall Shot] button** ☞ p.51
- **[Volume] buttons** ☞ p.57
- **[Num] button** ☞ p.58, p.102



- **[Power] button** ☞ p.36, p.40
- **[R/C] switch** ☞ p.13
- **[A/V Mute] button** ☞ p.63
- **[Resize] button** ☞ p.71
- **[Freeze] button** ☞ p.64
- **[◌] button** ☞ p.24, p.96, p.114
- **[Effect] button** ☞ p.67
- **[ESC(🖱)] button** ☞ p.24, p.97, p.114
- **[Help] button** ☞ p.114
- **[Source] buttons** ☞ p.37
- **[Auto] button** ☞ p.53
- **Numeric buttons** ☞ p.75, p.102
- **[ID] button** ☞ p.75
- **[Remote] port** ☞ p.14, p.151

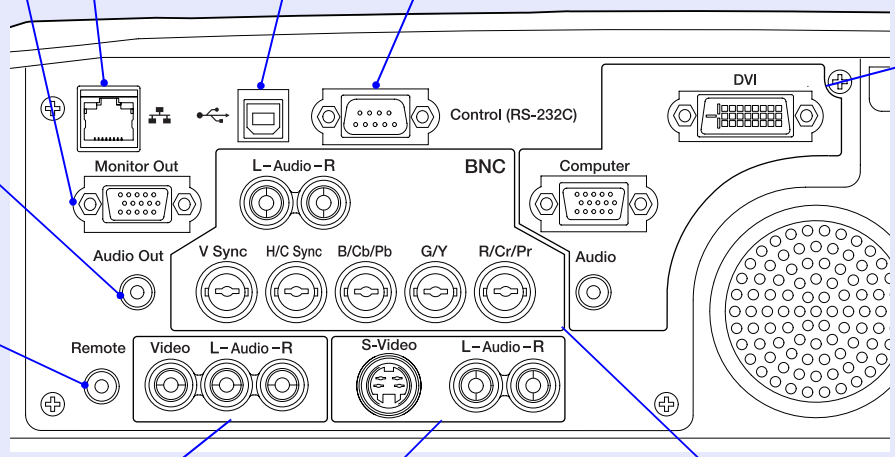
Input/Output Ports (EMP-7900)

- **Network port** ☛ p.101
  Use to connect the projector to a network.

- **[Monitor Out] port** ☛ p.25
  Outputs currently-projected analogue-RGB signals from a computer to an external monitor. It is not compatible with digital-RGB signals from computers and signals from video equipment.

- **[Audio Out] port** ☛ p.31
  Outputs the audio signals from the selected video source to external speakers.

- **[Remote] port** ☛ p.14, p.151
  Connect the optional remote control cable set to input signals from the remote control.



- **[USB] port** ☛ p.23, p.157
  Connects the projector to a computer via the USB cable when using the wireless mouse function.

- **[Control (RS-232C)] port** ☛ p.157
  Connects the projector to a computer using an RS-232C cable. This port is for control use and should not be used by the customer.

- **[Computer] port** ☛ p.21, p.28
  Input analogue RGB video signals from a computer and RGB video signals and component video signals from other video sources.
- **[DVI] port** ☛ p.22
  Inputs digital RGB computer video signals.
- **[Audio] port (for [Computer], [DVI] port)** ☛ p.29
  Inputs audio signals from the equipment connected to the [Computer] port or the [DVI] port.

- **[Video] port** ☛ p.26
  Inputs composite video signals from a video source.
- **[Audio] ports (for [Video] port)** ☛ p.29
  Input audio signals from the source that is connected to the [Video] port.

- **[S-Video] port** ☛ p.27
  Inputs S-Video signals from a video source.
- **[Audio] ports (for [S-Video] port)** ☛ p.29
  Input audio signals from the source that is connected to the [S-Video] port.

- **[BNC] ports**
  Inputs analogue-RGB signals from a computer and RGB-video signals and component video signals from video equipment.
- **[Audio] ports (for [BNC] port)** ☛ p.29
  Input audio signals from the source that is connected to the [BNC] ports.

Input/Output Ports (EMP-7950)

- **[Monitor Out] port** ☛ p.25
  Outputs analogue-RGB signals from a computer connected to the projector by a computer cable, to an external monitor. It is not compatible with digital-RGB signals from computers, video images and EasyMP images.

- **[USB TypeA] port** ☛ p.17
  Connects a digital camera to the projector when projecting digital camera image files with EasyMP.

- **[USB TypeB] port** ☛ p.23 , p.157
  When the projector is connected to a computer with a computer cable, use this port to connect a USB cable to the computer to use the wireless mouse function.

- **[Control (RS-232C)] port** ☛ p.157
  Connects the projector to a computer using an RS-232C cable. This port is for control use and should not be used by the customer.

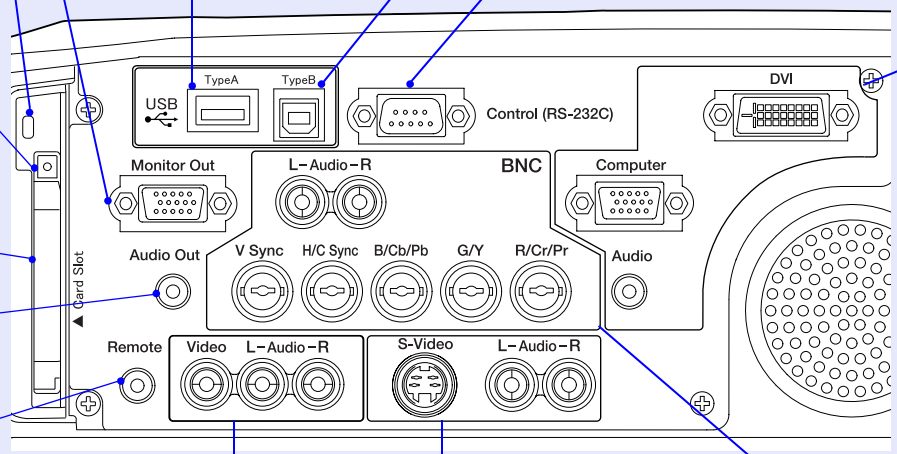
- **Access Lamp** ☛ p.19
  The access status of a memory card inserted in the PC card slot is indicated by coloured lights that may be on or off.

- **Eject button** ☛ p.18
  Press this button to eject a PC card when it has been inserted into the card slot.

- **Card Slot** ☛ p.17
  Insert a PC card into the slot when using EasyMP.

- **[Audio Out] port** ☛ p.31
  Outputs the audio signals from the selected video source to external speakers.

- **[Remote] port** ☛ p.14, p.151
  Connect the optional remote control cable set to input signals from the remote control.



- **[Computer] port** ☛ p.22
  Input analogue RGB video signals from a computer and RGB video signals and component video signals from other video sources.
- **[DVI] port** ☛ p.22
  Inputs digital RGB computer video signals.
- **[Audio] port (for [Computer], [DVI] port)** ☛ p.29
  Inputs audio signals from the equipment connected to the [Computer] port or the [DVI] port.

- **[Video] port** ☛ p.26
  Inputs composite video signals from a video source.
- **[Audio] ports (for [Video] port)** ☛ p.29
  Input audio signals from the source that is connected to the [Video] port.

- **[S-Video] port** ☛ p.27
  Inputs S-Video signals from a video source.
- **[Audio] ports (for [S-Video] port)** ☛ p.29
  Input audio signals from the source that is connected to the [S-Video] port.

- **[BNC] ports**
  Inputs analogue-RGB signals from a computer and RGB-video signals and component video signals from video equipment.
- **[Audio] ports (for [BNC] port)** ☛ p.29
  Input audio signals from the source that is connected to the [BNC] ports.

Before Using the Remote Control

Inserting the Batteries

The batteries are not already inserted into the remote control at the time the projector is purchased. You will need to insert the batteries that are provided with the projector before the remote control can be used.

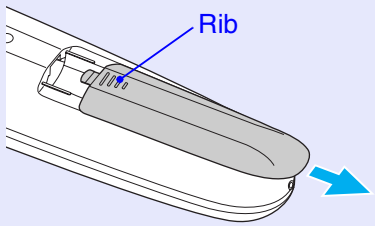
CAUTION

Be sure to read the Safety Instructions/World-Wide Warranty Terms before handling the batteries.

PROCEDURE

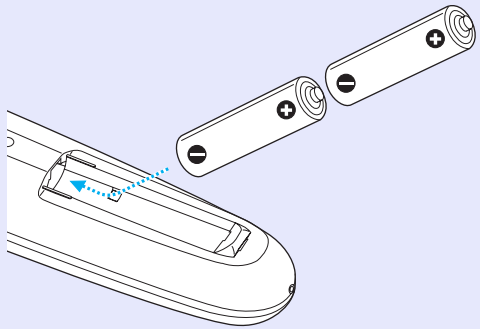
1 Remove the battery cover.

While pushing down on the rib of the battery cover, slide the battery cover in the direction of the arrow.



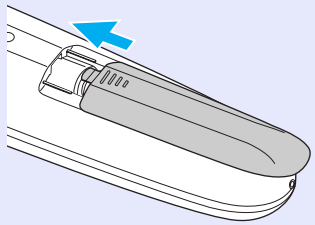
2 Insert the batteries.

Check the positions of the (+) and (–) marks inside the battery holder to ensure that the batteries are inserted the correct way.



3 Replace the battery cover.

Slide the battery cover in until the tab clicks into place.



TIP

If delays in the responsiveness of the remote control occur or if it does not operate after it has been used for some time, it probably means that the batteries are becoming flat. If this happens, replace the batteries with two new AA alkali batteries.

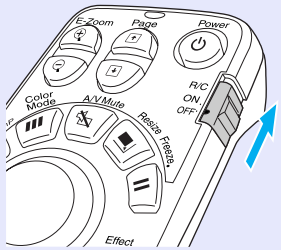
Using the Remote Control and Remote Operating Range

Using the Remote Control

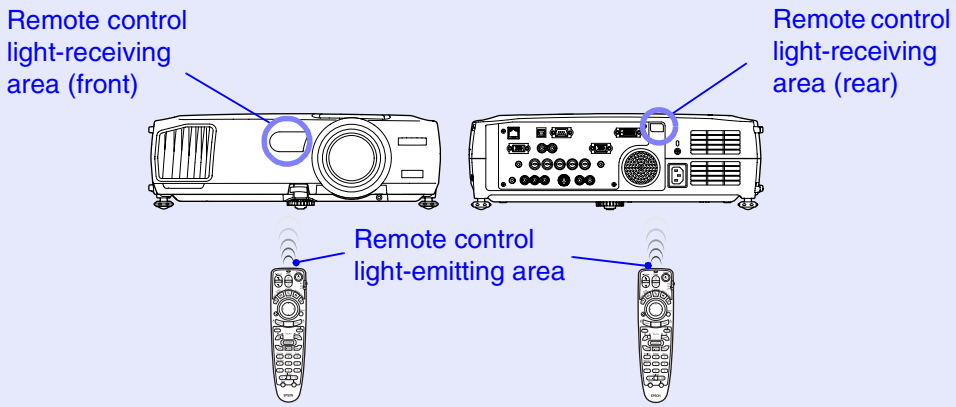
The remote control is used in the following way.

PROCEDURE

1 **Set the [R/C] switch of the remote control to "ON".**



2 **Point the remote control light-emitting area towards one of the remote control light-receiving areas on the projector and operate the remote control buttons.**


Remote control light-receiving area (front)
Remote control light-receiving area (rear)
Remote control light-emitting area

TIP

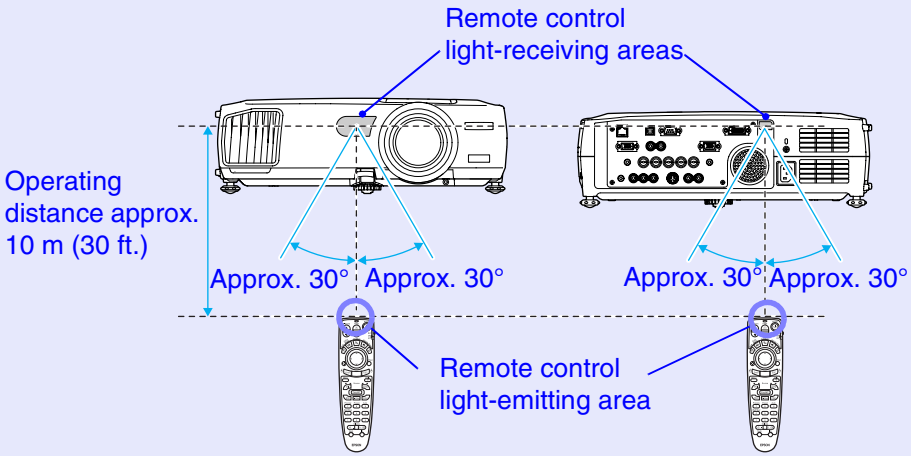
- *Do not allow sunlight or light from fluorescent lamps to shine directly onto the projector's remote control light-receiving areas, otherwise it may interfere with the reception of signals from the remote control.*
- *When not using the remote control, set the [R/C] switch on the remote control to "OFF". If you leave the [R/C] switch at "ON", it will consume battery power.*
- *If a button on the remote control is pressed down for more than 1 minute while the [R/C] switch is at "ON", the signal for that button operation will stop being transmitted (the remote control will change to sleep mode). The purpose of this is to prevent the batteries from being consumed due to something being placed on top of the remote control.*
  When the button is released, normal remote control operation will resume.

Remote Operating Range

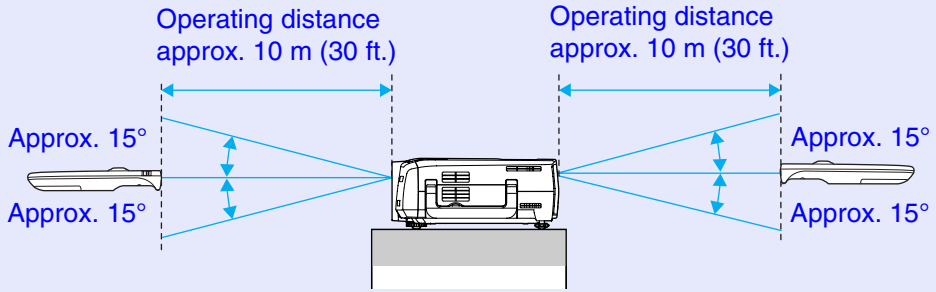
Use the remote control within the ranges indicated below. If the distance or angle between the remote control and the remote control light-receiving area is outside the normal operating range, the remote control may not work.

Operating distance	Operating angle
Approx. 10 m (30 ft.)	Approx. ±30° horizontally Approx. ±15° vertically

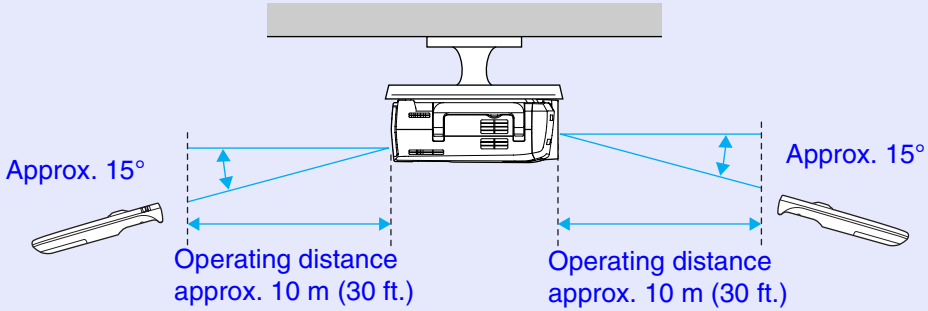
Operating angle (horizontal)



Operating angle (vertical)



When suspended from the ceiling



TIP

If you would like to ensure that remote control operations work properly from a distance, use the optional remote control cable set to connect the [Remote] port of the remote control to the projector's [Remote] port.

See "Appendices: Optional Accessories and Consumables" ☛ p.151

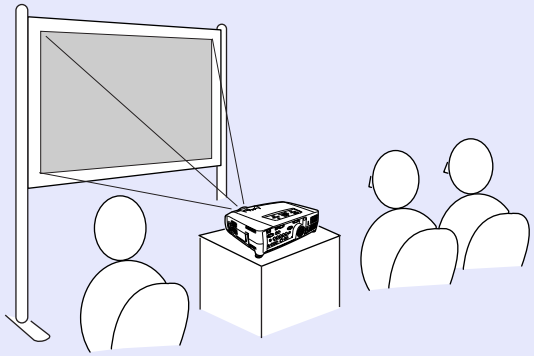
Setting Up the Projector

The projector supports the following four different projection methods, allowing you to choose the best method for displaying your images.

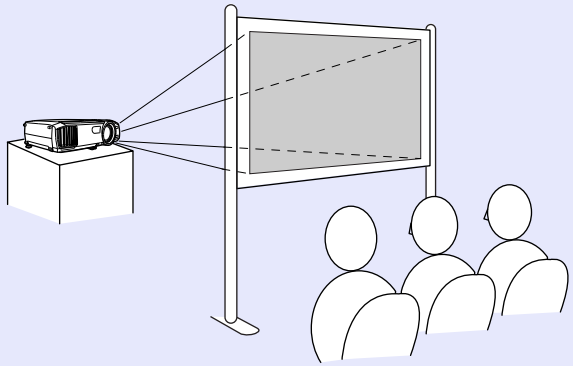
CAUTION

- ***Before setting up the projector, be sure to first read the separate Safety Instructions/World-Wide Warranty Terms.***
- ***The projector has feet on its side for storage. Do not set up the projector vertically with the feet for projection.*** ☛ *p.7*

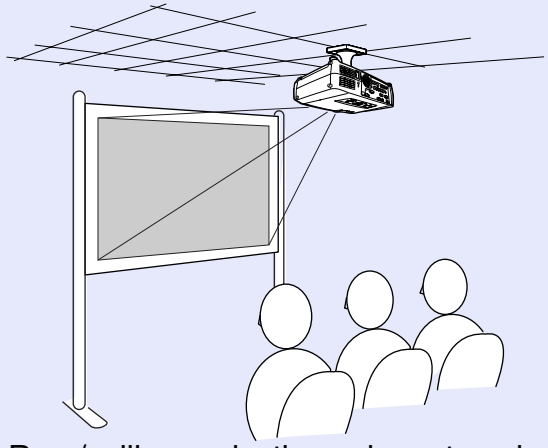
- Front projection



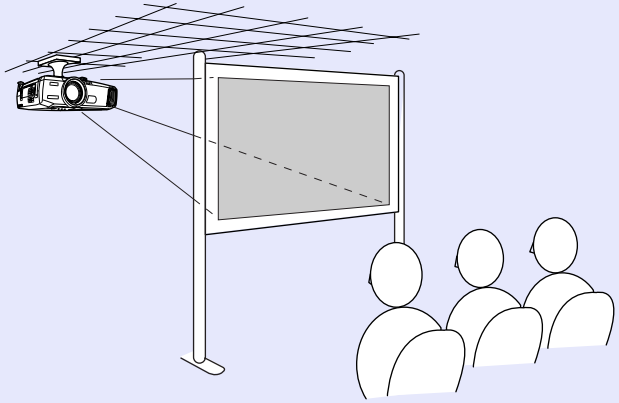
- Rear projection using a translucent screen



- Front/ceiling projection



- Rear/ceiling projection using a translucent screen



* A special method of installation is required for suspending the projector from the ceiling. Please contact your supplier if you would like to use this installation method. The optional ceiling mount is required when installing the projector on the ceiling.
☛ p.151

TIP

When using rear/ceiling projection using a translucent screen, set the "Ceiling" and "Rear Proj." commands in the "Advanced1" menu to match the installation method. ☛ *p.90*

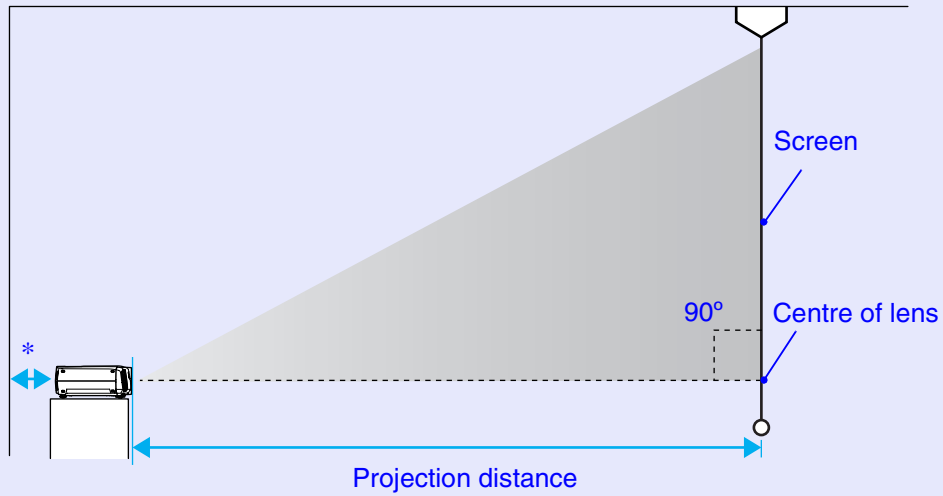
Screen Size and Projection Distance

The distance from the lens to the screen determines the actual image size. The recommended distance and projection distance values given below are for when the projector is fitted with a standard lens or an optional wide zoom lens. If the projector has been fitted with an optional lens, refer to the documentation provided with the lens.

Recommended distance	77–1113 cm (2.5–36.5 ft.)

While referring to the following table, position the projector so that the images are projected onto the screen at the optimum size. The values should be used as a guide for setting up the projector. The actual values will vary depending on projection conditions and the zoom setting.

4:3 screen size (cm (in.))	Projection distance (cm (ft.))
30" (61 × 46 (24.0 × 18.1))	77–107 (2.5–3.5)
40" (81 × 61 (31.9 × 24.0))	105–144 (3.5–4.7)
50" (100 × 76 (39.4 × 30.0))	133–181 (4.4–6.0)
60" (120 × 90 (47.2 × 35.4))	161–219 (5.3–7.2)
80" (160 × 120 (63.0 × 47.2))	216–293 (7.1–9.6)
100" (200 × 150 (78.7 × 59.1))	272–368 (8.9–12.1)
200" (410 × 300 (161.4 × 118.1))	550–740 (18.0–24.3)
300" (610 × 460 (240.2 × 181.1))	827–1113 (27.1–36.5)



* When installing against a wall, leave a space of 20 cm (7.9 in.) or more between the projector and the wall.

TIP

The standard lens or the optional wide zoom lens allows a zoom ratio of up to about 1.35. The image size at the maximum zoom setting is about 1.35 times bigger than the image size at the minimum zoom setting.

Inserting and Removing Cards (EMP-7950 only)

You can use PC cards such as wireless LAN cards and memory cards with the EMP-7950.
The EMP-7950 is supplied with wireless LAN card. When using other cards, or inserting or removing a card in a PC card slot on a computer, refer to the documentation included with the card.

TIP

The following PC cards can be inserted into the projector's card slot.
- ***Wireless LAN card (the card supplied with the EMP-7950)***
- ***Memory card. See "Appendices: Specifications"*** ☛ *p.161*

Installation

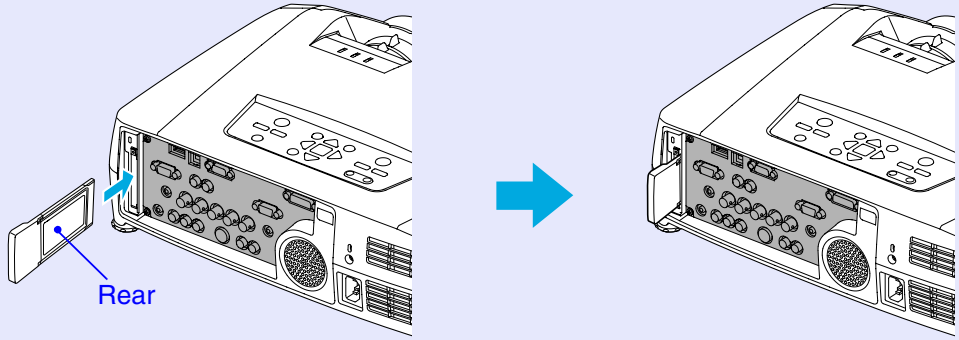
CAUTION

- ***Insert the PC card facing the right way. Installing the device back to front or upside down may cause failure or damage.***
- ***Be sure to remove the card before transporting the projector.***

PROCEDURE

Insert the PC card into the slot so that it is facing to the left.

Insert firmly into the slot until it is secure.



Removal

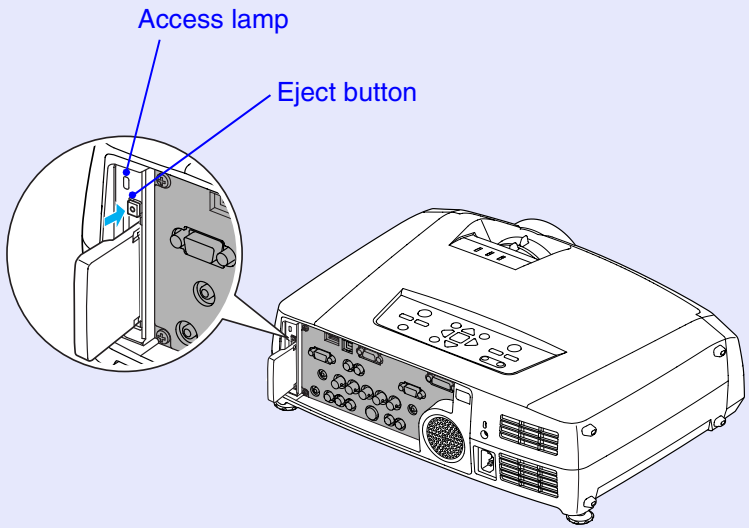
CAUTION

- *Do not remove the wireless LAN card while the access lamp of the wireless LAN card is flashing green, otherwise it may damage the wireless LAN card.*
- *Do not remove a memory card while the access lamp of the projector's card slot is flashing green, or while projecting a scenario. Doing so may damage the memory card itself or data in the card.*
- *The PC card gets hot during and immediately after projector use. Handle the card carefully when removing it from the card slot to avoid personal injury or burns.*
- *When you wish to remove a memory card while using CardPlayer, be sure to close CardPlayer before removal. CardPlayer may malfunction if a memory card is removed without closing CardPlayer first. ☛ "Closing CardPlayer" in the EasyMP Operation Guide*

PROCEDURE

1 Press the eject button to the right of the card slot.

The eject button will pop out.



2 Press the eject button again.

Enough of the PC card will be ejected so that you can grasp the edge of the card and pull it straight out of the slot.

CAUTION

Be sure to press the eject button back in to prevent it from being broken or damaged.

Access Lamp Statuses

Card Slot Access Lamp Status

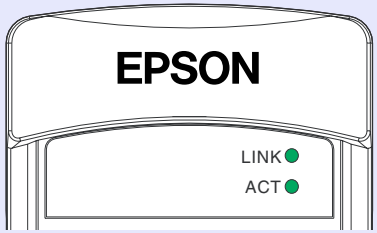
When a memory card has been inserted into the card slot of the projector, you can check the access status for the memory card by noting whether the access lamp is lit and what colour it is, as described below.

Lit Off

Status	Access status
Green	Data is being read from the memory card.
Off	The memory card is in standby state.
Red	An error occurred while data was being read from the memory card.

Wireless LAN Card Access Lamp Status

The card slot access lamp does not light when a wireless LAN card has been inserted into the projector.
You can check the network communication status by observing the status of the wireless LAN access lamps as described below.



Lit flashing

Lamp	Status	Communication status
LINK	Green	The projector is connected to the network and communication is possible.
	Green	Connection to a valid network is in progress.
ACT	Green	Data is being transmitted or received.

Connecting to a Computer

CAUTION

When connecting the projector to a computer, be sure to check the following.

- ***Turn the power off for both the projector and the computer before connecting them. If the power for either device is on at the time of connection, damage may result.***
- ***Check the shapes of the cable connectors and the device ports before making the connections. If you try to force a connector to fit a device port with a different shape or number of terminals, a malfunction or damage to the connector or port may result.***
- ***Do not bind the power cable and the connecting cable together. If the power cable and the connecting cable are bound together, image interference or errors in operation may result.***

Eligible Computers

The projector cannot be connected to some types of computer, or projection of images may not be possible even if actual connection is possible. Make sure that the computer you intend to use satisfies the conditions given below.

- Condition 1: The computer must have an image signal output port.
  Check that the computer has a port such as an "RGB port", "monitor port" or "CRT port" which can output image signals.
  If the computer has a built-in monitor, or if using a laptop computer, it may not be possible to connect the computer to the projector, or alternatively you may need to purchase a separate external output port. Refer to the documentation for your computer under a heading such as "Connecting an external monitor" or similar for further details.
- Condition 2: The display resolution and frequency of the computer must be listed in the "List of Supported Monitor Displays".
  See "Appendices: List of Supported Monitor Displays" ☛ p.159
  Some computers allow you to change the output resolution, so if necessary, change the resolution to one that matches a setting in the "List of Supported Monitor Displays". Refer to the documentation provided with the computer.

TIP

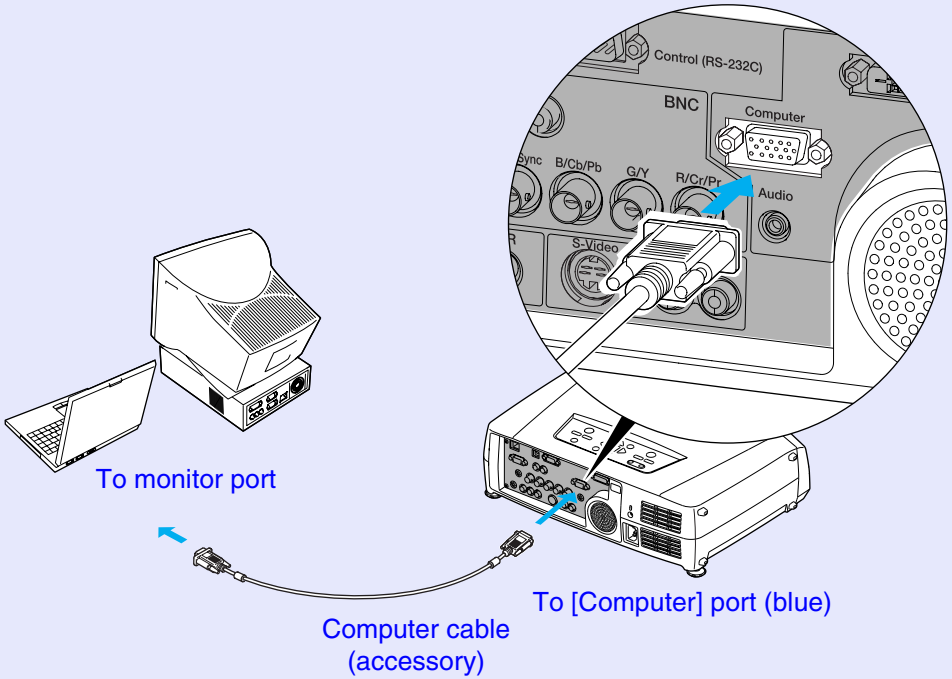
- ***You may need to purchase a commercially-available adapter depending on the shape of the computer's port. Refer to the documentation provided with the computer for further details.***
- ***If the computer and projector are too far away from each other for the accessory computer cable to reach, use the optional VGA-HD15 PC cable. See "Appendices: Optional Accessories and Consumables" ☛ p.151***

Projecting Images from the Computer

The shape and specifications of the computer's monitor port will determine what type of cable should be used. Check the following to see which type of port your computer has.

If the Monitor Port is a Mini D-Sub 15-pin Port (Example)

Use the accessory computer cable to make the connections.

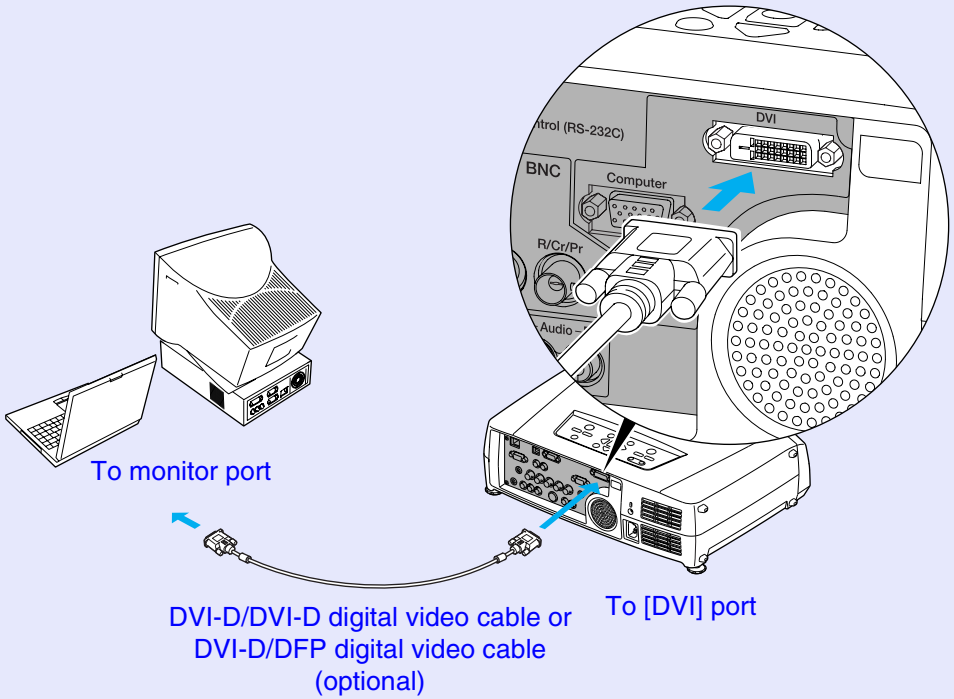


TIP

- *Image sources are auto-detected according to the input signals. Depending on an output signal of a computer, the image may be projected in unnatural colours. In such case, set the "Computer Input" in the configuration menu to "RGB".* ☛ *p.86*
- *When connecting more than one device to the projector, use the [Comp] button on the remote control, or the [Computer/DVI] button on the projector's control panel to switch between devices after starting projection.* ☛ *p.37*

If the Monitor Port is a Digital RGB Port

Use the optional DVI-D/DVI-D digital video cable or DVI-D/DFP digital video cable to make the connection.



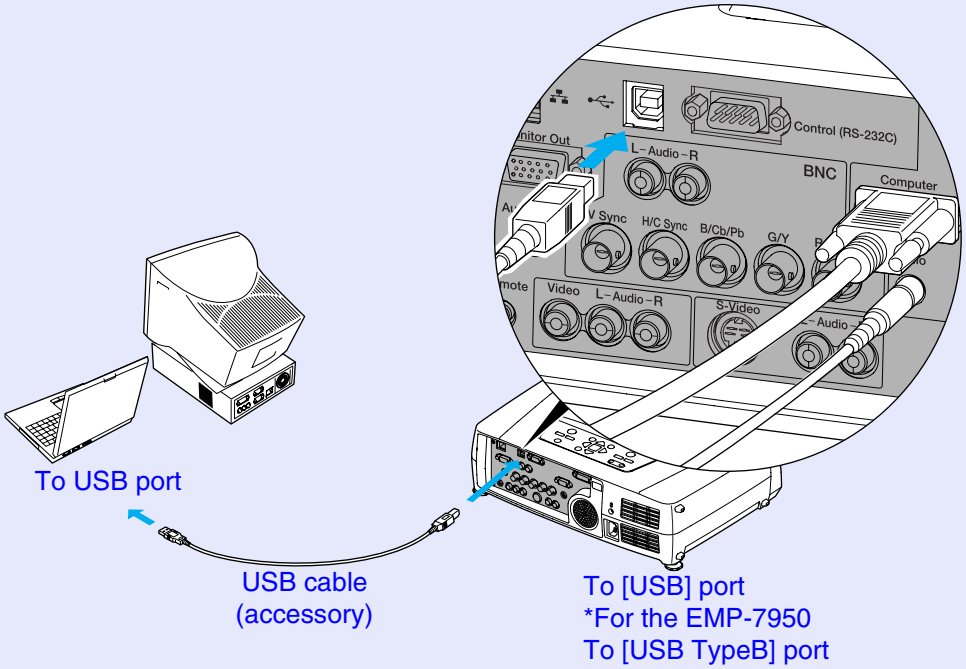
TIP

- *Use whichever optional DVI-D/DVI-D digital video cable or DVI-D/DFP digital video cable matches the monitor port of the computer. See "Appendices: Optional Accessories and Consumables"* ☛ *p.151*
- *When connecting more than one device to the projector, use the [DVI] button on the remote control, or the [Computer/DVI] button on the projector's control panel to switch between devices after starting projection.* ☛ *p.37*

Using the Remote Control to Operate the Mouse Pointer (Wireless Mouse Function)

You can use the remote control as a wireless mouse to control the mouse pointer on the screen by using the accessory USB cable to connect the USB port of the computer to the [USB] port at the rear of the projector.

Computer	Mouse used	Applicable cable
Windows 98/2000/Me/ XP Home Edition/ XP Professional	USB mouse	USB cable (accessory)
Macintosh (OS 8.6–9.2/10.0–10.3)	USB mouse	USB cable (accessory)



* When using the remote control as a wireless mouse, the [Page ↓] and [Page ↑] buttons on the remote control can be used to scroll back and forth through slides when projecting a PowerPoint presentation.

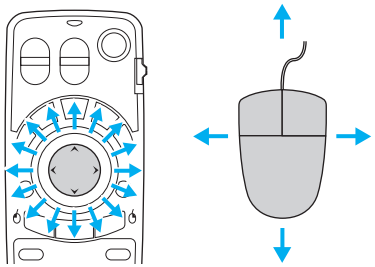
TIP

- ***The USB cable can only be connected to computers with a standard USB interface. If using a computer which is running Windows, the computer must have had a full version of Windows 98/2000/Me/XP Home Edition/XP Professional installed. If the computer is running a version of Windows 98/2000/Me/XP Home Edition/XP Professional that has been upgraded from an earlier version of Windows, correct operation cannot be guaranteed.***
- ***It may not be possible to use the wireless mouse function under some versions of both the Windows and Macintosh operating systems.***
- ***Some computer settings may have to be changed in order for the mouse function to be used. Consult the documentation for the computer for further details.***

Once the connection has been made, the mouse pointer can be operated as follows.

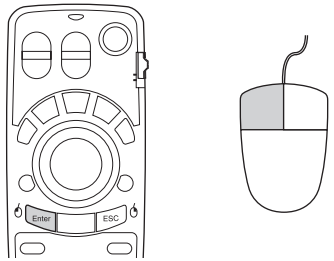
Moving the mouse pointer

Tilt the [◌] button on the remote control to move the mouse pointer in the direction of tilt.



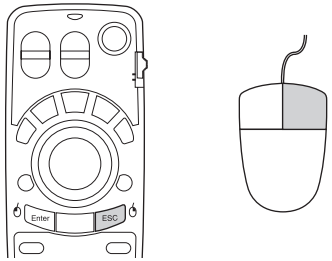
Left click

Press the [Enter (◌)] button.
If you press the [Enter (◌)] button twice in rapid succession, it has the effect of a double-click.



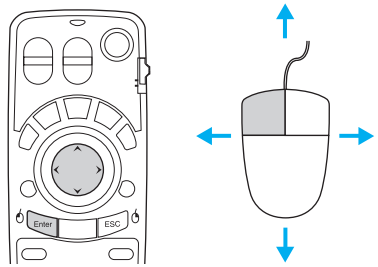
Right click

Press the [ESC (◌)] button.



Drag and drop

When you hold down the [Enter (◌)] button for approximately 1.5 seconds, the button will light and drag and drop mode will be enabled. In this mode, you can carry out drag operations by tilting the [◌] button.
Press the [Enter (◌)] button at the desired position to drop the items being dragged.



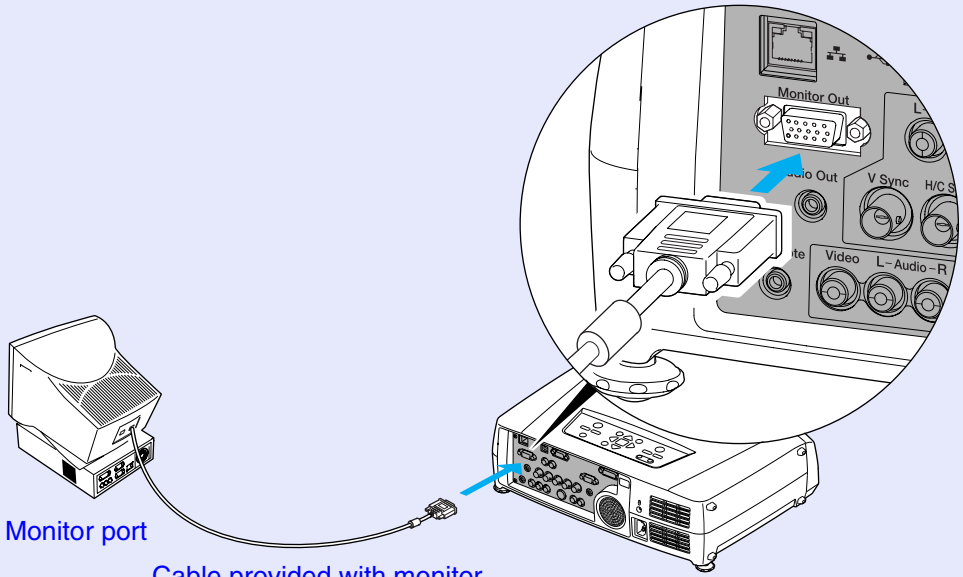
Drag and drop mode can also be enabled in the same way by pressing the [ESC (◌)] button for approximately 1.5 seconds. This operation allows right click dragging and dropping.

TIP

- ***If the mouse button settings have been reversed at the computer, the operation of the remote control buttons will also be reversed.***
- ***The wireless mouse function of the remote control cannot be used while the following functions are being used.***
  - ***While a configuration menu is being displayed***
  - ***While a help menu is being displayed***
  - ***While the Effect function is being used***
  - ***While a sub-screen has been set using the P in P function***
  - ***While the E-Zoom function is being used***
  - ***While a Quick Corner setting has been made***
  - ***While a window is being displayed in real mode using the resize function***
  - ***While the Preview function is being used***
  - ***While a user's logo is being captured***
  - ***While Wall Shot is enabled***
  - ***While Password Protect is being set***

Connecting an External Monitor

When analogue RGB signals from a computer are being projected, you can connect an external monitor to the projector in order to view the images on the external monitor at times such as when giving presentations.
Connect the external monitor using the cable that is provided with the monitor.



TIP

- ***Digital RGB images from a computer and video images cannot be output to an external monitor.***
- ***The setting gauge for keystone correction and the configuration menus and help menus are not output to the external monitor.***

Connecting to a Video Source

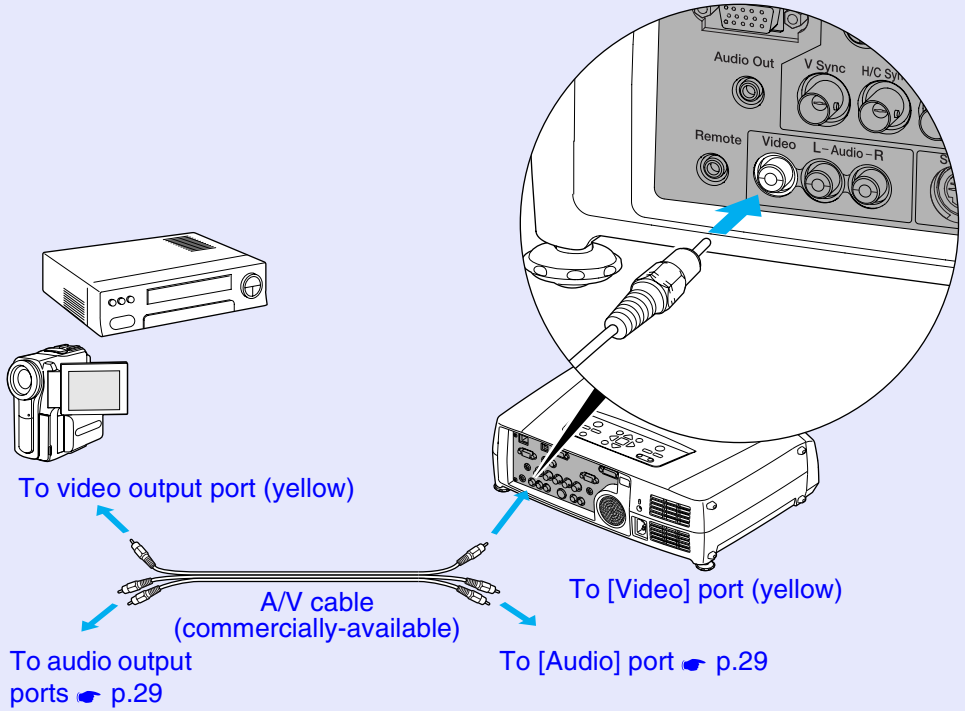
CAUTION

When connecting the projector to other video sources, take the following precautions.

- *Turn the power off for both the projector and the video source before connecting them. If the power for either device is on at the time of connection, damage may result.*
- *Check the shapes of the cable connectors and the device ports before making the connections. If you try to force a connector to fit a device port with a different shape or number of terminals, damage to the connector or port may result.*
- *Do not bind the power cable and the connecting cable together. If the power cable and the connecting cable are bound together, image interference or errors in operation may result.*

Projecting Composite Video Images

Use a commercially- available A/V cable to make the connection.

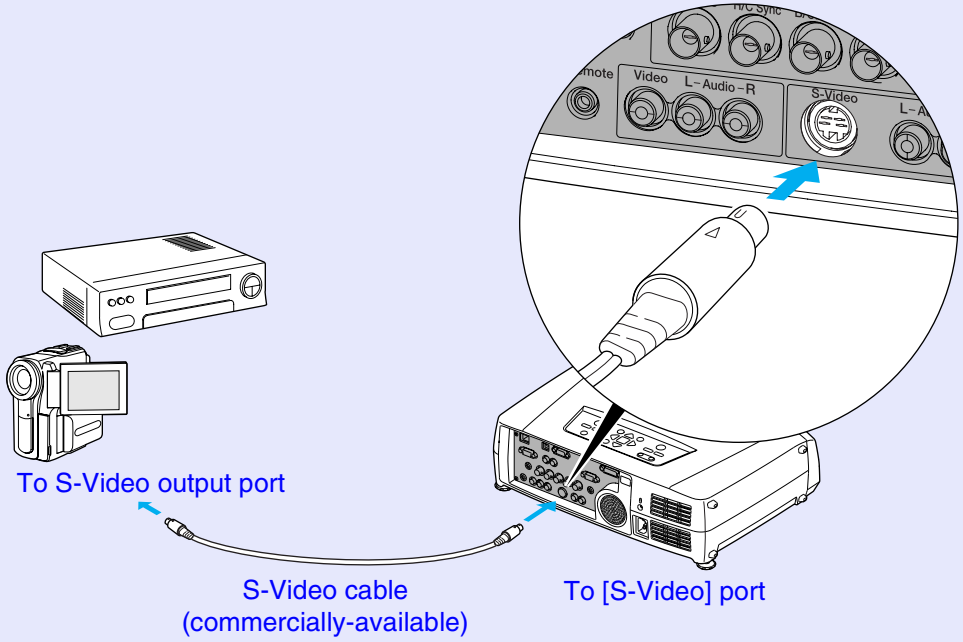


TIP

When connecting more than one device to the projector, use the [Video] button on the remote control, or the [Video/BNC] button on the projector's control panel to switch between devices after starting projection. ☛ *p.37*

Projecting S-Video Images

Use a commercially-available S-Video cable to make the connections.

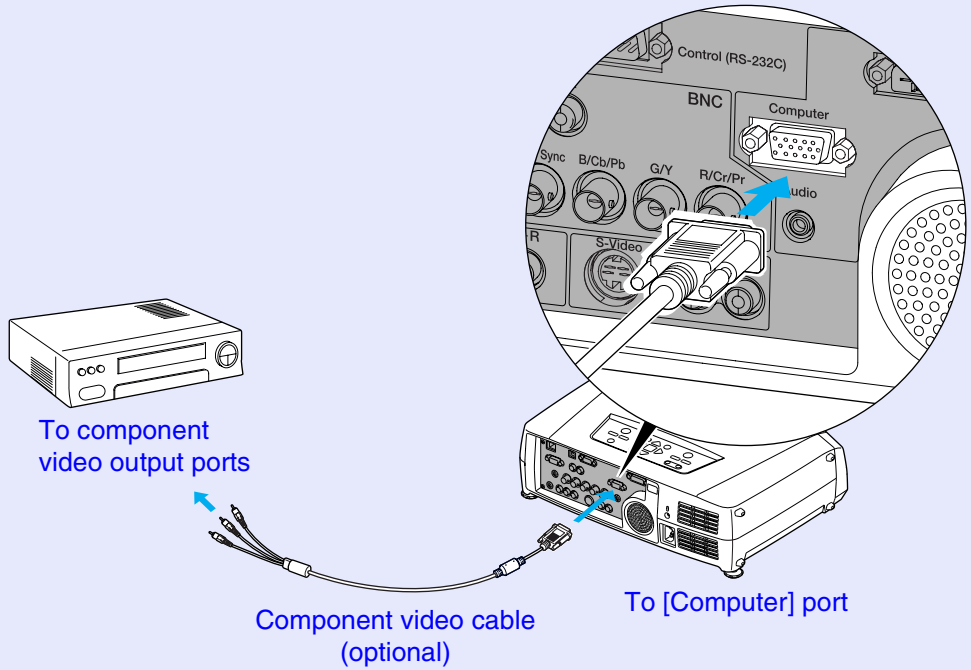


TIP

When connecting more than one device to the projector, use the [S-Video] button on the remote control, or the [Video/BNC] button on the projector's control panel to switch between devices after starting projection. ☛ *p.37*

Projecting Component Video Images

Use the optional component video cable to make the connection.
"Appendices: Optional Accessories and Consumables" ☛ p.151



TIP

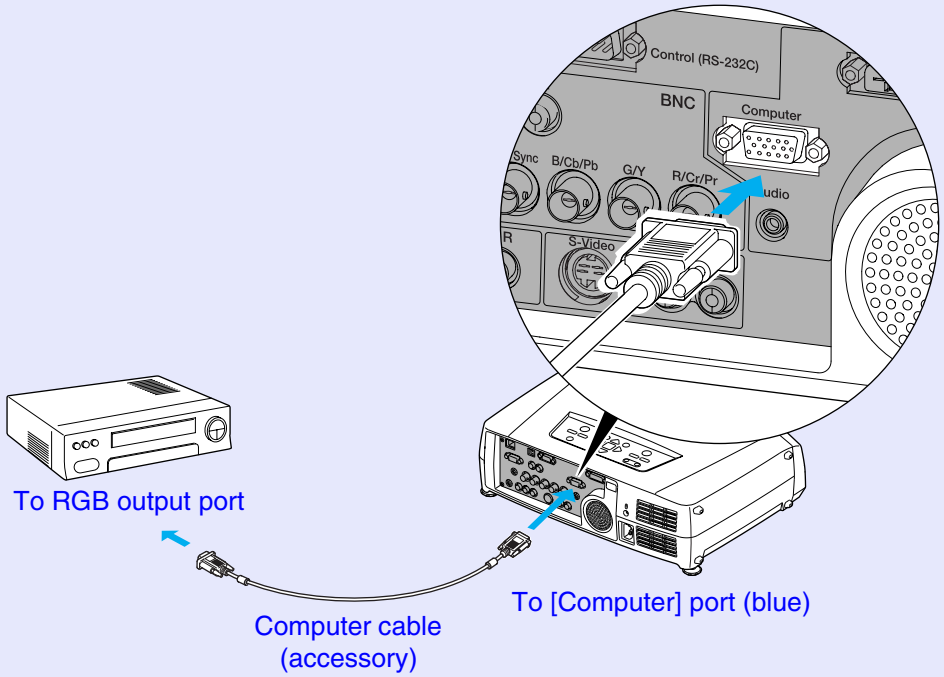
- ***Image sources are auto-detected according to the input signals. Depending on an output signal of a computer, the image may be projected in unnatural colours. In such case, set the "Computer Input" in the configuration menu to "Component Video".*** ☛ *p.86*
- ***When connecting more than one device to the projector, use the [Comp] button on the remote control, or the [Computer/DVI] button on the projector's control panel to switch between devices after starting projection.*** ☛ *p.37*

Projecting RGB Video Images

RGB video is used when projecting RGB signals from a video source other than a computer that is connected to the projector. Either of the following two connection methods can be used. Use whichever method is suitable for the video equipment's port.

If the RGB Output Port is a Mini D-Sub 15-pin Port (Example)

Use the accessory computer cable to make the connections.



TIP

- *Image sources are auto-detected according to the input signals. Depending on an output signal of a computer, the image may be projected in unnatural colours. In such case, set the "Computer Input" in the configuration menu to "RGB".* ☛ *p.86*
- *When connecting more than one device to the projector, use the [Comp] button on the remote control, or the [Computer/DVI] button on the projector's control panel to switch between devices after starting projection.* ☛ *p.37*

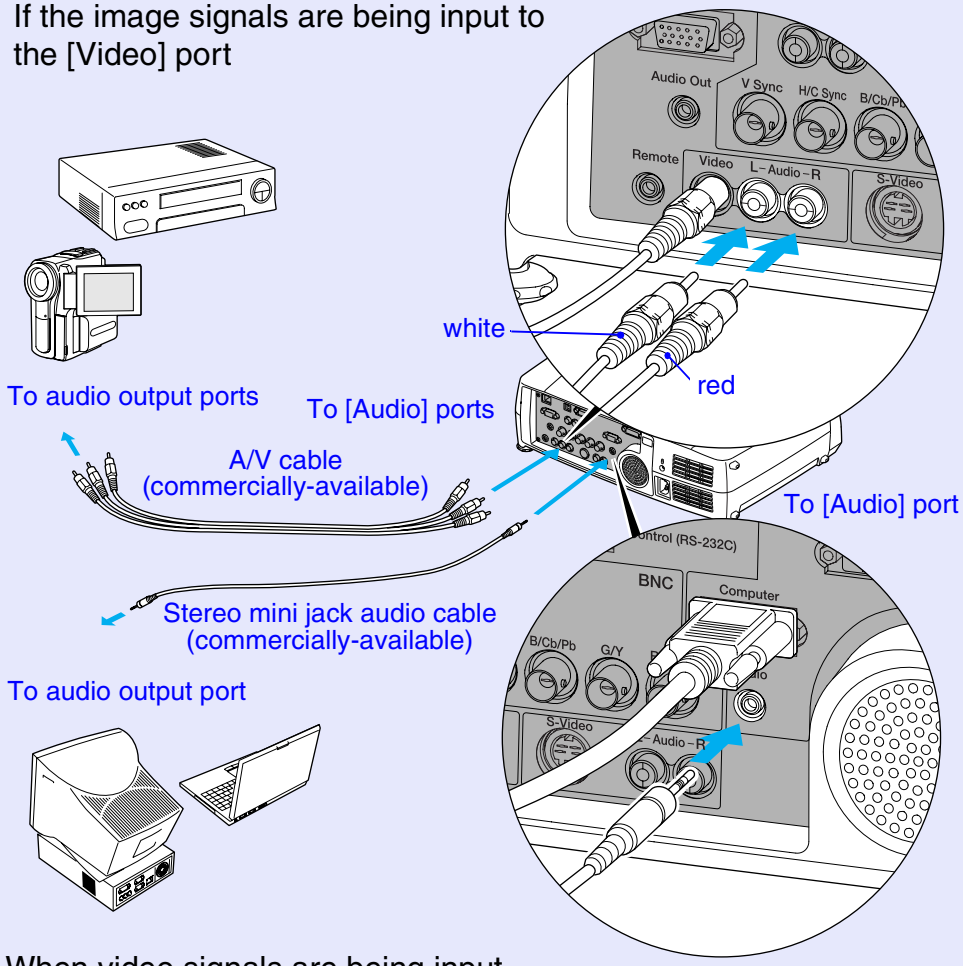
Playing Sound from the Video Equipment

The projector has a built-in speaker with a maximum output of 5 W. You can output sound from the connected video equipment (such as a computer or video deck) through the projector's built-in speaker if the video equipment has an audio output port.
In the case of the [DVI] and [Computer] ports, the [Audio] port to use is the port that is in the same box as the port being used to input the video signals. For other ports, the [Audio] port matches the port in the same box that is being used to input the video signals.

Select the audio cable that is used for this connection from the following, depending on the shape of the other equipment's port.

- If connecting to a stereo mini jack (such as the audio output port of a computer): Use a commercially-available stereo mini jack audio cable to make the connection.
- If connecting to an RCA pin jack ×2 (red/white) (such as the audio output port of video equipment): Use a commercially-available A/V cable to make the connection.

If the image signals are being input to the [Video] port



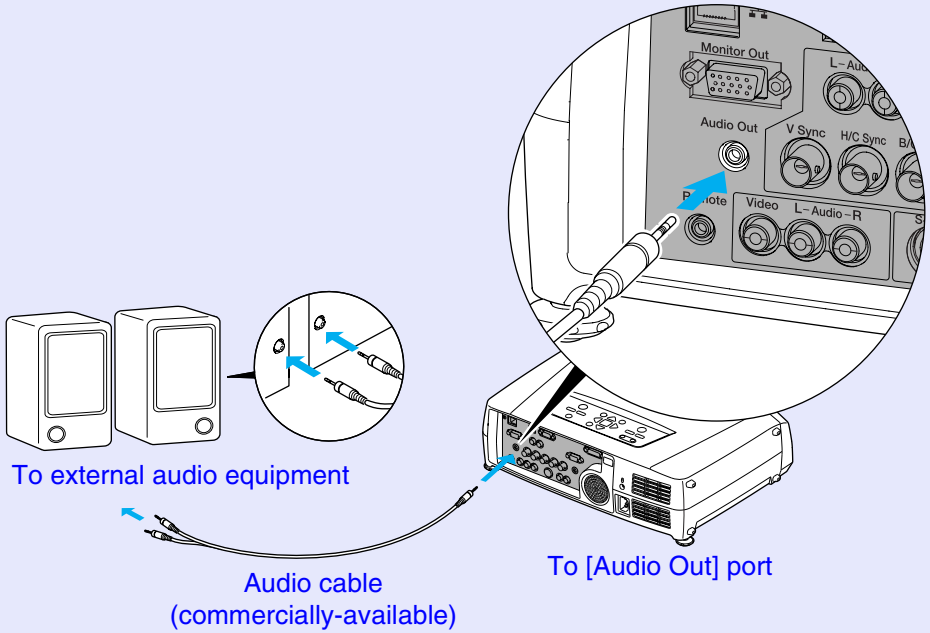
When video signals are being input to the [DVI] or [Computer] port

TIP

- *You can adjust the volume after projection has started.* ☛ *p.57*
- *If the audio signal source is connected to the audio ports that are used in common with the [DVI] or [Computer] ports, the audio signals that are being input are output regardless of the image signal that is selected. The audio signals to be output using the "Computer/DVI Audio Input" setting in the "Audio" menu can only be set to "Computer" or "DVI".*
- *If using a commercially-available 2RCA (L/R)/stereo mini-jack audio cable, use one that is marked as "No resistance".*

Playing Sound from External Speakers

You can connect speakers with built-in amplifiers to the projector's [Audio Out] port in order to enjoy a fuller quality of sound.
Use a commercially-available audio cable with pin jack ⇔ stereo mini jack (3.5 mm) plugs or similar.
Use an audio cable with a plugs that match the ports for the external audio equipment.



TIP

When a stereo mini-jack audio cable is inserted into the [Audio Out] port, the sound will be output to external speakers. No sound will be output from the projector's built-in speaker at this time.

Connecting USB Devices (Digital Camera, Hard Disk Drive or Memory Devices) (EMP-7950 only)

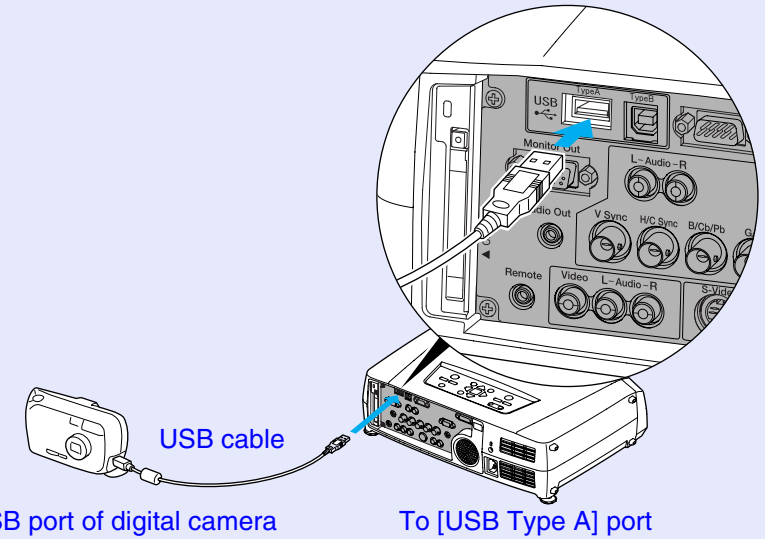
USB1.1-compatible digital cameras, hard disk drives and USB storage devices can be connected to the projector. Image files that are stored inside the digital camera and scenarios, images and movies that are stored inside USB storage devices can be played back with EasyMP CardPlayer. ☛ "Showing the Presentation (Using the CardPlayer)" in the *EasyMP Operation Guide*

Connecting USB Devices

The following procedure describes how to connect USB devices, using a digital camera as an example.
Connect a digital camera to the projector using a USB cable provided with, or specified for use with your digital camera.

TIP

- ***Use a USB cable less than 3m in length. If the cable exceeds 3m, CardPlayer may not function correctly.***
- ***Check that there is no wireless LAN card or memory card in the projector's card slot before connecting any USB device.***



CAUTION

- ***If you use a USB hub, the connection may not operate correctly. Devices such as digital cameras and USB storage devices should be connected to the projector directly.***
- ***When using a USB-compatible hard disk, be sure to connect the AC adaptor supplied with the hard disk.***

Disconnecting a USB Device from the Projector

After projection is finished, disconnect the USB device from the projector using the following procedure.

PROCEDURE

1. **Position the cursor with the "EJECT" button on the CardPlayer screen and press the [Enter] button on the remote control to close CardPlayer. ☛ "Showing the Presentation (Using the CardPlayer)" in the *EasyMP Operation Guide***

CAUTION

Be sure to shut down CardPlayer first before disconnecting a USB cable or a USB storage device from the projector. If you do not shut down CardPlayer before disconnecting the USB device, CardPlayer may no longer operate correctly.

2. **Disconnect the USB cable or USB storage device from the projector's [USB Type A] port.**

CAUTION

When a USB-compatible hard disk drive is connected, disconnect the hard disk drive or turn the power for the hard disk drive off before turning the power for the projector off. If this is not done, it may cause problems with the projector.

Basic Operations

This chapter describes basic operations such as turning projection on and off and adjusting the projected images.

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Turning the Projector On

Turn the power on to start projecting images.

CAUTION

Be sure to read the Safety Instructions/World-Wide Warranty Terms before projecting images.

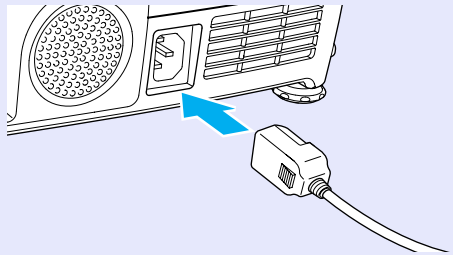
Connecting the Power Cable

TIP

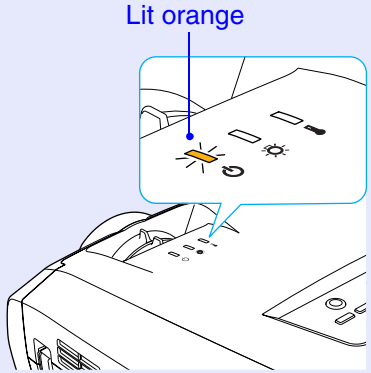
If you change the setting for the "Direct Power ON" command in the "Advanced2" menu to "ON", the projector's power will turn on and projection will start at once when you insert the power plug into the wall outlet. ☛ *p.93*
First turn on the power for other components that are connected to the projector.

PROCEDURE

1. **Check that the power is turned off for the projector and all components connected to the projector.**
2. **Connect the computer or other video source to the projector.** ☛ p.20, p.26
3. **Remove the lens cover.**
4. **Connect the accessory power cable to the projector.**
   Check that the power connector is facing the same way as the power inlet on the projector, and then insert the power cable connector securely into the projector.



5. **Connect the other end of the power cable to an earthed electrical outlet.**
   Wait until the ⏻ indicator lights orange.



TIP

The remote control and the projector's control panel buttons will not function while the ⏻ indicator is flashing orange.

Turning the Power On and Projecting Images

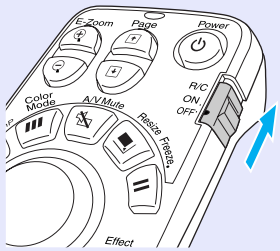
TIP

- *If Password Protect has been enabled, the Password Protect Release screen will be displayed when the power is turned on. Type in the password.* ☛ *p.58*
- *If the "Advanced2" - "Operation Lock" menu setting is set to "ON", none of the buttons on the projector's control panel will work except for the [Power] button.* ☛ *p.76* *Use the remote control buttons at such times.*

PROCEDURE

1 Check that the ⏻ indicator has stopped flashing and is lit orange.

2 If using the remote control, set the [R/C] switch on the remote control to "ON".



3 Turn the power on for all equipment connected to the projector.

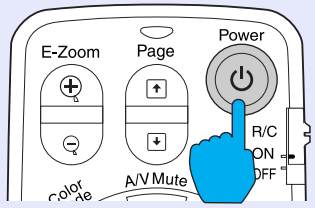
For a video source, press the [Play] button at the video source to start playback if necessary.

4 Press the [Power] button on either the remote control or the projector's control panel to turn the power on for the projector.

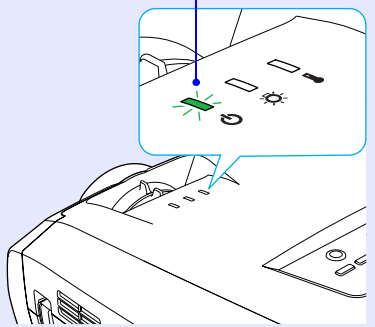
The ⏻ indicator flashes green. After a short period it stops flashing and lights steadily, and projection starts.

Wait until the ⏻ indicator lights green (it normally takes about 30 seconds to change).

Remote control



Changes from flashing to lit green



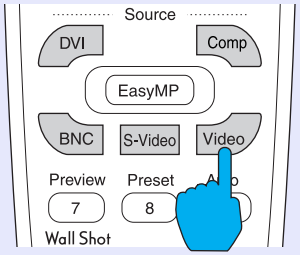
TIP

- *The remote control and projector's control panel buttons will not function while the ⏻ indicator is flashing green.*
- *Depending on the configuration menu settings, the message "No Signal." may appear. See "Setting" - "No-Signal Msg."* ☛ *p.86*

5 If more than one external device is connected to the projector, use the remote control or projector control panel buttons to select the image source to be projected while referring to the following table.

You can also use the preview function to select the signal source. ☛ p.38

Remote control



Port	Button to press		On-screen display
	Remote control	Projector	
EasyMP*1	[EasyMP]	The image source changes each time [Computer/DVI] is pressed.*3	EasyMP
Computer	[Comp]*2		Computer (Auto)*4 Computer (RGB)*4 Computer (Component Video)*4
DVI	[DVI]		DVI
BNC	[BNC]*2	The image source changes each time [Video/BNC] is pressed.*5	BNC (Auto)*6 BNC (RGB)*6 BNC (Component Video)*6
S-Video	[S-Video]		S-Video
Video	[Video]		Video

*1 Only changes when using the EMP-7950.
☛*EasyMP Operation Guide* and the EasyMP Network Setup Guide for details on using EasyMP.

*2 When these buttons are pressed once, the signal name that is currently set using the configuration menus appears on the screen.

*3 The input signal will not change to the next signal source unless the [Computer/DVI] button is pressed while the current signal name is still being displayed on the screen.
If an input signal from the [DVI] or [Computer] port or EasyMP is currently being projected, the name of this current input signal will be displayed on the screen when the [Computer/DVI] button is pressed once.

*4 The item selected using the "Computer Input" command in the "Setting" menu will appear.

*5 The input signal will not change to the next signal unless the [Video/BNC] button is pressed while the current signal name is still being displayed on the screen.
If an input signal from either of the [BNC], [S-Video] or [Video] ports is currently being displayed, the name of this current input signal will be displayed on the screen when the [Video/BNC] button is pressed once.

*6 The item selected using the "BNC Input" command in the "Setting" menu will appear.

TIP

- *If only one signal source has been connected, the signals from that source will be projected without needing to press one of the [Source] buttons.*
- *If the "No Signal." message does not disappear, check the connections again.*
- *If a laptop computer or a computer with an LCD screen has been connected to the projector, the images may not be projected straight away. After starting projection, check that the computer has been set up to output signals externally.*
  The following table shows examples of how to toggle output settings. For details, refer to the section of the documentation provided with your computer under a heading such as "External output", "Connecting an external monitor" or similar.

NEC	Panasonic	Toshiba	IBM	Sony	Fujitsu	Macintosh
[Fn]+[F3]	[Fn]+[F3]	[Fn]+[F5]	[Fn]+[F7]	[Fn]+[F7]	[Fn]+[F10]	Set mirror setting or display detection.

- *If the same still picture is projected for a long period of time, the projected image may become burned in on the computer screen. You should avoid leaving the same image displayed for long periods.*

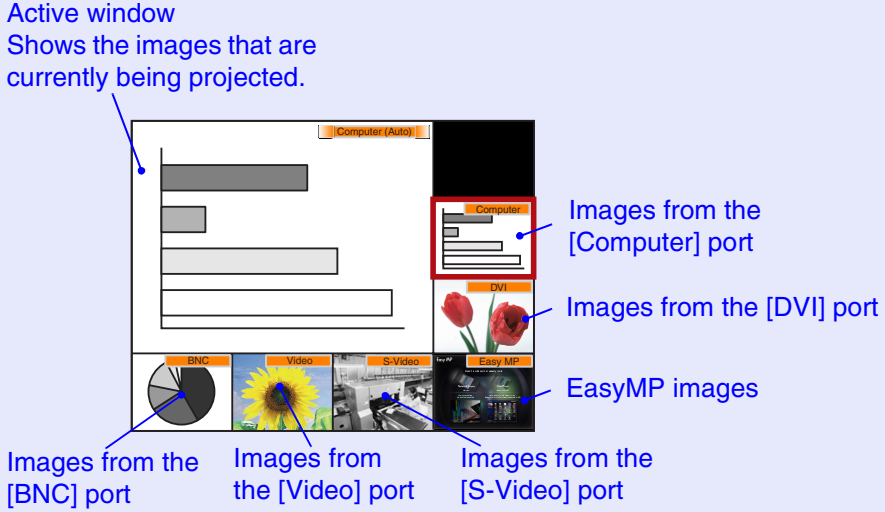
Selecting an Image Source While Viewing Projected Images (Preview Function)

The preview function lets you project the images from the currently-selected image source and view them in a preview screen while selecting the signal source.
Use the remote control to carry out all preview function operations.

PROCEDURE

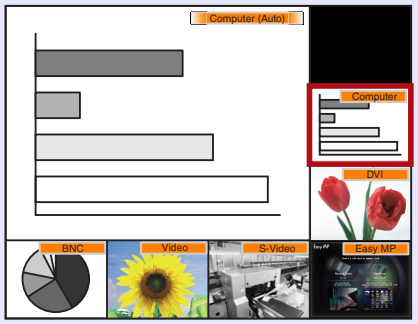
1 Press the [Preview] button on the remote control.

After a short while, a preview screen such as the one shown in the illustration below will appear on the screen.
When the preview screen is being displayed, the frames for ports that have no image signal being input or which have a signal being input that is not supported will be solid blue.
Press the [Source] buttons on the remote control to select the image source to be projected in order to change the image.



2 Tilt the [◌] button to select the images to be projected.

Move the red box until the desired image is selected.



3 Press the [Enter] button.

The selected images are then projected in the active window.
If you press the [Enter] button once more, the preview function is cancelled and the images in the active window are projected.

To return to the images that were being projected before the preview function was activated, press the [ESC] or [Preview] button.

TIP

- *You can hear the sound for the images in the active window while the preview window is being displayed. However, if images from a source that is connected to the [Computer] port or [DVI] port are being projected in the active window, the audio signals will be output according to the "Computer/DVI Audio Input" setting in the "Audio" menu.*
- *Images other than the image in the active window will be projected as still images.*
- *If you press the [Preview] button while E-Zoom function is active or real display is being used, these functions will be cancelled and the preview screen will be displayed. If you cancel the preview function without changing the input source, the projected images will return to the state they were at before the preview function was activated.*

Turning the Projector Off

Follow the procedure below to turn the projector off.

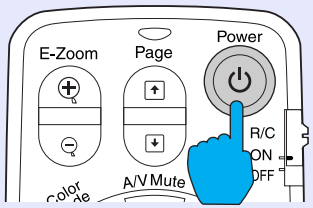
PROCEDURE

1 Turn the power off for the signal sources that are connected to the projector.

Check that the power for all connected components has been turned off.

2 Press the [Power] button on either the remote control or the projector's control panel.

Remote control



The following confirmation message will appear.

If you do not want to turn the power off, press a button other than any of the following:

- At the remote control: [Power], [▼], [▲], [☼], [Num], [ID]
- At the control panel : [Power]

If you do not press any button, the message will disappear automatically after seven seconds. (The power will not turn off at this time.)

TIP

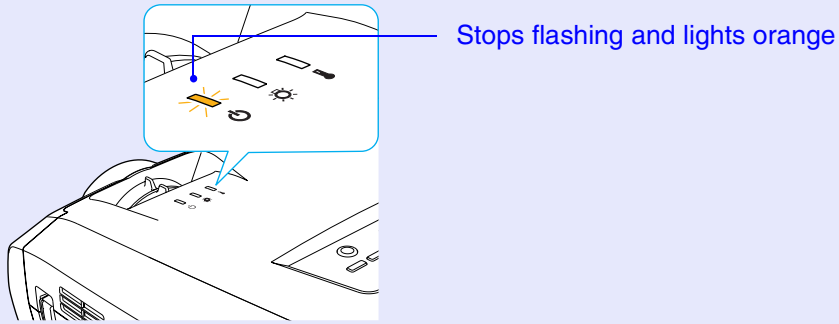
If the message "The projector is overheating. Make sure nothing is blocking the air vent, and clean or replace the air filter." appears on the screen, press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to turn the power off and then clean the air filters. ☛ *p.140*

3 Press the [Power] button on either the remote control or the projector's control panel once more.

The lamp will switch off. The ⏻ indicator will flash orange and cool-down will start.

The cool-down period lasts for about 20 seconds.

When cool-down is complete, the ⏻ indicator lights orange.



TIP

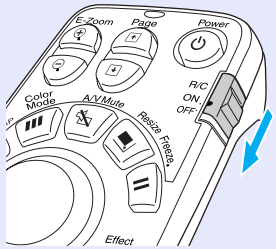
- ***The remote control and projector's control panel buttons cannot be operated while the ⏻ indicator is flashing orange. Wait until it lights constantly.***
- ***If "Standby Mode" in the configuration menu is set to "Network ON", fans will continue operating. This is normal and does not indicate a problem.***

4 **If not using the projector for a long period, unplug the power cable from the electrical outlet.**

CAUTION

Do not disconnect the power cable from the electrical outlet while the ⏻ indicator is flashing orange, otherwise operating problems may result.

5 **Set the [R/C] switch on the remote control to "OFF".**

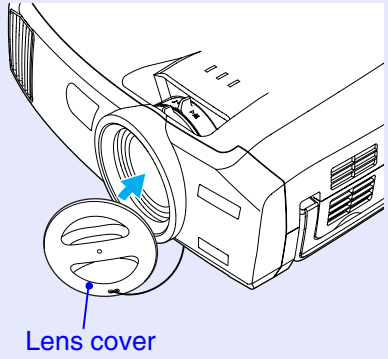


TIP

If you leave the [R/C] switch on the remote control at "ON", it will consume battery power. When not using the remote control, set the [R/C] switch to "OFF".

6 **Attach the lens cover.**

Attach the lens cover to the lens when not using the projector, in order to stop the lens from getting dusty or dirty.



Adjusting the Screen Image

You can correct and adjust the screen images in order to obtain the best possible pictures.

Adjusting the Image Size (Zoom Function)

The size of the projected images is basically determined by the distance from the projector to the screen. ☛ p.16
The following procedures explain how to adjust the screen images once the projector itself has been set up.

TIP

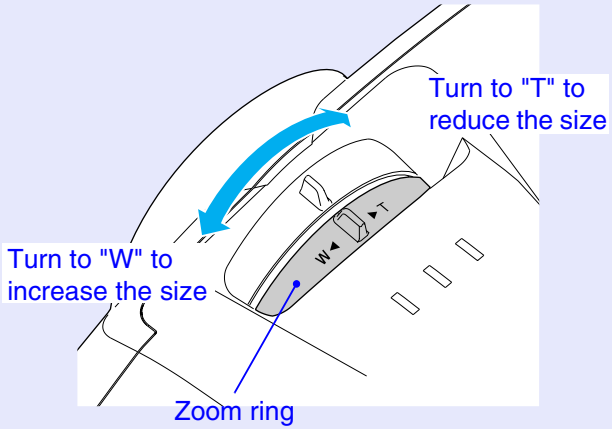
The E-Zoom function can also be used to enlarge parts of the images. ☛ p.64

PROCEDURE

Turn the zoom ring on the projector to adjust the image.

If a standard lens or an optional wide zoom lens is fitted, the images can be enlarged in this way to 1.35 times the normal size.

If you would like to enlarge the images further, move the projector further away from the screen. ☛ p.16

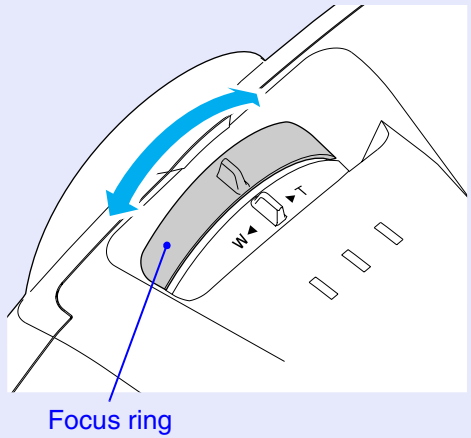


Focusing the Screen Images (Focus Adjustment)

PROCEDURE

Turn the focus ring to adjust the image focus.

If keystone correction or Sharpness settings have been made, it may not be possible to adjust the focus correctly.



TIP

- ***If the surface of the lens is dirty or misted over as a result of condensation, it may not be possible to adjust the focus correctly. If this happens, clean or de-mist the lens. ☛ p.123, p.140***
- ***If using the standard lens or an optional wide zoom lens and the projector is positioned outside the normal projecting range of 77–1113 cm (2.5–36.5 ft.), it may not be possible to obtain the correct focus. If you have trouble obtaining the correct focus, check the projection distance. If an optional lens is fitted, refer to the documentation for the optional lens for further details.***

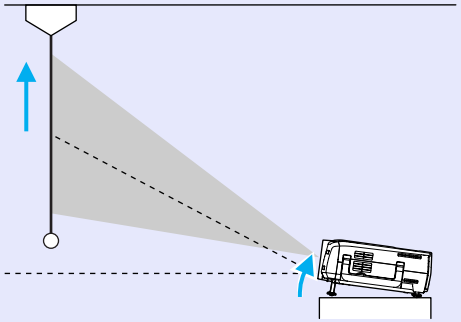
Adjusting the Image Angle

If the projector is set up so that it is at a horizontal or vertical angle to the screen, adjust as follows.

Tilting the projector vertically with respect to the screen

If the images are being projected onto a screen that is higher than the position of the projector, extend the front adjustable foot to tilt the projector. ☛ p.44

Tilting the projector may cause a keystone distortion to the image, but the automatic keystone correction function will automatically corrects the image distortion. ☛ p.46

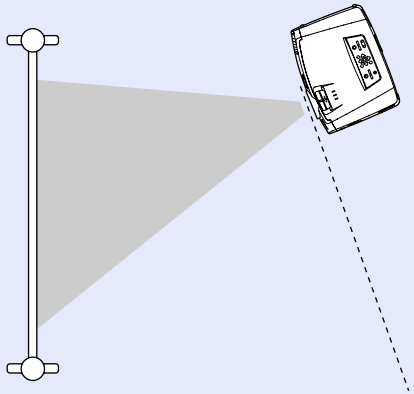


CAUTION

The maximum downward tilt angle is when the rear adjustable foot is extended to its limit. Do not tilt the projector downward any further than extending the foot.

When projecting from the side of the screen

If the projector cannot be set up directly in front of the screen, you can project images at a horizontal angle to the screen. If keystone distortion appears in the images, you can use the projector's "H-Keystone" and "Quick Corner" functions to correct this keystone distortion. ☛ p.47, p.49



Adjusting the Feets

The front adjustable foot and the rear adjustable feet can be extended and retracted to adjust the tilt of the projector to a maximum of 12º upward and 4º downward.

TIP

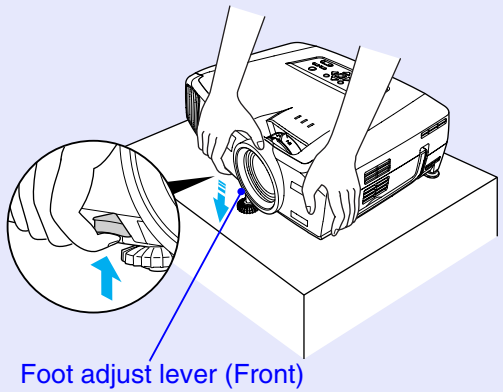
If you use the front adjustable foot and the rear adjustable feet to adjust the tilt of the projector, it may cause keystone distortion to appear in the projected images. If this happens, the Auto Keystone function will operate to automatically project images without keystone distortion. ☛ *p.45*

PROCEDURE

While pulling the foot adjust lever at the front of the projector, lift up the front of the projector to extend the front adjustable foot.

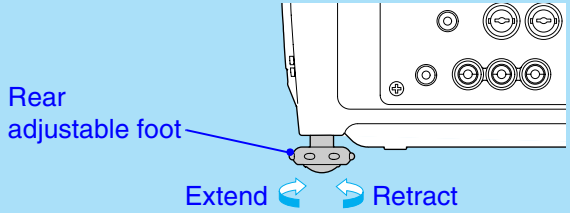
Extend the front adjustable foot until the desired angle is obtained, and then release the foot adjust lever.

To retract the front adjustable foot, gently push down on the projector while pulling the foot adjust lever.



TIP

If the projector is tilted vertically or horizontally, turn the bases of the rear adjustable feet to make fine adjustments to the height of the projector. When the projector is tilted horizontally, the correction may not be carried out correctly.



Manually Correcting Keystone Distortion

This projector is equipped with an automatic keystone correction function that detects the vertical angle of the projector during projection and automatically corrects vertical keystone distortion. If you would like to make further fine adjustments after automatic keystone correction has been carried out, or if the projector is tilted horizontally, you can carry out keystone correction manually.

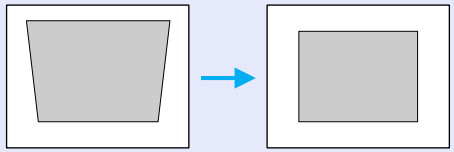
TIP

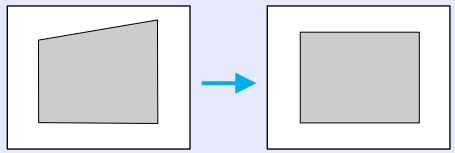
If the projector is tilted within a range of approximately 30º up or down, keystone correction is carried out automatically. If the projector is tilted within a range of approximately 40º up or down or 20º to the left or right, manual keystone correction can be carried out. However, the applicable angles will become smaller under the following conditions.

- ***If the projector has been tilted both horizontally and vertically***
- ***If an optional projection lens has been fitted***
- ***When the zoom is set to "W"***

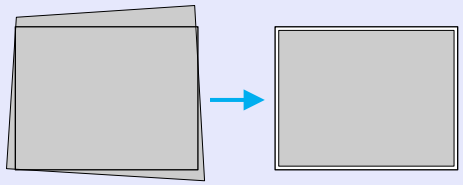
This projector is equipped with the following two keystone correction functions. Use whichever function is appropriate for the keystone distortion that appears.

- Auto Keystone/H/V-Keystone
  Automatic keystone automatically corrects keystone distortion when the projected images are vertically distorted.
  H/V-Keystone can be used to make fine adjustments to the results of automatic keystone correction and to correct horizontal keystone distortion.
  The keystone correction function lets you easily correct keystone distortion that has occurred after moving the projector, simply by using buttons on the projector's control panel.
  See "Automatic keystone correction" ☛ p.46
  "Vertical correction and horizontal correction" ☛ p.47
  "Height Correction" ☛ p.48





- Quick Corner:
  This correction function is used when both horizontal and vertical keystone distortion occurs in the projection area to adjust the projection area so that it fits the screen exactly. ☛ p.49

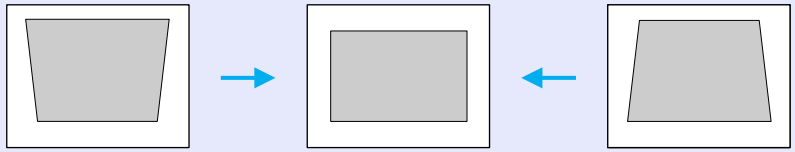


TIP

- *The "Auto Keystone", "H/V-Keystone" and "Quick Corner" functions cannot both be used together to correct keystone distortion. If you use one function to correct keystone distortion, any correction that has been applied using the other function will be cancelled.*
- *The larger the angle of tilt, the poorer the focus of the contours in the projected images will become.*
- *If a large amount of keystone correction is applied, fine details such as text characters and lines may go out of focus.*
- *Keystone corrections that have been applied using the keystone correction functions are memorised even when the projector's power is turned off. If you have changed the projection position or angle, you will need to repeat the correction procedure.*
- *"H-Keystone" and "Height" cannot be used at the same time.*
- *When keystone correction is carried out, the projected images will become smaller. Use the zoom function to adjust the size of the images if necessary.* ☛ *p.42*
- *If the text part of the image is blurred after keystone correction is carried out, decrease the sharpness setting.* ☛ *p.78*, *p.81*

Automatic keystone correction

When the projector has been tilted vertically, automatic keystone correction is carried out so that images with no distortion are projected.



Automatic keystone correction is carried out approximately one second after the projector is set up and projection starts. A vertical keystone correction gauge appears on the screen while automatic adjustment is in progress.

TIP

- *Automatic keystone correction is not carried out if "Rear Proj." or "Ceiling" in the "Advanced1" menu is set to "ON", or if the projection area has been corrected manually using the "Quick Corner" function.*
- *If you would like to make further fine adjustments after automatic keystone correction has been carried out, or if the projector is tilted horizontally, you can carry out keystone correction manually.* ☛ *p.47*
- *If you do not want automatic keystone correction to be carried out, change the "Auto Keystone" setting in the "H/V-Keystone" sub-menu of the "Keystone" command in the "Setting" menu to "OFF".* ☛ *p.85*

Vertical correction and horizontal correction

Vertical correction and horizontal correction can be carried out using either the projector's control panel or the configuration menus. This procedure explains how to use the projector's control panel to correct keystone distortion.

For adjustment using the configuration menus: - "Setting" - "Keystone" - "H/V-Keystone" ☛ p.85

If you use the horizontal correction function when height correction adjustment has already been carried out, the height correction adjustment will be cancelled.

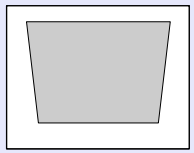
TIP

If "Quick Corner" is selected in the "Keystone" sub-menu of the "Setting" menu, the "Quick Corner" correction screen will be displayed if you press the [ ], [ ], [ ] or [ ] buttons. ☛ *p.49*

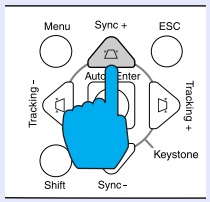
When carrying out vertical correction and horizontal correction, select "H/V-Keystone" and then make the correction. ☛ *p.85*

PROCEDURE

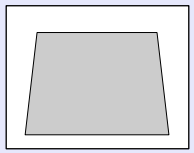
If the top of the image is elongated



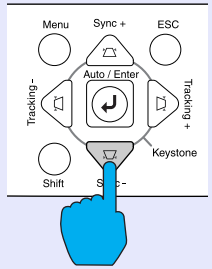
Projector



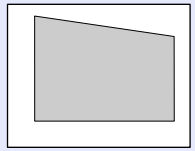
If the bottom of the image is elongated



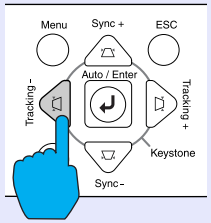
Projector



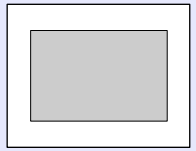
If the left edge of the image is elongated



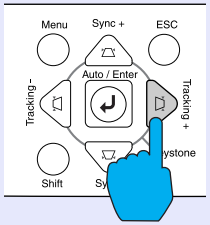
Projector



If the right edge of the image is elongated



Projector



TIP

If the value displayed in the gauge on the screen stops changing when vertical correction and horizontal correction is being carried out, it indicates that the limit for vertical correction and horizontal correction has been exceeded. Check that the projector has not been set up at an angle which exceeds the proper limit.

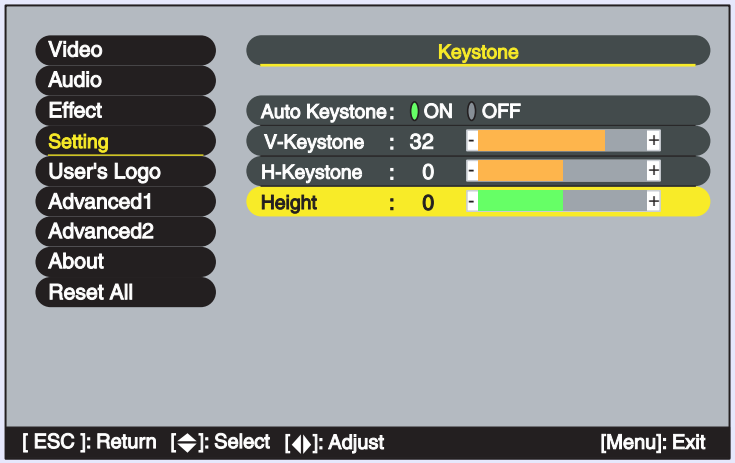
Height Correction

When Automatic keystone correction and horizontal correction is carried out, the height of the projected images will become shorter. Use the height correction function to adjust the height of the projection area.
The height correction function is accessible from the configuration menu.
This cannot be set when vertical correction is carried out.

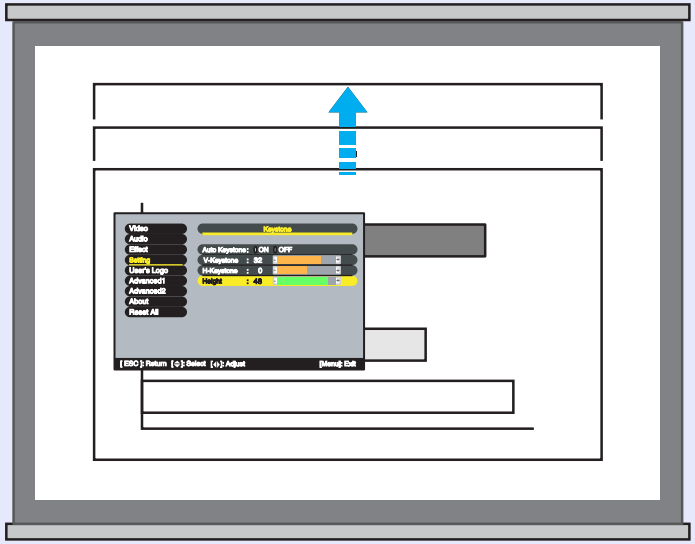
PROCEDURE

1 Press the [Menu] button on either the remote control or the projector's control panel. Then select "Height" from the "H/V-Keystone" sub-item of the "Keystone" command in the "Setting" menu.

For details, refer to "Using the Configuration Menus" ☛ p.96



2 Tilt the [○] button on the remote control to the left or right, or press the [◁] or [▷] buttons on the projector's control panel to correct the height while viewing the projected images.



3 When the adjustment is complete, press the [Menu] button on the remote control or the projector's control panel to close the configuration menu.

Correcting Keystone Distortion so that the Projection Area Fits the Screen Exactly (Quick Corner)

Quick Corner correction can be carried out using either the projector's control panel or the configuration menus. This procedure explains how to use the projector's control panel to correct keystone distortion.
If using the configuration menu: "Setting" - "Keystone" - "Quick Corner"
☛ p.85

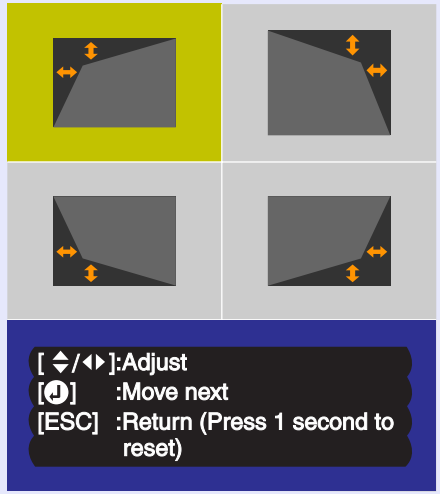
TIP

If "H/V-Keystone" is selected in the "Keystone" sub-menu of the "Setting" menu, the "V-Keystone" or "H-Keystone" adjustment gauge will be displayed if you press the [△], [▽], [◁] or [▷] buttons.
☛ p.47
When carrying out "Quick Corner" correction, select "Quick Corner" and then make the correction. *☛ p.85*

PROCEDURE

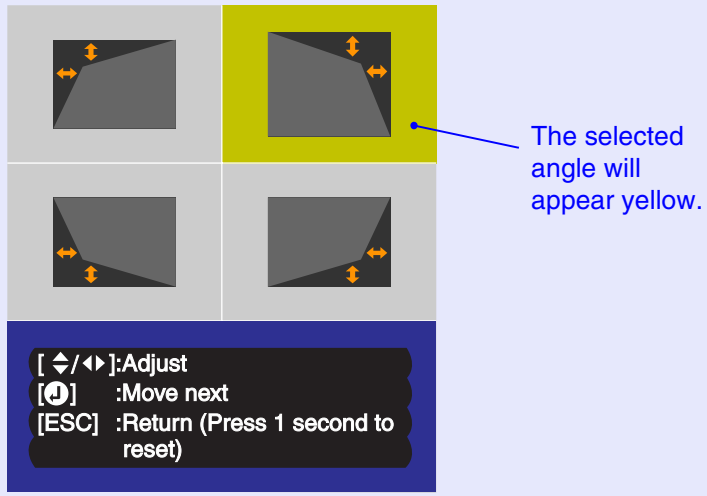
1 Press the [△], [▽], [◁] or [▷] button on the projector's control panel.

The Quick Corner correction screen will be displayed.



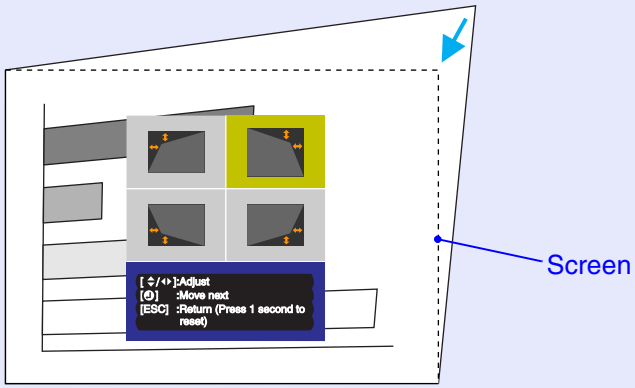
2 Press the [Auto/Enter] button on the projector's control panel and then select the corner to be corrected on the screen.

You can also press the [Enter] button on the remote control to select the corner.



3 **Press the [△], [▽], [◁] and [▷] buttons on the remote control to correct the angle position.**

You can also tilt the [◌] button on the remote control to correct the angle position.



TIP

- *If you press down the [ESC] button on the remote control or the projector's control panel for one second while the Quick Corner correction screen is displayed, the correction results will be restored to their default values.*
- *If the message "Cannot move anymore." appears on the screen while using the Quick Corner function, it means that the limit for correction has been reached. Check the following two points.*
  · Is the projection distance appropriate for the size of the projection screen? ☛ *p.16*
  · Is the projector tilted too much? ☛ *p.45*
- *If the input signal is interrupted or an image signal that is not supported is input while using the Quick Corner function, the correction value at that point will be recorded and the Quick Corner function will be cancelled.*
- *When the Quick Corner correction screen is displayed, the following functions will be cancelled.*
  · E-Zoom function · Real display · Freeze

4 **When the adjustment is complete, press the [Menu] button on either the remote control or the projector's control panel to close the configuration menu.**

Adjusting the Image Quality

The quality of the projected images can be adjusted as follows.

Projecting Easy-to-see Images Without a Screen (Wall Shot)

When the Wall Shot function is used, images can be projected without loss of original colour even onto surfaces such as blackboards and coloured wall surfaces which are being used instead of a screen. For example, if projecting onto a green blackboard, the projected images would normally appear greenish and be very difficult to see. The Wall Shot function uses a sensor to measure the condition of the projection surface and automatically adjusts the colour of the projected images based on these measurements. The Wall Shot function also allows shading to be adjusted. If projecting onto a screen that is located near a window, the Wall Shot function can be used to obtain clear images when they might otherwise appear faded.

TIP

Wall Shot can be used for adjustment if the projection distance is within approximately 80–1000 cm (2.6–32.8 ft.). However, this distance will vary depending on the condition of the projected surface, for instance if the projection surface is an extremely reflective surface such as a whiteboard, or if it is a highly non-reflective surface such as a dark wall.

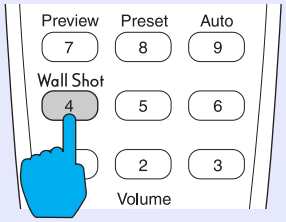
PROCEDURE

The Wall Shot function can be operated using either the remote control or the projector's control panel.

1 Press the [Wall Shot] button on either the remote control or the projector's control panel while the images are being projected.

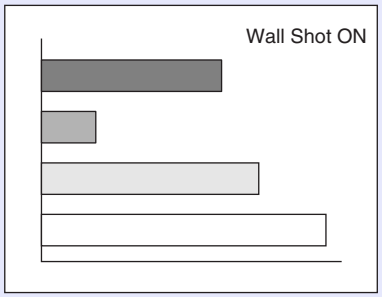
When the button is pressed, the current status is displayed on the screen.

Remote control



2 **To change the status, press the [Wall Shot] button while the status is being displayed on the screen.**

For example, if you press the [Wall Shot] button while "Wall Shot OFF" is displayed, the status will change to "Wall Shot ON" and measurement of the projection surface will start. Colours in the order red → green → blue → black will be projected for approximately five seconds while measurement is in progress.



3 **Once the measurement is finished and colour correction is complete, the images will be projected in the corrected condition.**

To cancel the correction, press the [Wall Shot] button while "Wall Shot ON" is being displayed on the screen so that "Wall Shot OFF" is selected.

TIP

- ***When the projector's power is turned off, images will be projected next time with the status set to "Wall Shot OFF". However, the correction values that were obtained by the previous measurement operation will be stored even when the power is turned off.***
  If projecting in the same location as before, you can retrieve the colour correction values that were used previously (the five seconds required for readjustment will not be necessary).
  The status will change as follows each time the [Wall Shot] button is pressed.

  Wall Shot OFF → Wall Shot ON → Wall Shot Memory Call → Wall Shot OFF

  When "Wall Shot retrieval" is selected, the previous adjustment values are retrieved.
- ***If you change the projection location or change the condition of the projection surface, you should repeat the Wall Shot measurements.***
  If you press the [Wall Shot] button twice while "Wall Shot ON" is being displayed, "Wall Shot Readjustment" will be displayed and adjustment will then start.

  Wall Shot ON → Wall Shot OFF → Wall Shot Readjustment → Wall Shot ON

Adjusting Computer Images

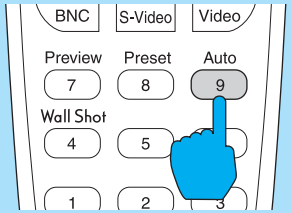
Automatic Setup

Automatic setup detects analogue RGB signals coming from a connected computer, and automatically adjusts these signals so that the optimum images can be obtained.
Automatic setup involves adjustment of the following three items: Tracking, Position and Sync.

TIP

- ***If "Auto Setup" in the "Advanced2" menu is set to "OFF" (the default setting for this command is "ON"), automatic setup is not carried out. If you press the [Auto] button on the remote control or the [Auto/Enter] button on the projector's control panel while computer images (analogue RGB signals) are being projected, adjustment will then be carried out.***

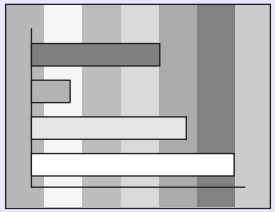
Remote control



- ***If you press the [Auto] button on the remote control or the [Auto/Enter] button on the projector's control panel while the E-Zoom function or Freeze function is active, the active function will be cancelled and then the adjustment will be carried out.***
- ***Sometimes the signals may not be adjusted correctly depending on the type of signals being output by the computer. In such cases, use the "Tracking", "Position" and "Sync." menu commands to make the adjustments manually.*** ☛ *p.54, p.55, p.78*
- ***Automatic setup is not carried out while the preview function is being used.***

Adjusting the Tracking

If vertical stripes appear in the projected images, and this cannot be fixed using automatic setup, you will need to adjust the tracking manually using the following procedure.



PROCEDURE

Tracking adjustment can be carried out using either the projector's control panel or the configuration menus. This procedure explains how to use the projector's control panel to adjust the tracking.

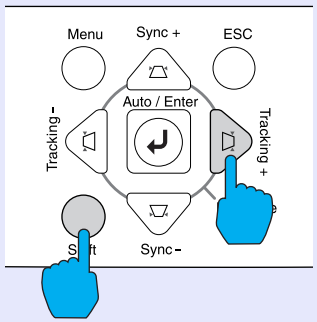
For adjustment using the configuration menus:
See "Video" - "Tracking" ☛ p.78

Press the following buttons to adjust the tracking value until the vertical stripes disappear from the projected images.

While holding down the [Shift] button on the projector's control panel, press the [▷] button.

The tracking value increases each time the button is pressed.

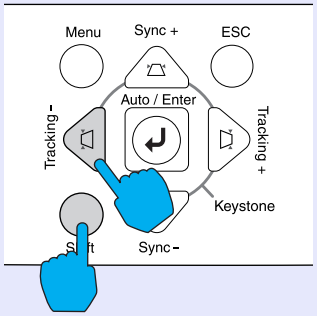
Projector



While holding down the [Shift] button on the projector's control panel, press the [◁] button.

The tracking value decreases each time the button is pressed.

Projector

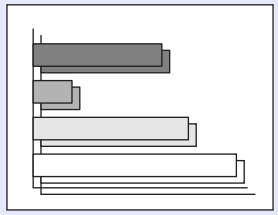


TIP

The images will flash when continuous tracking adjustment is carried out, but this is normal.

Adjusting the Sync

If flickering, fuzziness or interference appear in images that are input from the computer, and this cannot be fixed using automatic setup, you will need to adjust the sync manually using the following procedure.



PROCEDURE

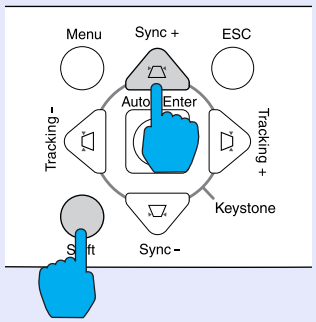
Sync adjustment can be carried out using either the projector's control panel or the configuration menus. This procedure explains how to use the projector's control panel to adjust the sync.
For adjustment using the configuration menus:
See "Video" - "Sync." ☛ p.78

Press the following buttons to adjust the sync value until the flickering, fuzziness or interference disappears from the projected images.

While holding down the [Shift] button on the projector's control panel, press the [△] button.

The sync value increases each time the button is pressed.

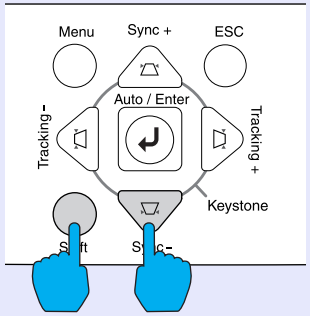
Projector



While holding down the [Shift] button on the projector's control panel, press the [▽] button.

The sync value decreases each time the button is pressed.

Projector



TIP

- ***If you adjust the sync without adjusting the tracking first, it will not be possible to get the best adjustment results. Incorrect tracking adjustment may not be noticeable with some types of image. However, images with lots of lines and shading will tend to show incorrect tracking adjustments more clearly, so be sure to check the tracking adjustment first.***
- ***It may also be possible to fix flickering and fuzziness by adjusting the brightness, contrast, sharpness and keystone correction settings.***

Selecting the Projection Quality (Colour Mode Selection)

The following five preset colour modes are available for use depending on the characteristics of the images that are being projected. You can easily obtain the optimum image quality simply by selecting the colour mode that corresponds to the projected images. The brightness of the images will vary depending on which colour mode is selected.

Mode	Application
Dynamic	Images are modulated and made fresher to emphasise brightness.
Presentation	Brightness is emphasised. For presentations in bright rooms.
Theatre	Movie images are optimised using natural tints.
Living Room	Brightness is emphasised. Ideal for playing video games in bright rooms.
sRGB	Images conform to the sRGB colour standard. If the connected source has a sRGB mode, set both the projector and the connected signal source to sRGB.

PROCEDURE

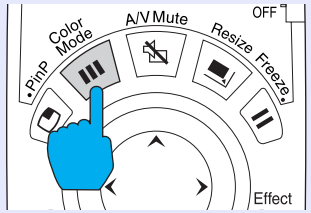
Selecting the colour mode can be carried out using either the remote control or the configuration menus. This procedure explains how to use the remote control to select the colour mode.

For selecting using the configuration menus
See "Video" - "Color Mode" ☛ p.79, p.81

The colour mode changes as follows each time the [Color Mode] button on the remote control is pressed.

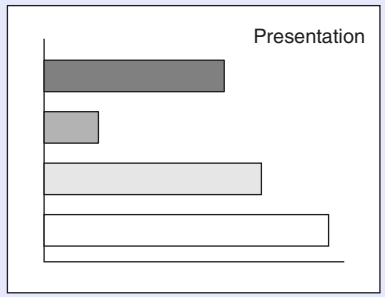
Dynamic → Presentation → Theatre → Living Room → sRGB ...

Remote control



The current setting is displayed on the screen each time the mode is changed.

The default setting for the colour mode is as follows:
When computer images are being input: "Presentation"
When other types of images are being projected: "Dynamic"



Adjusting the Volume

You can adjust the volume for the sound from the projector's built-in speaker or from the external speakers that are connected to the projector.

PROCEDURE

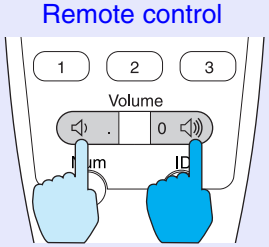
The volume can be adjusted using either the remote control, the projector's control panel or the configuration menus. This procedure explains how to use the remote control and the projector's control panel to adjust the volume.

For adjustment using the configuration menus:
See "Audio" - "Volume" ☛ p.83

Press the [Volume] button on either the remote control or the projector's control panel.

When the button is pressed to the [🔊] side, the volume increases, and when it is pressed to the [🔉] side, the volume decreases.
The volume gauge appears on the screen when the volume is being adjusted.

Remote control



TIP

- ***If the value displayed in the gauge on the screen stops changing when the volume is being adjusted, it indicates that the limit for volume adjustment has been reached.***
- ***The volume adjustments are stored individually for each image source.***

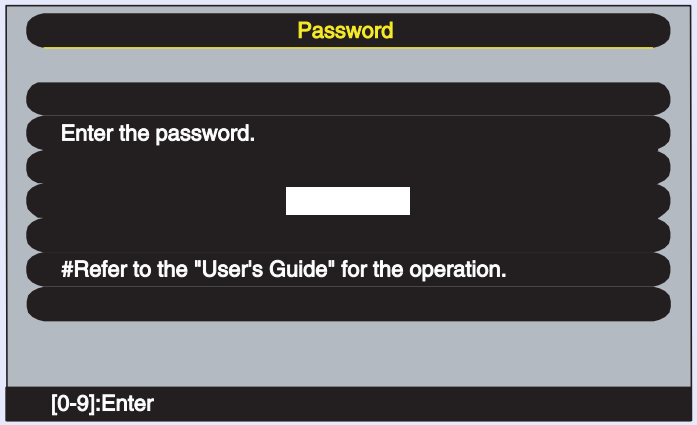
Preventing theft (Password Protect)

When the Password Protect function is activated, people who do not know the password cannot use the projector to project images when the power is turned on. Furthermore, the user's logo that is displayed on the background of the screen cannot be changed. This is effective against theft.
When turning the projector's power on for the first time after the purchase, the projection will start without entering a password. It is recommended that you enable the Password Protect function promptly.

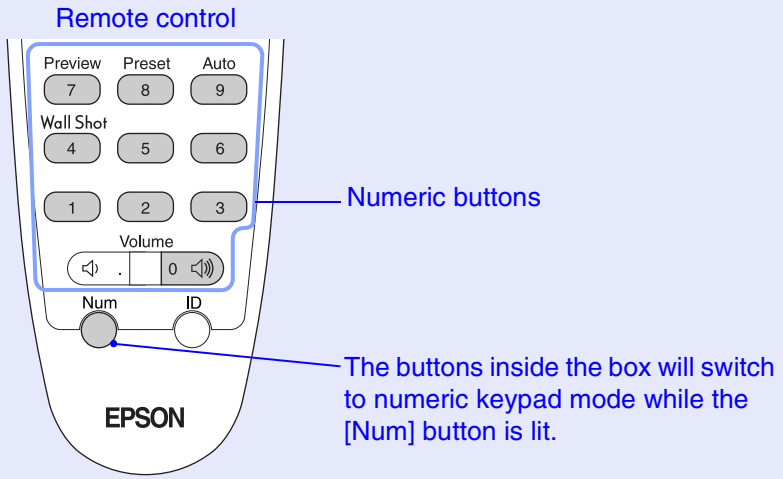
When Password Protect is enabled

When "Power ON Protect" is enabled (ON)

When the power is turned on for the first time after the projector's power cable is connected to the electrical outlet, or when Direct Power On is carried out, the following password entry screen will be displayed.



Use the numeric buttons on the remote control to set the password.
Press the [Num] button on the remote control to enter the password.
If you press the [Num] button, it will light up and the remote control buttons will change to numeric keypad mode so that you can enter numbers.
If you press the [Num] button once more, it will stop lighting up and numeric keypad mode will be cancelled.
If the correct password is entered, projection will then start.



If you leave the power cable connected to the electrical outlet and turn the projector's power on when it is in standby mode, projection will start without the password entry screen appearing. The password entry screen will only be displayed when the power is turned on for the first time after the power cable has been disconnected and then reconnected. If Direct Power On is set to "ON" and you are using a circuit breaker or similar to centrally control the power, the password entry screen will be displayed the first time the projector is turned on after the power supply is restored.

TIP

- *If an incorrect password is entered three times in succession, the message "The projector's operation will be locked." will be displayed for approximately five minutes, and then the projector will switch to standby mode. If this happens, disconnect the power plug from the electrical outlet and then reinsert it and turn the projector's power back on. A window requesting you to enter the password will be displayed, so enter the correct password.*
  If you happen to forget the password, make a note of the "Request Code: xxxxx" number that appears in the Password screen and contact the nearest address provided in the "International Warranty Conditions" section of the Safety Instructions/World-Wide Warranty Terms booklet.
- *If you repeat the above operations ten times resulting in an incorrect password being entered thirty times, the following message will be displayed and the projector will not accept password entries any more.*
  "The projector's operation will be locked. Contact the nearest address provided in the "International Warranty Conditions" section of the Safety Instructions/World Wide Warranty Terms booklet."

When "Password Timer" is set to "ON" and "Timer" is used

The password entry screen will not be displayed at all when the power is turned on until the length of time that has been set has elapsed. When the set length of time has elapsed, the password entry screen will be displayed each time the power is turned on. The length of time referred to here is the total illumination time for the projector's lamp from the point when the projector's menu is closed.
If "Password Timer" is set to "OFF", the password entry screen will be displayed each time the power plug is disconnected and reinserted from the electrical outlet. If the projector's power on when it is in standby mode, the password entry screen will not be displayed.

When "User's Logo Protect" is enabled (ON)

If an attempt is made to carry out any of the following user logo operations, a message is displayed and the setting cannot be changed. To change the setting, set "User's Logo Protect" to "OFF" first. ☛ p.61

- Capturing a user's logo
- Changing the setting for the "No-Signal Msg." command in the "Setting" menu from "Logo" to "Black", "Blue" or "OFF", or when changing it from "Black", "Blue" or "OFF" to "Logo"
- Changing the setting for the "A/V Mute" command in the "Setting" menu from "Logo" to "Black" or "Blue", or when changing it from "Black" or "Blue" to "Logo"
- When the "Advanced1" - "Startup Screen" menu setting ("ON" or "OFF") is changed.

Setting Password Protect

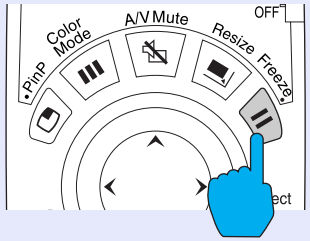
Use the following procedure to set Password Protect.

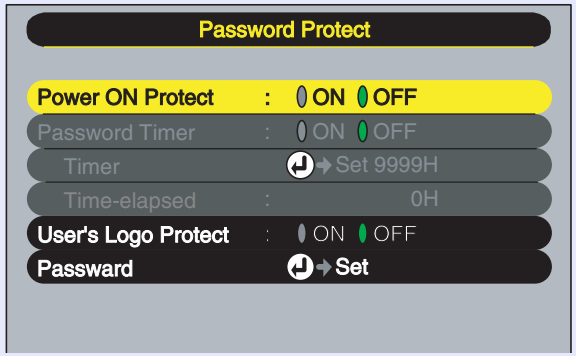
PROCEDURE

1 Press the [Freeze] button on the remote control for approximately five seconds.
If using the projector's control panel, hold down the [▷] button and press the [Menu] button for approximately five seconds.

The Password Protect menu will be displayed.

Remote control





TIP

- *If Password Protect has already been enabled, the screen requesting a password will be displayed.*
  When the correct password has been entered, the "Password Protect" menu will be displayed.
  See"When Password Protect is enabled" ☛ *p.58*
- *When Password Protect has been set to "ON", attach the Password Protect stickers to your preferred place on the projector to increase anti-theft effectiveness.*

2 Turn "Power ON Protect" on.

(1) Select "Power ON Protect", and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(2) Select "ON", and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(3) Press the [ESC] button on either the remote control or the projector's control panel.

3 If "Password Timer" is set to "ON", "Timer" can be used to specify a time limit to use the projector without entering the password.

If you don't use this setting, proceed to step 4.

(1) Select "Timer" and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(2) Press the [Num] button on the remote control and use the numeric buttons to enter a setting time within the range of 1 to 9999 hours, then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel. If you make a mistake entering the time, press the [ESC] button on either the remote control or the projector's control panel and re-enter the time.
When you have finished using the "Password Protect" menu, the countdown for the elapsed time will start.

4 Turn "User's Logo Protect" on.

(1) Select "User's Logo Protect", and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(2) Select "ON", and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(3) Press the [ESC] button on either the remote control or the projector's control panel.

5 Enter the password.

(1) To set a password, select "Password" and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
(2) The message "Change the password?" will be displayed, so select "Yes" and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.
The default setting for the password is "0000", but you should change this to your own desired password.
If you select "No", the screen shown at step 1 will be displayed again.
(3) Enables numeric keypad of the remote control and enter a 4-digit password.
The password entered will be displayed as "****".
Once four digits have been entered, the confirmation screen will be displayed.
(4) Re-enter the password.
The message "The new password is stored." will be displayed.
If you enter the password incorrectly, a message will be displayed prompting you to re-enter the password.

6 Once the setting is complete, press the [Menu] button.

Press the [Num] button on the remote control to cancel numeric keypad mode.

Check that the [Num] button indicator is turned off.

TIP

- *When the set time has elapsed and the password is entered, projection will start and the "Timer-elapsed" counter will be cleared to count again.*
- *Make a note of the password so that you do not forget it and keep it in a safe place.*
- *If you lose the remote control, you will not be able to enter the password. Keep the remote control in a safe place at all times.*

Advanced Operations

This chapter describes functions for enhancing the projection of images, and how to use the configuration menus.

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Functions for Enhancing Projection

This section describes the various useful functions that can be used to enhance presentations.

A/V Mute Function

This function momentarily pauses the images and sound.
For example, it can be used when you do not wish to show details of operations such as selecting different files while computer images are being projected.
However, if you use this function when projecting moving images, the images and sound will still continue to be played back by the source, and you cannot return to the point where the A/V Mute function was activated.

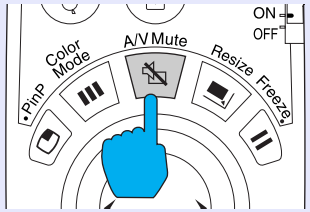
PROCEDURE

Press the [A/V Mute] button on either the remote control or the projector's control panel.

The images and sound will then be paused.

Press the [A/V Mute] button once more to continue normal projection.
You can also continue normal projection by pressing the [ESC] key on either the remote control or the projector's control panel.

Remote control

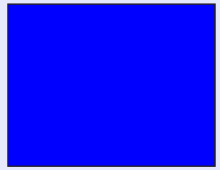


You can use the "A/V Mute" command in the "Setting" menu to set the screen appearance when the images and sound have been paused to any one of the following three settings. ☛ p.86

Solid black

Default setting

Solid blue



User's logo

TIP

- ***The default user's logo is the EPSON logo. You can change the user's logo by recording and setting your own logo.*** ☛ *p.148*
- ***When the A/V Mute function is being used, the "Brightness Control" setting in the "Setting" menu to will automatically change to "Low". When the A/V mute function is cancelled, the "Brightness Control" setting will return to the original setting.***

Freeze Function

This function pauses only the projected images. The sound keeps playing without pausing.
The signal source will still be playing back the images even while projection is paused, and so it will not be possible to resume projection from the point where it was paused.

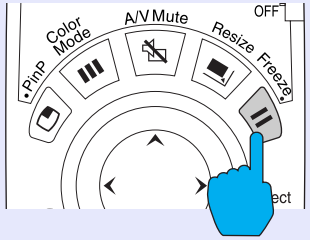
PROCEDURE

Press the [Freeze] button on the remote control.

The images will then be paused.

To continue projecting the images, press the [Freeze] button once more. You can also continue normal projection by pressing the [ESC] button on either the remote control or the projector's control panel.

Remote control



TIP

- ***If you press the [Freeze] button on the remote control while a configuration menu or help menu is displayed, the configuration menu and help menu display is cancelled.***
- ***The Freeze function also works while the E-Zoom function is being used.***

E-Zoom Function

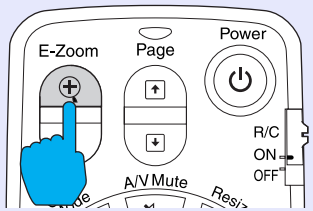
This function lets you enlarge and reduce a parts of projected images such as graphs and tables.
The E-Zoom function is controlled using the remote control.

PROCEDURE

1 Press the [E-Zoom ⊕] button on the remote control.

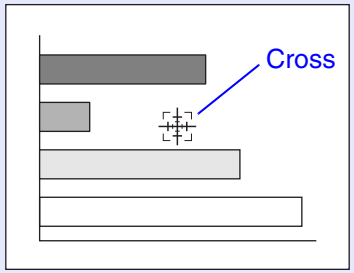
A cursor (cross) indicating the centre point for the area to be enlarged will appear on the screen.

Remote control



2 Move the cross to the area of the image that is to be enlarged.

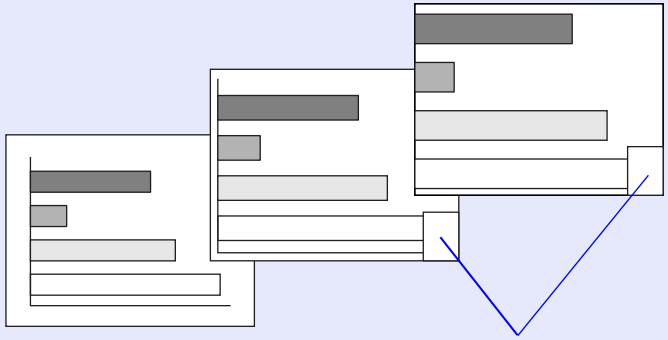
Tilt the [◌] button on the remote control to move the cross.



3 When the [⊕] button is pressed, the image is enlarged with the cross at its centre. When the [⊖] button is pressed, the enlarged image is then reduced.

The enlargement ratio will appear at the bottom-right of the screen.

You can scroll around the image by tilting the [◌] button.



To cancel the E-Zoom function, press the [ESC] button.

TIP

- ***The selected area can be enlarged to between 1–4 times, in 25 steps of ×0.125.***
- ***When you reduce the size to ×1, the E-Zoom function will be cancelled.***
- ***You can use the Effect function with the enlarged image.*** ☛ *p.67*

P in P (Picture in Picture) Function

This function lets you display separate images in a smaller screen (sub-screen) over the top of the images that are currently being projected (main screen).
Computer images can be displayed in the main screen, and video images (composite video or S-Video) can be displayed in the sub-screen.
The video images in the sub-screen can be selected using the "P in P" command in the "Setting" menu. ☛ p.86
The P in P function is controlled using the remote control.

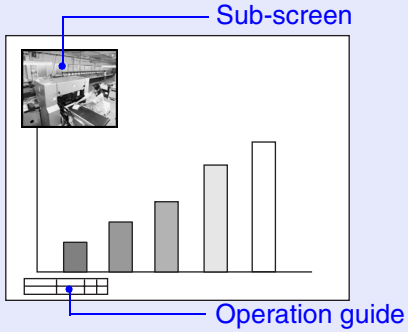
TIP

The P in P function cannot be used for computer images that have the refresh rate set to interlaced, nor for RGB video images.

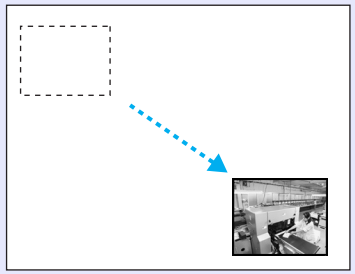
PROCEDURE

1 Connect the equipment to be used for projecting the main screen and sub-screen images, set the type of sub-screen using the "P in P" command in the "Setting" menu, and then press the [PinP] button on the remote control.

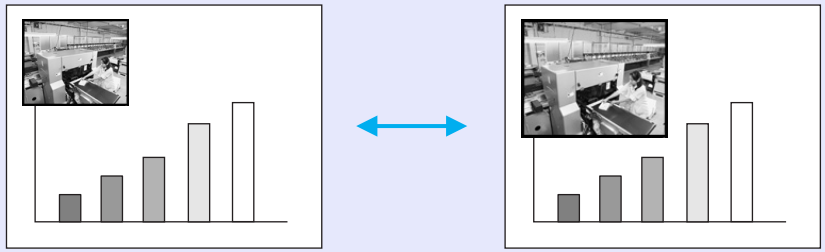
The sub-screen will appear at the top-left of the screen, and the operation guide will appear at the bottom-left of the screen.



2 **Tilt the [◌] button on the remote control to change the position of the sub-screen.**



3 **Press the [E-Zoom] button on the remote control to change the size of the sub-screen to one of five available sizes.**



The values given below are the ratios for the sides of the sub-screen when the width and height of the main screen is 1.

Size 1 Approx. 1/3.4 ⟷ Size 2 Approx. 1/3.2 ⟷ Size 3 Approx. 1/3.0 ⟷ Size 4 Approx. 1/2.8 ⟷ Size 5 Approx. 1/2.7

Size 2 is the default size for the sub-screen when the [PinP] button is pressed.

4 **When you press the [Enter] button, the operation guide screen will disappear and the display position and size for the sub-screen will be accepted.**

When the display position and size for the sub-screen are accepted, the operation guide disappears. To cancel the P in P function, press the [PinP] button once more.

TIP

- ***The position of the sub-screen is memorised, so that the sub-screen will appear in the last position which was set next time the P in P function is used.***
- ***Before setting the display position and size for the sub-screen, you can carry out the following operations to switch the sound output between the main screen and the sub-screen.***
  - ***To output the sound for the main screen: Press the [Color Mode] button.***
  - ***To output the sound for the sub-screen: Press the [A/V Mute] button.***

Effect Function

You can display a pointer icon on the images being projected, and then use the remote control to draw straight and curved lines.
This function can be used to emphasise parts of an image that you want to draw attention to.
The Effect function is controlled using the remote control.

TIP

You can use the "Effect" menu to change various settings for the pointer icon, such as type, size, movement speed, and the colour and thickness of the line that is drawn. The selected settings can be saved as "Pointer/Line1", "Pointer/Line2" or "Pointer/Line3" and then retrieved when required. ☛ *p.84*

Using the Pointer Icon

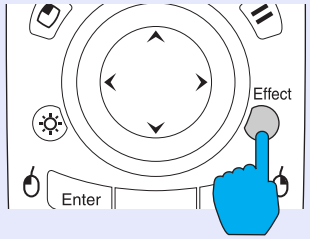
You can use the pointer icon to draw attention to parts of projected images that you would like to explain about during a presentation, for example.

PROCEDURE

1 Press the [Effect] button on the remote control.

The pointer icon will appear in the middle of the projection area.The pointer icon will change to the icon set for "Pointer/Line1", "Pointer/Line2" and "Pointer/Line3" in that order each time the [Effect] button is pressed.

Remote control



2 Tilt the [◌] button to move the pointer icon.

To cancel the Effect function, press the [ESC] button. The pointer icon will then disappear from the screen.

Pointer icon

TIP

The last pointer icon type used will remain as the current pointer icon until the projector's power is turned off, so that when the Effect function is used, that pointer icon will appear. When the projector's power is turned off, the pointer icon that has been saved using the "Pointer/Line1" command will be the first pointer icon to be displayed the next time the Effect function is used.

Drawing Straight and Curved Lines

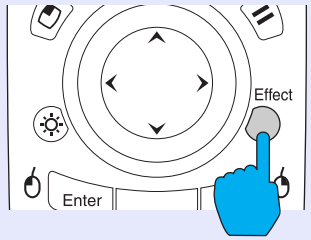
You can draw straight lines to emphasise aspects of an image, and draw freehand lines to circle parts of the image at times such as when giving presentations.

PROCEDURE

1 Press the [Effect] button on the remote control.

The pointer icon will appear in the middle of the projection area. The pointer icon will change to the icon set for "Pointer/Line1", "Pointer/Line2" and "Pointer/Line3" in that order each time the [Effect] button is pressed, and you can then select the type of line that has also been set for that pointer type.

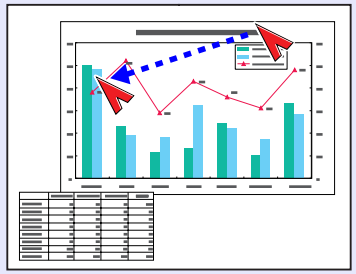
Remote control



2 Set the starting point for the line.

Straight line : Move the pointer icon to the starting point for the line and press the [Enter] button.

Curved line : Move the pointer icon to the starting point for the line and hold the [Enter] button down for approximately 1.5 seconds to start drag mode. The [Enter] button will light.



3 Set the ending point for the line.

Straight line : Move the pointer icon to the ending point for the line and press the [Enter] button.

Curved line : Move the pointer icon to the ending point for the line. The path moved by the pointer icon will appear as a line drawn on the screen.
Press the [Enter] or [ESC] button. The light for the [Enter] button will turn off.

Straight line Curved line

TIP

- ***The thickness and colour of the line cannot be changed by pressing the [Effect] button during the time in between when the starting point is set and the ending point is accepted.***
- ***Straight lines and curved lines cannot be erased individually. All lines will disappear at the same time when the Effect function is cancelled.***

4 To draw further lines, repeat steps 2 and 3.

To cancel the Effect function, press the [ESC] button. The pointer icon and the lines that have been drawn will then disappear from the screen.

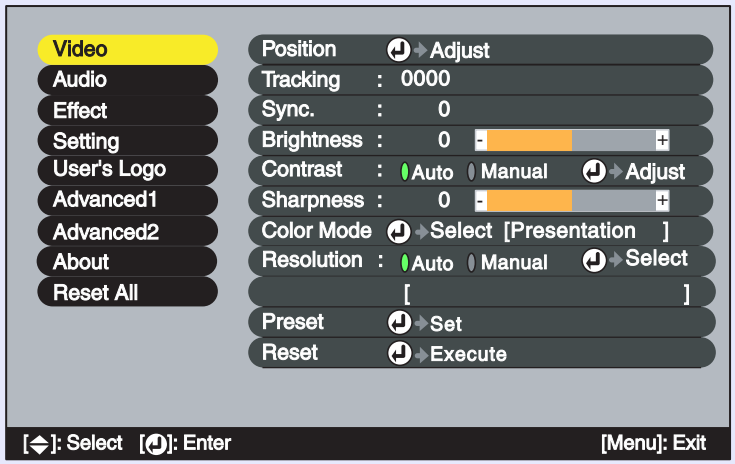
Preset Function

When projecting analogue RGB video signals from a computer, you can change the settings for these signals using the "Video" menu, and up to ten different sets of these settings can be saved.
When the setting values for different resolutions and frequencies that have been made using the "Video" menu have been saved in this way, you can then load these settings and apply them to analogue RGB video signals that are currently being projected just by pressing the [Preset] button on the remote control.

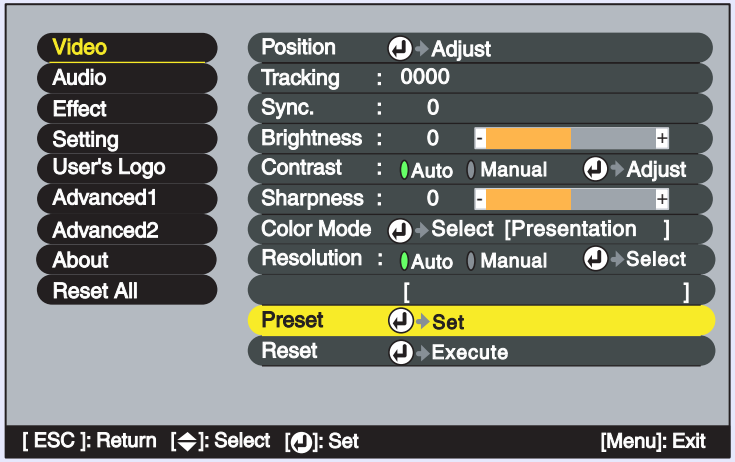
Saving "Video" Menu Settings

PROCEDURE

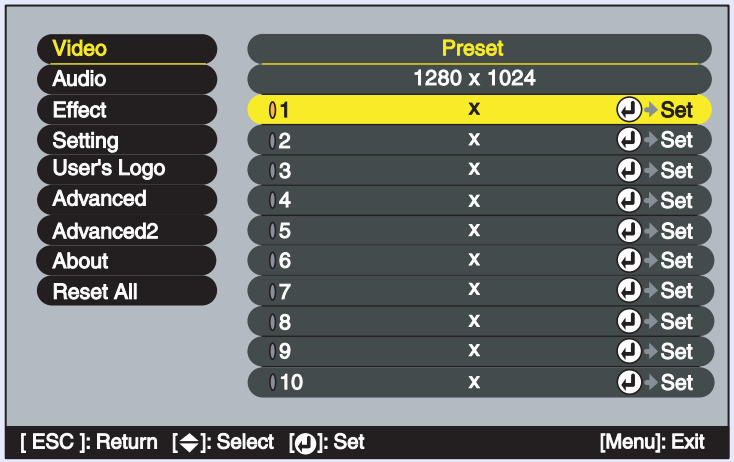
1 Press the [Menu] button on either the remote control or the projector's control panel, and then select the "Video" menu from the main menu. Then make the settings that you would like to be saved. ☛ p.78



2 Once the settings have been made, select "Preset" in the sub-menu and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.



3 Select a number (1–10) for saving the settings.



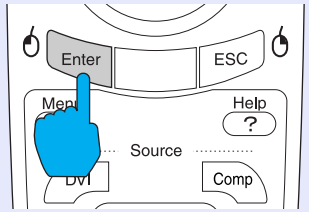
TIP

The preset numbers that have an input resolution displayed have already been set. If you select a preset number that has already been set and use it to save the current settings, the existing settings in that recording area will be overwritten.

4 Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to save the "Video" menu settings.

When the settings have been saved, the input resolution will appear.

Remote control



TIP

- *To clear the memorised details, select "Reset" from the "Video" menu. Note that this will clear all of the preset settings.*
- *Preset recording is possible regardless of whether Wall Shot is on or off. However, the Wall Shot settings are not memorised.*

Applying Saved "Video" Menu Settings

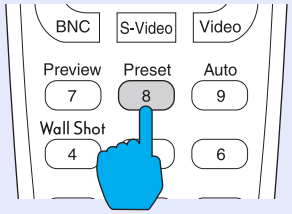
PROCEDURE

While projecting analogue RGB images from a computer, press the [Preset] button on the remote control to apply the saved setting values for the "Video" menu to the images that are currently being projected.

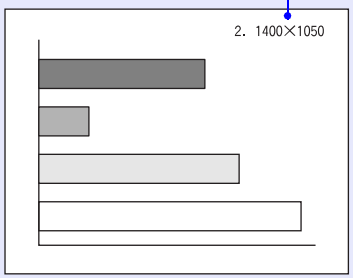
The memorised preset number changes in ascending order starting from the lowest recording area number each time the button is pressed.

You must press the [Preset] button while the preset number and input resolution appear on the screen, otherwise the selection will not change.

Remote control



Preset number and input resolution appear



TIP

- ***Preset numbers that have not yet been preset will be skipped.***
- ***If no preset settings have been made, the message "No Entry" will appear when you press the [Preset] button.***

Changing the Resize/Aspect Ratio

Selecting the Computer Display Method

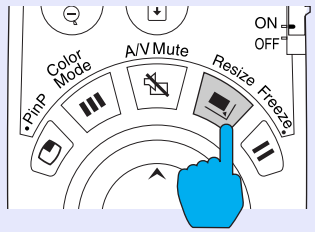
When projecting computer images, the display method can be changed between resized display (in which the images are projected so that they fill the available projection area) and real display (in which the images are projected at the resolution of the original input signal).

When projecting computer images, the default method used is resized display.

PROCEDURE

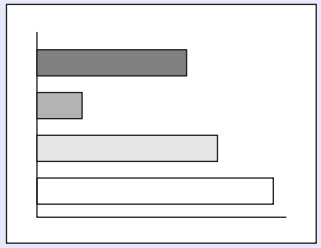
The display method switches between real display and resized display each time the [Resize] button on either the remote control or the projector's control panel is pressed.

Remote control

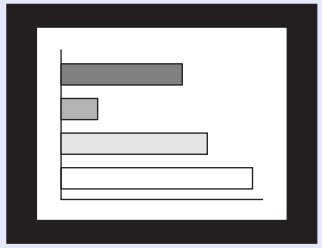


If the input resolution is lower than the panel resolution (1024 × 768)

Resized display



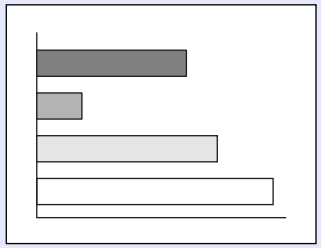
Real display



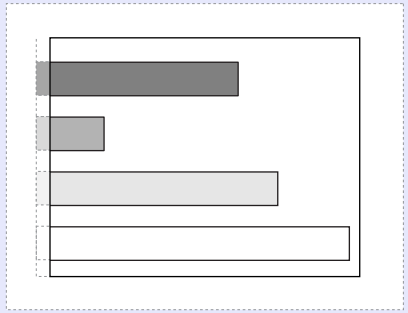
The image is projected in the middle of the screen at the original input signal resolution.

If the input resolution is higher than the panel resolution (1024 × 768)

Resized display



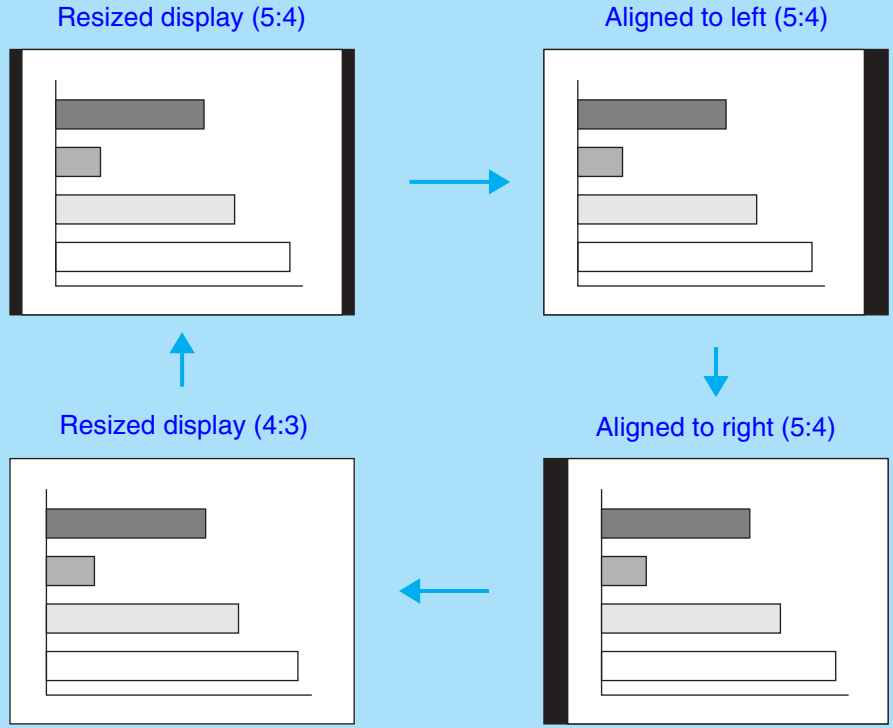
Real display



The middle section of the image is projected. You can tilt the [◌] button on the remote control to scroll around the image.

TIP

- ***The display methods for projected images are stored individually for each video source.***
- ***If the input resolution is the same as the panel resolution (1024×768 dots), the image size will not change.***
- ***In the case of SXGA (5:4) input signals, the image position changes as shown below each time you press the [Resize] button while holding down the [Shift] button on the projector's control panel.***



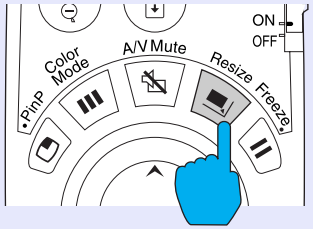
Projecting Wide-screen Images from Video Equipment

You can switch the aspect ratio between 4:3 and 16:9 when component video, S-Video and composite video signals are being projected. Images that have been recorded in digital video and DVD images can be projected in 16:9 wide-screen format.

PROCEDURE

The display changes each time you press the [Resize] button on either the remote control or the projector's control panel.

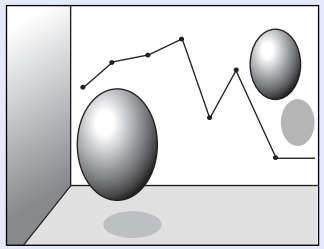
Remote control



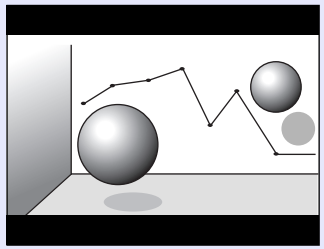
For SDTV

When images that are output in 16:9 format are displayed at an aspect ratio of 4:3, the images are squeezed horizontally so that they appear vertically elongated.

When images in squeeze mode are projected at 4:3



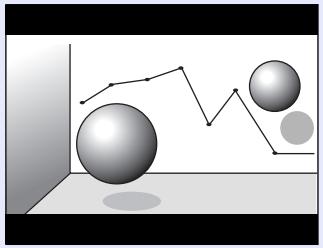
When images in squeeze mode are projected at 16:9



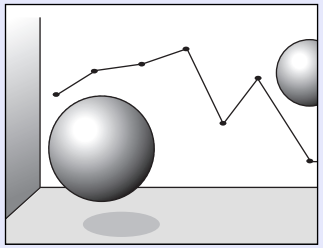
For HDTV

When images that are output in 16:9 format are displayed at an aspect ratio of 4:3, the images are resized so that they fill the full vertical area of the screen, and the left and right edges are truncated and are not displayed.

When images in squeeze mode are projected at 16:9



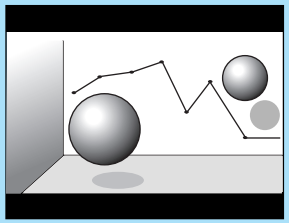
When images in squeeze mode are projected at 4:3



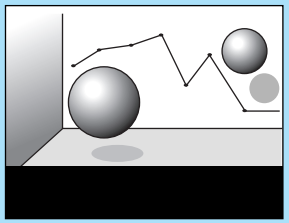
TIP

When projecting images with an aspect ratio of 16:9, the image position will change as follows each time you press the [Resize] button while holding down the [Shift] button on the projector's control panel.

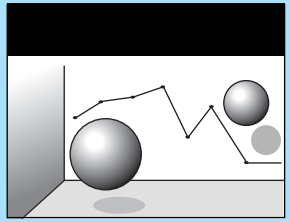
Centre display



Top edge display



Bottom edge display



Projector ID/Remote Control ID

If using more than one projector at a time, such as at a show, you can record ID numbers for the projectors and for the remote controls in order to simultaneously operate projectors with the same ID number. Alternatively, if you set the remote control ID to "0", all projectors can be operated by the remote control regardless of the projector ID numbers.

TIP

The default values for ID numbers are "1" for projectors and "0" for remote controls.

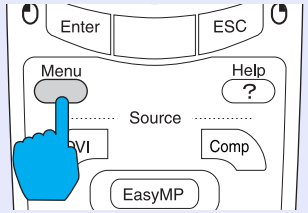
Registering an ID Number for a Projector

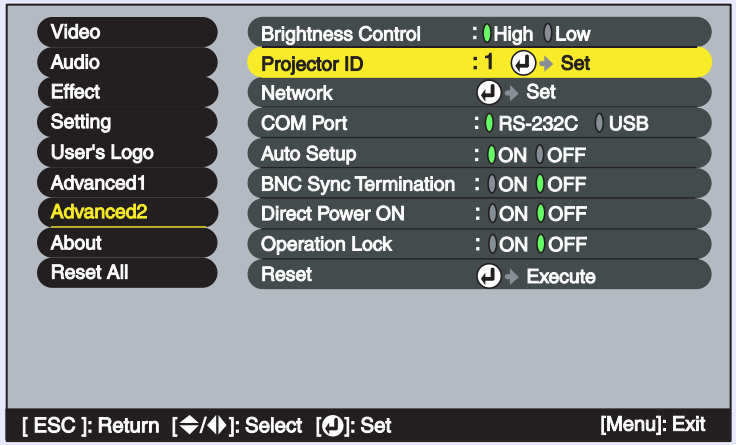
PROCEDURE

1 Press the [Menu] button on either the remote control or the projector's control panel, and then select "Projector ID" from the "Advanced2" menu.

See "Using the Configuration Menus" for details on this operation.
☛ p.96

Remote control



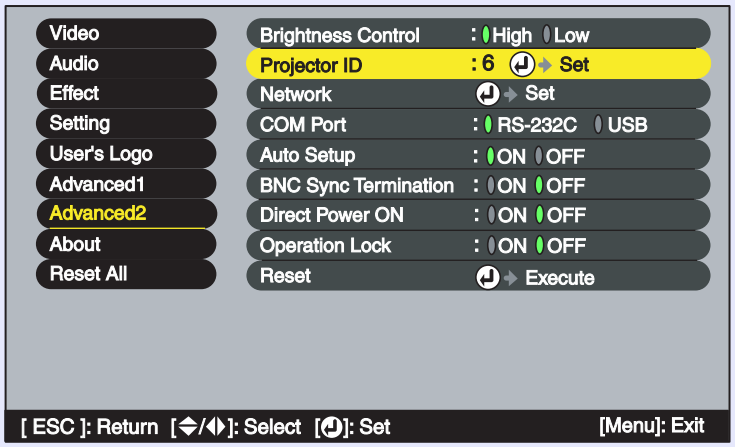


TIP

The numbers that can be used for the "Projector ID" setting are from "1" to "9". "Projector ID" cannot be set to "0".

2 **Use the [◌] button on the remote control or the [◁] or [▷] button on the projector's control panel to select the desired ID number (1–9).**

Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to accept the ID number setting.



3 **Once the setting has been made, press the [Menu] button to close the configuration menu.**

When the ID number is registered, the projector cannot be operated by remote control unless the remote control used has the same ID number or has an ID number of "0".

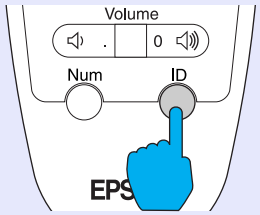
Registering an ID Number for a Remote Control

PROCEDURE

1 **Press the [ID] button on the remote control.**

The [ID] button will light.

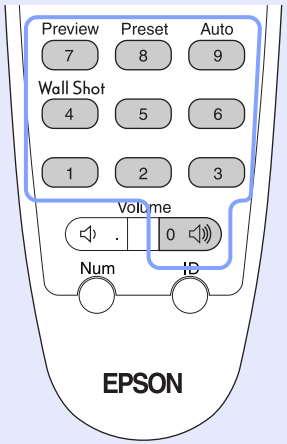
Remote control



2 **Press the [0] to [9] buttons on the remote control to specify the ID number for the remote control.**

The light for the [ID] button will turn off and the registration will be complete. If a number other than "0" is registered, the remote control will only be able to operate projectors that have the same ID number.

Remote control



TIP

If you would like to check the ID number that is currently set for a remote control, press the [ID] button on the remote control so that the button lights, and then press the [ID] button once more. After a brief period, the [ID] button will flash, and the number of flashes will equal the remote control's ID number.

Operation Button Lock Function

This function locks the buttons on the projector's control panel.
This function is useful at times such as during show events so that only projection is carried out deactivating all buttons operation, or in places such as schools to limit the range of buttons that can be operated.

PROCEDURE

1 Press the [Menu] button on either the remote control or the projector's control panel, and then select "Advanced2" - "Operation Lock" from the configuration menu.

2 Set to "ON".

If set to "ON", none of the buttons on the projector's control panel except the [Power] button can be operated.

3 When the confirmation message is displayed, select "Yes".

The projector's control panel buttons will be locked in accordance with the selected setting.

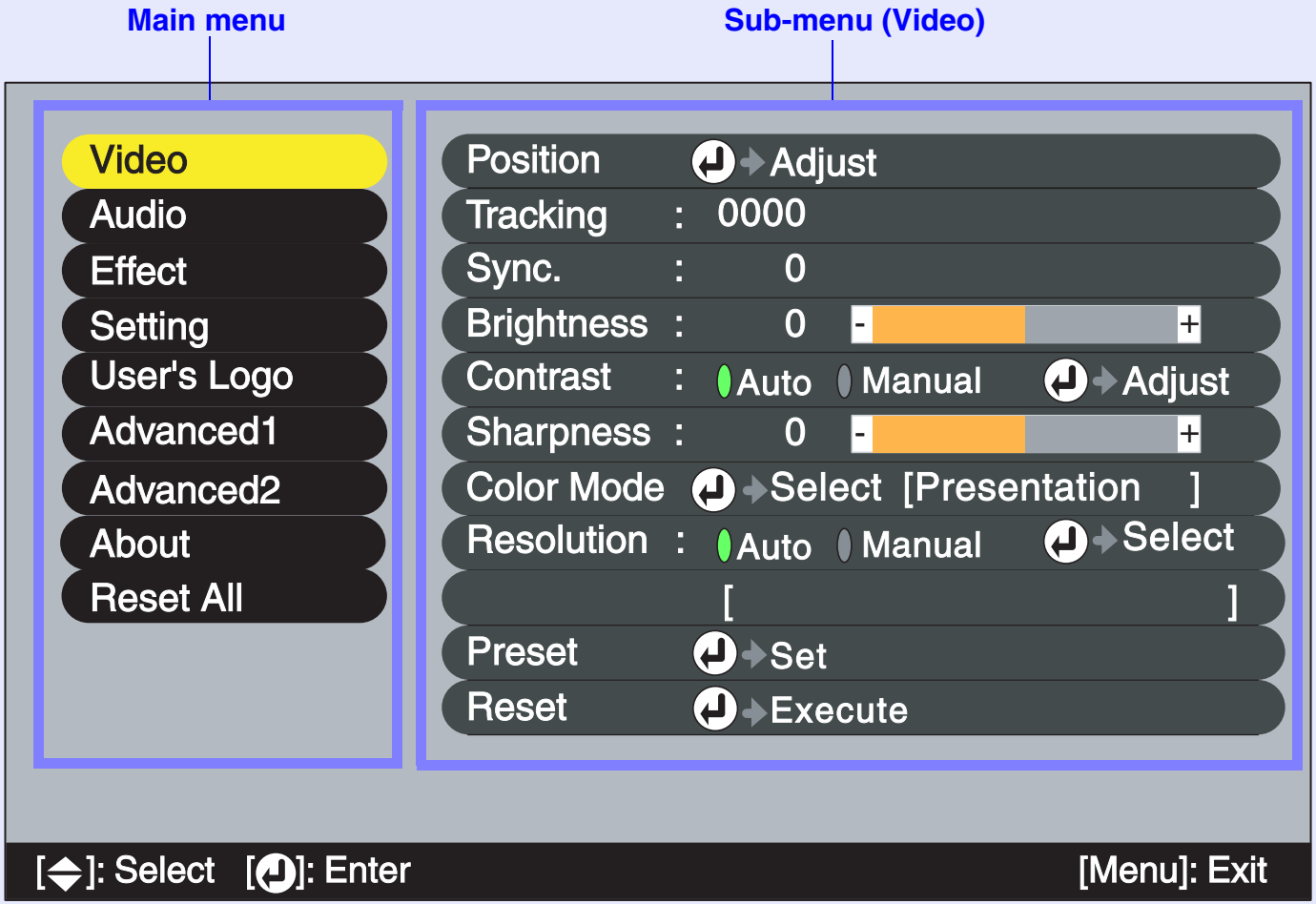
TIP

There are two methods to cancel the projector's control panel lock.

- *Using remote control, change the "Advanced2" - "Operation Lock" in the configuration menu to "OFF" .*
- *Hold down the projector's [Auto/Enter] button continuously for about 7 seconds, a message will be displayed and the lock will be cancelled.*

Using the Configuration Menu Functions

The configuration menus can be used to carry out a variety of settings and adjustments.
The menus have a hierarchical structure, with a main menu that is divided into sub-menus, which are further divided into other sub-menus.
Refer to "Using the Configuration Menus" (☛ p.96) for details on using the menus.

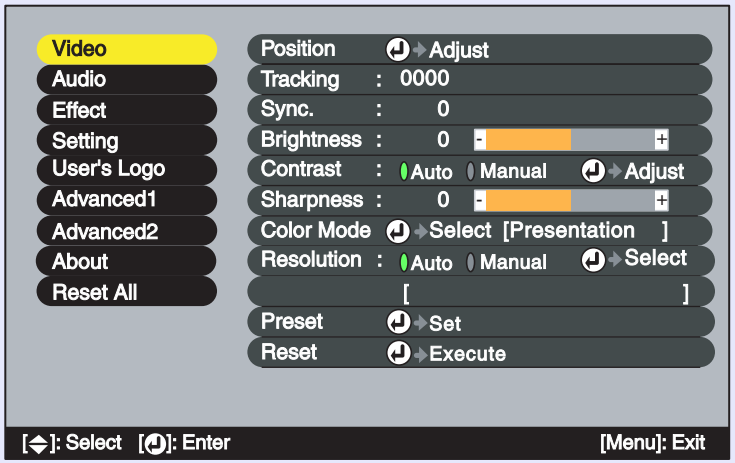


List of Functions

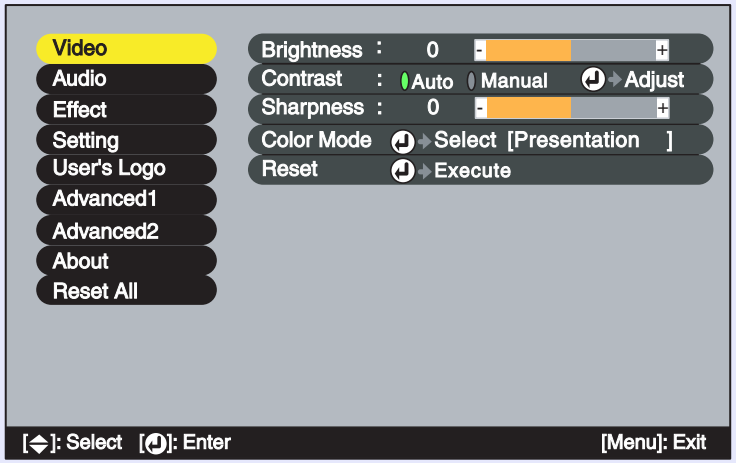
"Video" Menu

- The functions in the "Video" menu apart from "Resolution" and "Video Signal" cannot be adjusted while no video signal is being input.
- The functions which appear in the "Video" menu will change depending on the type of input source being projected. Functions which are not available in the "Video" menu for a particular input source cannot be adjusted.

Computer (Analogue RGB/RGB Video)



Computer (Digital RGB)

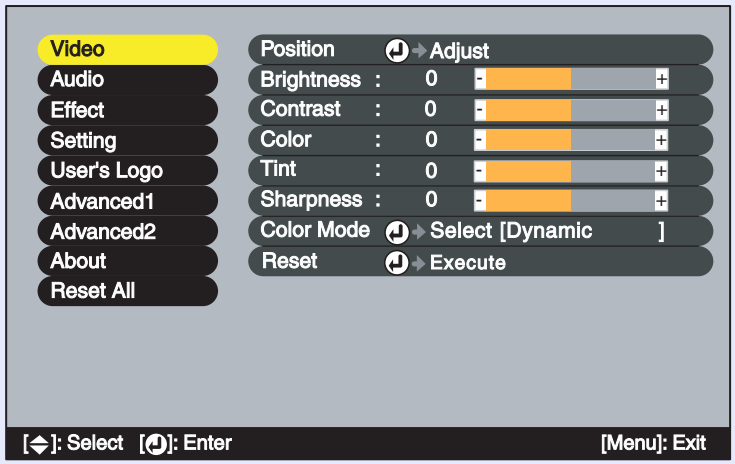


Sub-menu	Function	Default
Position	(Adjustment is only possible when analogue RGB signals are being input) Moves the image display position vertically and horizontally. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel and make the adjustment.	Depends on connection
Tracking	(Adjustment is only possible when analogue RGB signals are being input) Adjusts computer images when vertical stripes appear in the images.	Depends on connection
Sync.	(Adjustment is only possible when analogue RGB signals are being input) Adjusts computer images when flickering, fuzziness or interference appear in the images. •Flickering and fuzziness may also occur when the brightness, contrast, sharpness and keystone correction settings are adjusted. •You can obtain the best results if you adjust the tracking first and then adjust the synchronization.	Depends on connection
Brightness	Adjusts the image brightness.	Median value (0)
Contrast	Adjusts the difference between light and shade in the images. •Auto : The contrast is adjusted automatically to the ideal level. •Manual: Contrast is adjusted manually.	Auto
Sharpness	Adjusts the image sharpness.	Median value (0)

Sub-menu	Function	Default
Color Mode	Corrects the vividness of the image colour. The settings can be saved separately for each type of source (computer or video source). You can select from five different quality settings depending on the surroundings. •Dynamic : Images are modulated and made fresher to emphasise brightness. •Presentation: Brightness is emphasized. For presentations in bright rooms. •Theatre : Movie images are optimised using natural tints. •Living Room:Brightness is emphasized. Ideal for playing video games in bright rooms. •sRGB : Images conform to the sRGB standard. If set to "sRGB", the colour temperature for the "Color Adjustment" command in the "Advanced1" menu will be set to 6500K.	Presentation
Resolution	(Selection is only possible when analogue RGB signals are being input and are selected) Sets the input resolution for the signal source being used. •Auto : The input resolution is set automatically in accordance with the input signal. •Manual: The input resolution is selected manually.	Auto
Preset	(Recording is only possible when analogue RGB signals are being input) Allows "Video" menu settings to be saved and then applied to analogue RGB images that are being projected by pressing the [Preset] button on the remote control. •The current settings are saved when a preset number (1 to 10) is selected. Preset numbers which already have saved settings show the input resolution that has been set. If setting values have been changed, existing settings that have been saved under a preset number can be overwritten by selecting that preset number.	-

Sub-menu	Function	Default
Reset	Resets all adjustments values for the "Video" menu functions to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. • Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

Component Video

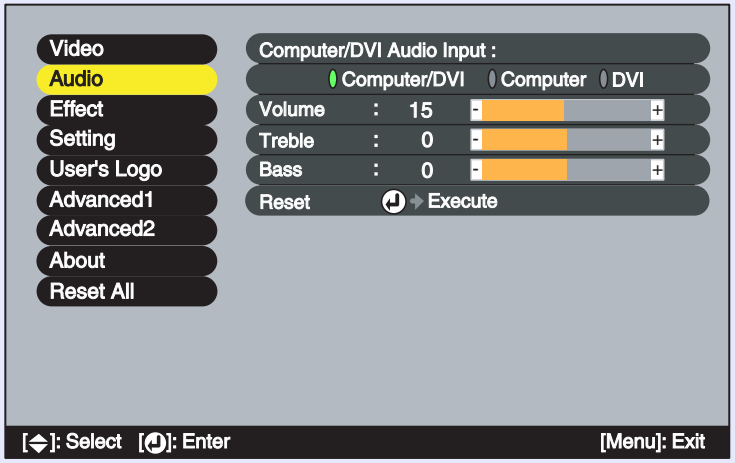


Video (Composite video, S-Video)

Sub-menu	Function	Default
Position	Moves the image display position vertically and horizontally. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel and make the adjustment.	Depends on connection
Brightness	Adjusts the image brightness.	Median value (0)
Contrast	Adjusts the difference between light and shade in the images.	Median value (0)
Color	(Does not appear when the input source is RGB video.) Adjusts the colour intensity for the images.	Median value (0)
Tint	(Does not appear when the input source is RGB video.) Adjusts the image tint.	Median value (0)
Sharpness	Adjusts the image sharpness.	Median value (0)
Color Mode	Corrects the vividness of the image colour. The settings can be saved separately for each type of source (computer or video source). You can select from five different quality settings depending on the surroundings. •Dynamic : Images are modulated and made fresher to emphasise brightness. •Presentation : Brightness is emphasized. For presentations in bright rooms. •Theatre : Movie images are optimised using natural tints. The black & white extension function operates so that differences in colour gradations (darkness and lightness of colours) are accentuated even for images that are very dark or very bright, to make them easier to view. •Living Room : Brightness is emphasized. Ideal for playing video games in bright rooms. •sRGB : Images conform to the sRGB standard. If set to "sRGB", the colour temperature for the "Color Adjustment" command in the "Advanced1" menu will be set to 6500K.	Dynamic

Sub-menu	Function	Default
Video Signal	(Selection is only possible when composite video/S-Video signals are being input and are selected) Selects the video signal format. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel and choose the setting. •When set to "Auto", the video signal format is selected automatically.	Auto
Reset	Resets all adjustments values for the "Video" menu functions to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

"Audio" Menu

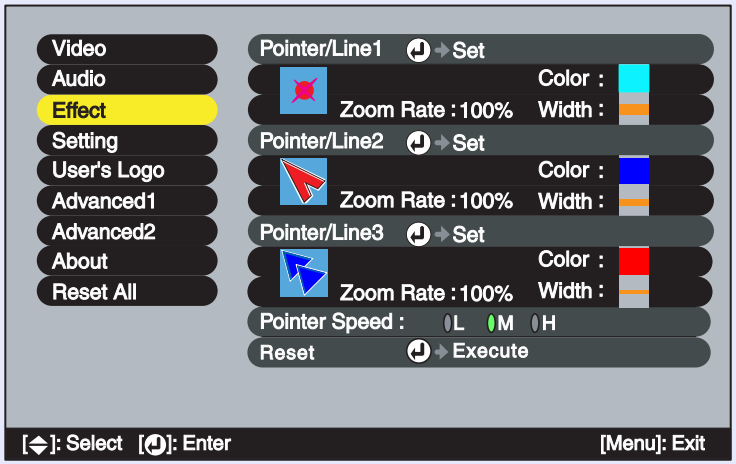


Sub-menu	Function	Default
Computer/ DVI Audio Input	Use this command to specify the [Computer] port or [DVI] port as the video port being used so that sound is input to the associated [Audio] port. •Computer/DVI: The sound that are being input are output regardless of the image signal that is selected. •Computer : The [Audio] port only works when images from the [Computer] port are being projected. •DVI : The [Audio] port only works when images from the [DVI] port are being projected.	Computer/DVI
Volume	Adjusts the volume.	15
Treble	Adjusts the intensity of the treble range.	Median value (0)
Bass	Adjusts the intensity of the bass range.	Median value (0)
Reset	Resets all adjustments values for the "Audio" menu functions to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

TIP

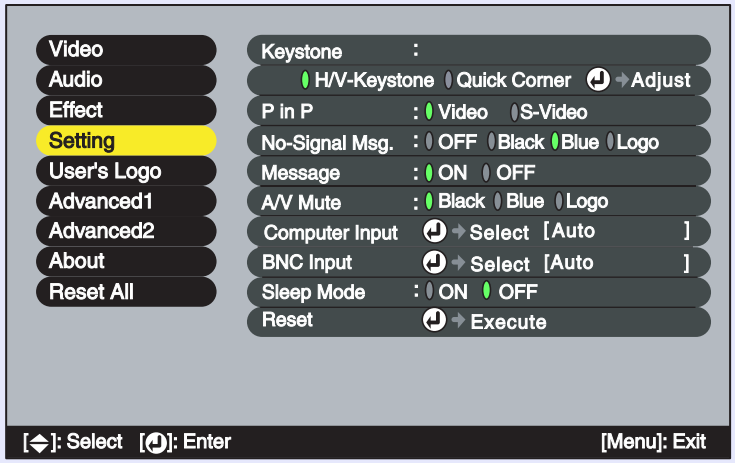
The "Audio" menu settings are saved individually for each input signal source.

"Effect" Menu



Sub-menu	Function	Default
Pointer/ Line1	Sets the pointer or line that is displayed when the [Effect] button on the remote control is pressed once. • Shape : Select the pointer shape from the following eight types. •Zoom Rate : Select the display size for the pointer icon from "100%" or "200%". •Color : Select the colour of the straight and curved lines from eight colours. •Width : Select the width of the straight and curved lines that are drawn when the pointer icon is moved from Thick, Medium or Thin.	Shape: Zoom Rate: 100% Color: Light blue Width: Thick
Pointer/ Line2	Sets the pointer or line that is displayed when the [Effect] button on the remote control is pressed twice. The setting items and contents are the same as for "Pointer/ Line1".	Shape: Zoom Rate: 100% Color: Blue Width: Medium
Pointer/ Line3	Sets the pointer or line that is displayed when the [Effect] button on the remote control is pressed three times. The setting items and contents are the same as for "Pointer/ Line1".	Shape: Zoom Rate: 100% Color: Red Width: Thin
Pointer Speed	Sets the speed at which the pointer moves when the [◌] button is tilted. L: Low M: Medium H: High	M
Reset	Resets all adjustments values for the "Effect" menu functions to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. p.95	-

"Setting" Menu



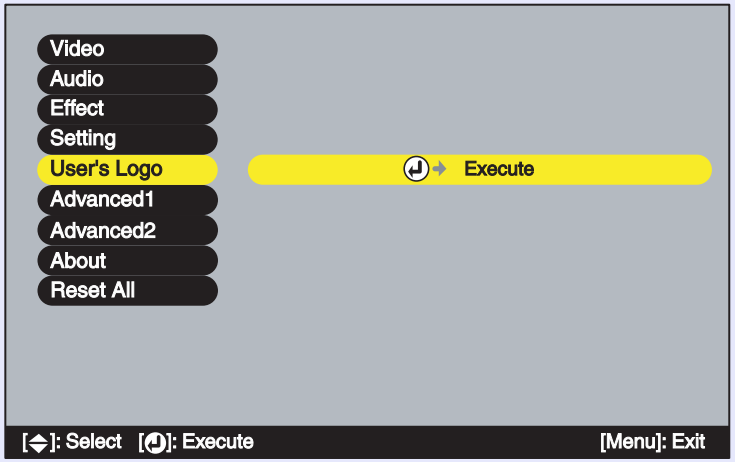
Sub-menu	Function	Default
Keystone	Corrects keystone distortion in images. Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel, and then make the correction. **H/V-Keystone** ☛ p.47 •Auto Keystone : This turns the function on and off for detecting the angle of tilt when the projector is tilted vertically and correcting vertical keystone distortion automatically. This function only works when "Rear Proj." or "Ceiling" in the "Advanced1" menu are set to "OFF". If either "Rear Proj." or "Ceiling" is set to "ON", this menu item cannot be selected. •V-Keystone : This function works in the same way as making corrections using the [△] and [▽] buttons on the projector's control panel. It is used to correct vertical keystone distortion in images. •H-Keystone : This function works in the same way as making corrections using the [◁] and [▷] buttons on the projector's control panel. It is used to correct horizontal keystone distortion in images. •Height : This correction is used when automatic keystone correction or manual vertical keystone correction make the height of the projected images smaller. **Quick Corner** ☛ p.49 •Corrects the four corners of the projection area to make the images fit the screen exactly. If the images become uneven in appearance after keystone correction is carried out, adjust using the "Sharpness" command in the "Video" menu.	Auto Keystone: ON V-Keystone: Median value (0) H-Keystone: Median value (0) Height: Median value (0) Quick Corner: No correction

Sub-menu	Function	Default
P in P	When using the P in P function, this selects whether the image signals that are projected into the sub-screen are "Video" or "S-Video".	Video
No-Signal Msg.	Sets the message status and background colour at times such as when no video signal is being input. When set to "OFF", the background colour becomes black and no message is displayed. •To change the user's logo, you need to record your own logo. ☛ p.148 •If the "User's Logo Protect" function of Password Protect has been set to "ON", the "Logo" setting cannot be changed to "OFF", "Black" or "Blue", nor can it be changed from "OFF", "Black" or "Blue" to "Logo". Set "User's Logo Protect" to "OFF" and then save the new user's logo. ☛ p.61	Blue
Message	Selects whether the image signal name or colour mode name is displayed on the screen (ON) or not displayed (OFF) when switching the video signal or colour mode.	ON
A/V Mute	Sets the screen status when the [A/V Mute] button is pressed. ☛ p.63 •To change the user's logo, you need to record your own logo. ☛ p.148 •If the "User's Logo Protect" function of Password Protect has been set to "ON", the "Logo" setting cannot be changed to "Black" or "Blue", nor can it be changed from "Black" or "Blue" to "Logo". Set "User's Logo Protect" to "OFF" and then save the new user's logo. ☛ p.61	Black
Computer Input	Selects the input signal for the source that is connected to the [Computer] port.	Auto*
BNC Input	Selects the video signal to match the device that is connected to the [BNC] port.	Auto*

* If the "Computer Input" and "BNC Input" have been set to "Auto", the projector detects an image source automatically depending on an input signal.

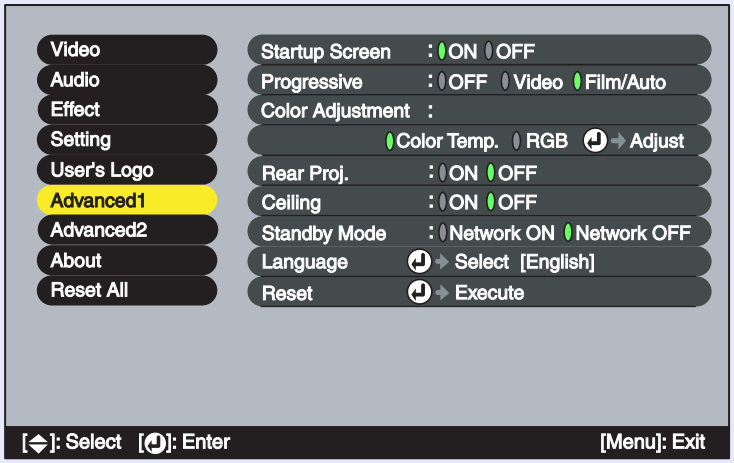
Sub-menu	Function	Default
Sleep Mode	Sets the energy saving operation when no video signal is being input. •When set to "ON", projection stops automatically and after the cool-down period is finished, the projector changes to sleep mode (standby mode) if no operations are carried out for approximately 30 minutes while the "No Signal." message is being displayed. (The ⏻ indicator lights orange.) •Projection starts again when the [Power] button on either the remote control or the projector's control panel is pressed.	OFF
Reset	Resets all adjustments values for the "Setting" menu functions except for the "Computer Input" and "BNC Input" settings to their default settings. This cannot be reset to the initial setting if the "User's Logo Protect" function of Password Protect has been set to "ON" and "No-Signal Msg." or "A/V Mute" is set to "Logo". ☛ p.61 •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

"User's Logo" Menu



Sub-menu	Function	Default
Execute	Records a user's logo. ☛ p.148 •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel, and then follow the instructions that appear on the screen. •A user's logo cannot be recorded if the "User's Logo Protect" function of Password Protect has been set to "ON". Set "User's Logo Protect" to "OFF" and then save the new user's logo. ☛ p.61	EPSON logo

"Advanced1" Menu

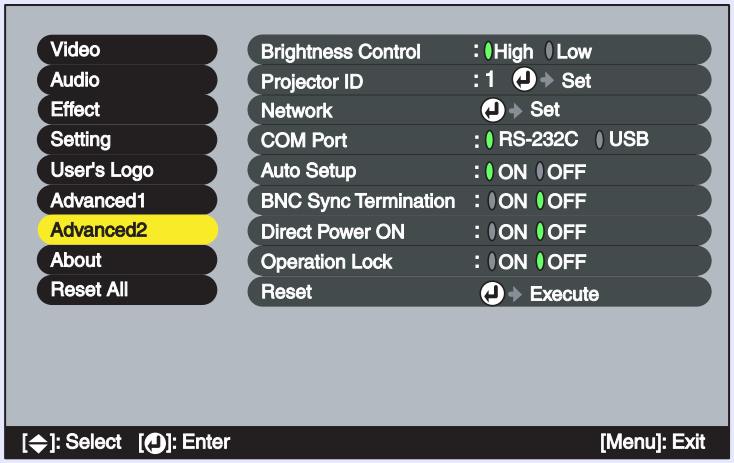


Sub-menu	Function	Default
Startup Screen	Sets whether the startup screen is displayed or not. To change the user's logo, you need to record your own logo. ☛ p.148 •When this setting is changed, turn the power off, and when the cool-down period has finished, turn the power back on again. The new setting will be applied after the power turns back on. •This cannot be changed between enabled ("ON") and disabled ("OFF") if the "User's Logo Protect" function of Password Protect has been set to "ON". Set "User's Logo Protect" to "OFF" and then save the new user's logo. ☛ p.61	ON
Progressive	(Setting is only possible when composite video, S-Video or component video (525i, 625i) signals are being input) Converts interlaced (i) signals to progressive (p) signals. When set to "OFF", interlaced signals are projected without conversion. •OFF : IP conversion is carried out for each field window. This is ideal for images with a lot of movement. •Video : The film judgment function is turned off. •Film/Auto : This setting is for normal use. The source is automatically judged to be a video source or not, and if it is a video source, the 3-2 pull-down function operates and the images are reproduced as film images with no loss in colour from the original.	Film/Auto

Sub-menu	Function	Default
Color Adjustment	Adjusts the colour temperature and intensity of each RGB (red, green, blue) colour for each input source. •Color Temp.: Lets you adjust bright colours within a range from reddish tinges to bluish tinges. If the colour temperature is lower, colours appear reddish and colour tones appear softer. If the colour temperature is higher, colours appear bluish and colour tones appear sharper. Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel and make the adjustment. •RGB : Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel, select "R" (red), "G" (green) or "B" (blue) and make the adjustment. Make the adjustment while viewing the stats of the image on the screen. This item cannot be selected if "sRGB" has been selected as the "Color Mode" setting in the "Video" menu.	Color Temp.: Depends on connection
Rear Proj.	Use when projecting images from behind a translucent screen. When set to "ON", the projected images are horizontally reversed. When set to "ON", automatic keystone correction is not carried out.	OFF
Ceiling	Use when installing the projector on a ceiling. When set to "ON", the projected images are rotated 180° and horizontally and vertically reversed. When set to "ON", automatic keystone correction is not carried out.	OFF

Sub-menu	Function	Default
Standby Mode	Set to "Network ON" to use network monitoring and control functions and the standby monitor out function while the projector is in standby mode. To enable the new settings, turn the projector's power off and wait until the cool-down is finished. *When set to "Network ON", the Power indicator will flash orange and then remain orange after disconnecting the power plug and reinserting it into the electrical outlet.	Network OFF
Language	Sets the language for message displays. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel and choose the setting.	English (Varies depending on country of purchase)
Reset	Resets all adjustments values for the "Advanced1" menu functions except for the "Rear Proj.", "Ceiling" and "Language" settings to their default settings. This cannot be reset to the initial setting if the "User's Logo Protect" function of Password Protect has been set to "ON" and "Startup Screen" is set to "OFF". ☛ p.61 •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

"Advanced2" Menu



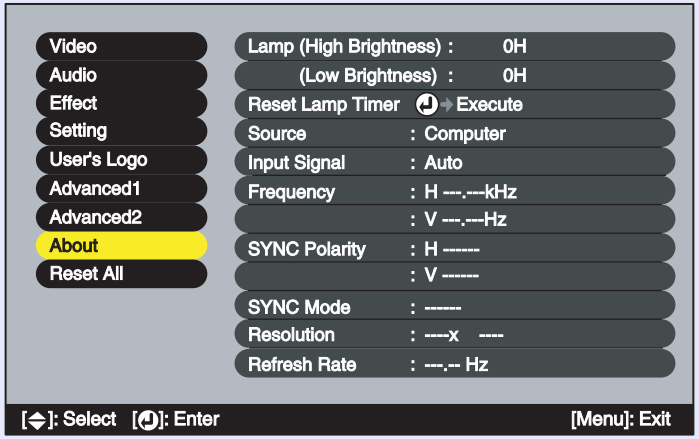
Sub-menu	Function	Default
Brightness Control	This lets you set the lamp brightness to one of two settings. Select "Low" if the images being projected are too bright such as when projecting images in a dark room or onto a small screen. When "Low" is selected, the brightness of the images is reduced, but the amount of electricity consumed and noise produced during projection are reduced and the lamp's operating life is extended.	High
Projector ID	Sets the ID number for the projector. ☛ p.74	1
Network	(EMP-7900 only) Sets the DHCP, IP Address, Subnet Mask and Gateway Address when the projector is connected to a network and the EMP Monitor function or mail notification function are being used. It also lets you set the IP address for a computer to use for notification of problems when using SNMP for network monitoring. ☛ p.101	-
COM Port	This can be set to either "RS-232C" or "USB" depending on the port that is being used for communication with a computer. To enable the new settings, turn the projector's power off and wait until the cool-down is finished.	RS-232C
Auto Setup	Selects whether the automatic adjustment function for automatically optimising images when the input source is switched to computer analogue images.	ON
BNC Sync Termination	Sets the termination mode for the [BNC] port. This is used for image terminal processing. •ON : Analogue (75 Ω) termination •OFF: TTL (Normal signal level output by the computer) input This should normally be set to "OFF". If an analogue (75 Ω) termination such as for a switcher is required, change the setting to "ON".	OFF

Sub-menu	Function	Default
Direct Power ON	When the projector's power cable is connected, projection starts without needing to press the [Power] button. *When "Direct Power ON" is set to "ON", turn the power off by pressing the [Power] button, then wait for the cool-down period to finish and then disconnect the power cable. If the power cable is left connected to the wall outlet when "Direct Power ON" is set to "ON", the projector will turn on if a power outage occurs and then the power is restored.	OFF
Operation Lock	When set to "ON", the operation of all buttons on the projector's control panel except for the [Power] button will be disabled. •When "Operation Lock" is set to "ON", the operation lock function can be cancelled by holding down the [Enter] button on the projector's control panel for approximately 7 seconds. •If you change the setting, the new setting will take effect after exiting the configuration menu.	OFF
Reset	Resets all adjustments values for the "Advanced2" menu functions except for the "Projector ID" and "Network" settings to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset All" to reset all menu settings – including settings for the "Video" and "Audio" menus – to their default settings. ☛ p.95	-

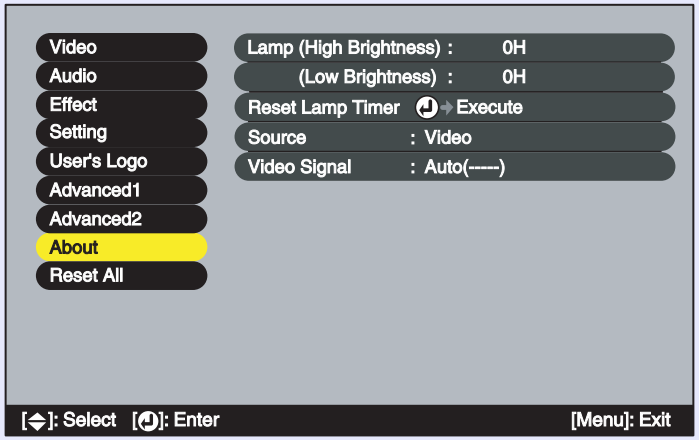
"About" Menu

- The "About" menu shows the setting details for the current input signal.
- The "Lamp" item appears as "0H" for 0–10 hours, and after that it appears in units of 1 hour.

Computer (Analogue RGB, Digital-RGB)/ Component Video/RGB Video

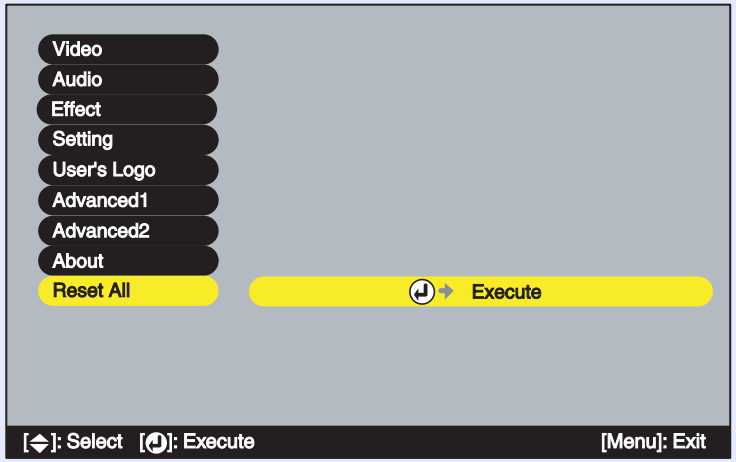


Video (Composite Video, S-Video)



Sub-menu	Function	Default
Lamp	Displays the cumulative lamp operating time for both "High Brightness" and "Low Brightness". •When the lamp warning period is reached, the display characters appear in red.	0H
Reset Lamp Timer	Initialises the lamp operating time. When this command is selected, the cumulative lamp operating time is reset to the initial default value.	-
Source	Displays the input source which is currently being projected.	
Input Signal	Displays the input signal settings. (Does not appear when the input source is Composite Video, S-Video or EasyMP.)	
Video Signal	Shows the video signal format. (Does not appear when the input source is Computer, RGB video, Component Video or EasyMP.)	-
Frequency	Displays the horizontal and vertical scanning frequencies. (Does not appear when the input source is composite video or S-video.)	-
SYNC Polarity	Displays the sync polarity. (Does not appear when the input source is composite video or S-video.)	-
SYNC Mode	Displays the sync attributes. (Does not appear when the input source is composite video or S-video.)	-
Resolution	Displays the input resolution. (Does not appear when the input source is composite video or S-video.)	-
Refresh Rate	Displays the refresh rate. (Does not appear when the input source is composite video or S-video.)	-

"Reset All" Menu



Sub-menu	Function	Default
Execute	Resets all items in all configuration menus to their default settings. •Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to reset. •Select "Reset" in an individual sub-menu such as the "Video" or "Audio" menu to reset only the settings for the items in each sub-menu. •This function will not reset the "Computer Input", "BNC Input", "User's Logo", "Language", "Projector ID", "Network" and "Lamp" settings. This cannot be reset to the initial setting if the "User's Logo Protect" function of Password Protect has been set to "ON" and "No-Signal Msg." or "A/V Mute" is set to "Logo", or "Startup Screen" is set to "OFF". ☛ p.61	-

Using the Configuration Menus

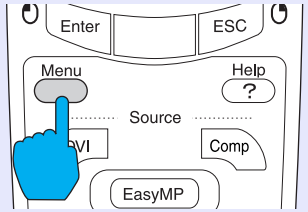
The configuration menus can be operated using either the remote control or the projector's control panel.

PROCEDURE

1 Press the [Menu] button on either the remote control or the projector's control panel.

The main configuration menu appears.

Remote control

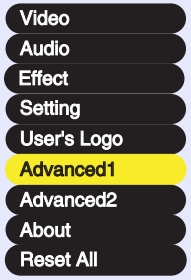


2 Select a main menu item.

If using the remote control, tilt the [◌] button up or down to select a menu item.

If using the projector's control panel, press the [△] or [▽] button to select a menu item.

The sub-menu items vary depending on the item selected in the main menu.

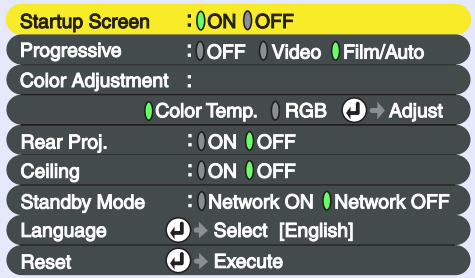


3 Confirm the selection.

If using the remote control, press the [Enter] button to confirm a selection.

If using the projector's control panel, press the [Auto/Enter] button to confirm a selection.

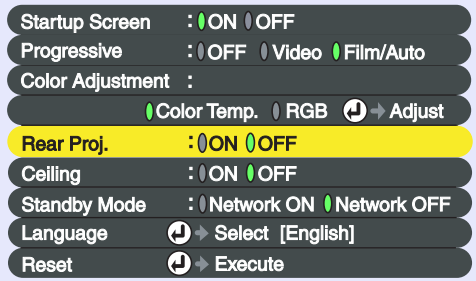
The cursor will be displayed in the sub-menu and settings can then be made.


Startup Screen : ON OFF
Progressive : OFF Video Film/Auto
Color Adjustment :
Color Temp. RGB Adjust
Rear Proj. : ON OFF
Ceiling : ON OFF
Standby Mode : Network ON Network OFF
Language Select [English]
Reset Execute

4 Select a sub-menu item.

If using the remote control, tilt the [◌] button up or down to select a sub-menu item.

If using the projector's control panel, press the [△] or [▽] button to select a sub-menu item.


Startup Screen : ON OFF
Progressive : OFF Video Film/Auto
Color Adjustment :
Color Temp. RGB Adjust
Rear Proj. : ON OFF
Ceiling : ON OFF
Standby Mode : Network ON Network OFF
Language Select [English]
Reset Execute

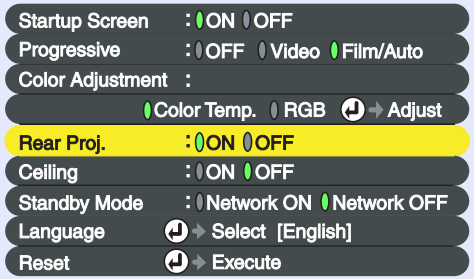
TIP

The items appearing in the "Video" menu and the "About" menu will vary depending on the type of input source being projected.

5 Select a setting value.

Tilt the [◌] button on the remote control or press the [◁] or [▷] button on the projector's control panel to change setting values.

For items which are currently set, a ● appears in green next to the setting. If you tilt the [◌] button on the remote control or press the [◁] or [▷] button on the projector's control panel to select an item to be set, the ● will appear in orange. After making the selection, press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to accept the setting. When the setting is accepted, the ● changes to green.


Startup Screen : ON OFF
Progressive : OFF Video Film/Auto
Color Adjustment :
Color Temp. RGB Adjust
Rear Proj. : ON OFF
Ceiling : ON OFF
Standby Mode : Network ON Network OFF
Language Select [English]
Reset Execute

TIP

- *Sub-menu items which cause another sub-menu to be displayed when they are selected have ↵ after them. If you select such menu items and press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel, you can then change the settings in the next sub-menu which appears.*
- *Refer to "List of Functions" for details on the functions of each menu item.* ☛ *p.78*

6 Select other menu items in the same way.

Repeat steps 2 to 5 to change the settings for other menu items. To return to a previous menu, press the [ESC] button on either the remote control or the projector's control panel.

7 Close the menu.

Press the [Menu] button on either the remote control or the projector's control panel.

TIP

The display position for configuration menus can be set to either the top-left or the bottom-right of the images. If you press the [Menu] button on either the remote control or the projector's control panel twice in succession when displaying a configuration menu, the configuration menu will be displayed in a different position from before. If you would like to change configuration menu settings while checking images, select an appropriate point in the projection and then display the configuration menu.

Monitoring and Controlling Projectors via a Network (for the EMP-7900)

You can monitor the status of the projector and control operations such as turning the power on and off from a computer via a network.

TIP

The network functions differ for the EMP-7950 and the EMP-7900. The following descriptions apply to the EMP-7900. If using the EMP-7950, refer to the EasyMP Network Setup Guide and the EasyMP Operation Guide.

Available Network Functions for the EMP-7900

The EMP-7900 is compatible with SNMP.
In addition, you can use the software that is included with the projector for centralised control of projectors and to receive notifications of problems via e-mail.

Monitoring Function Using SNMP and the SNMP Manager Program

You can use SNMP to monitor and control the status of the projector from a computer.
The management functions that are available when using SNMP require SNMP manager program to be installed on the computer. Because of this, management using SNMP should always be carried out by somebody who is familiar with computer networks such as a network administrator.

Monitoring and Control Functions Using the Accessory Software

The Projector Software CD-ROM supplied with the projector contains the following two software programs. These programs can be used to carry out the following network monitoring and control tasks.

- EMP Monitor
  This software is used to monitor the status of multiple projectors that are connected to a network by means of a list on the computer screen, and to control the projectors all at once by carrying out operations such as turning the power for the projectors on or off. It allows multiple projectors on a network to be monitored and controlled by a single operator.

- EMP NetworkManager
  This program lets you make network settings for projectors from configuration menus using a remote control. However, you can use the keyboard of a computer for direct address entry when using EMP NetworkManager, so that network settings can be carried out easily. In addition, EMP NetworkManager can be used to make settings for the mail notification function, so that notifications of problems with projector operation can be sent via e-mail to preset e-mail addresses when such problems occur.

Carry out the following operations in the order listed in order to set up monitoring and control of projectors via a network.

1. Use the Projector Software CD-ROM to install the software to be used into the computer. ☛ p.99
2. Connect the projector to the network using the a network cable. ☛ p.101
3. Use the projector's configuration menus to make the required network settings. ☛ p.101
4. Use the computer to monitor and control the projector.
   Monitoring and control using EMP Monitor ☛ p.108
   Monitoring by means of the mail notification function ☛ p.103

Compatible Computers

Computers that can run EMP Monitor

Operating System*	Windows 98 SE/Me/NT4.0/2000 Professional/ XP Home Edition/XP Professional
CPU	Pentium MMX 166 MHz or higher (Pentium II 233 MHz or higher recommended)
RAM	64 MB or more (128 MB or more recommended)
Free hard disk space	6 MB or more
Display	XGA (1024 × 768) resolution or higher, 16-bit colour or greater

* Macintosh computers are not supported.

Computers that can run EMP NetworkManager

Operating System*	Windows 98 SE/Me/NT4.0 (Service pack 6a, IE5.0 or later)/2000 Professional/XP/XP Home Edition/ XP TabletPC Edition
CPU	Pentium MMX 166 MHz or higher (Pentium II 233 MHz or higher recommended)
RAM	7 MB or more (10 MB or more recommended)
Free hard disk space	250 KB or more
Display	XGA (1024 × 768) resolution or higher, 16-bit colour or greater

* Macintosh computers are not supported.

Installing and Uninstalling the Projector Software

The EMP Monitor and EMP NetworkManager software programs can be installed separately from the accessory Projector Software CD-ROM as required.
If using Windows 2000/NT4.0/XP, installation can only be carried out by a user who is logged in as administrator.

Installing the software

PROCEDURE

1 Turn the power on for the computer and close all applications that are currently running.

2 Insert the "Projector Software" CD-ROM into the computer's CD-ROM drive.

The installer will start automatically.

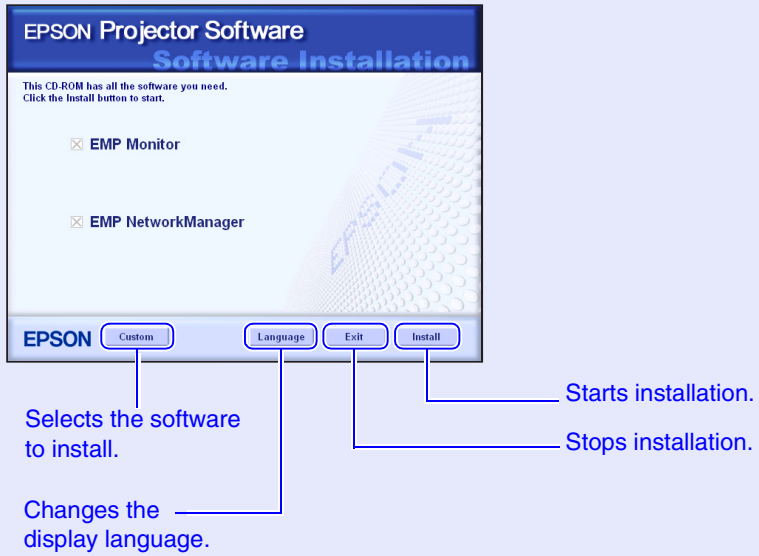
3 A virus checking program window will appear, so check the contents and then click "Next".

A software confirmation window will appear.

TIP

If the installer does not start running automatically, select "Run" from the "Start" menu, then type "CD-ROM drive:\SETUP.exe" in the window and click the "OK" button.

4 Check the setup details and then click the "Install" button.



Installation will start. Follow the instructions that appear on the screen to complete the installation.

Uninstalling the software

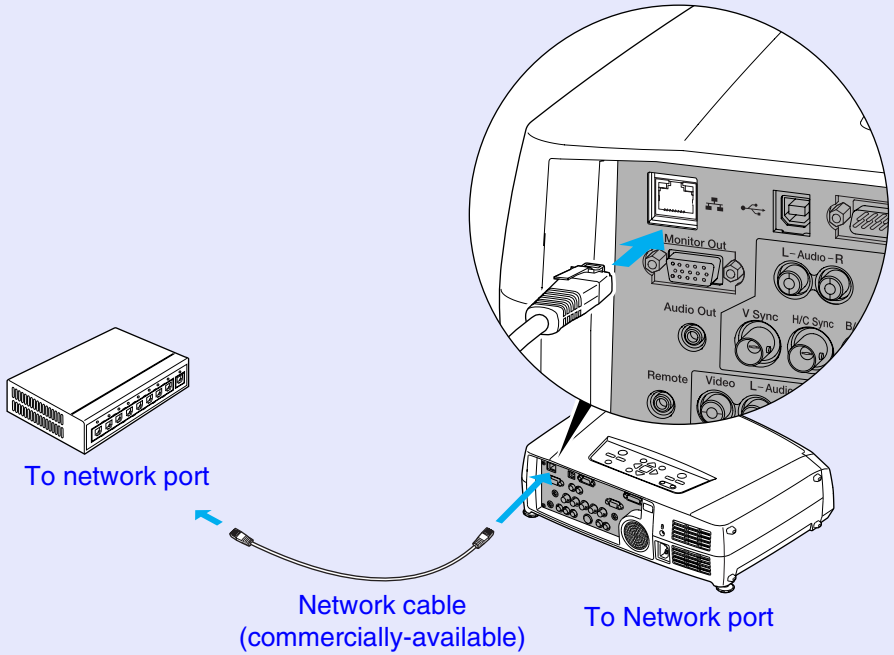
To uninstall the projector software, select "Control Panel" from "My Computer", double-click "Add/Remove Programs", select the programs to be uninstalled, and then click "Add/Remove" (or "Change/Remove" if you are using Windows XP).

TIP

EMP Monitor and EMP NetworkManager cannot be simultaneously uninstalled. Uninstall the unneeded software programs one at a time.

Network Cable Connections

The projector can be connected to a network using a commercially-available 100baseTX or 10baseT network cable. You must use a Category 5 shielded twisted-pair cable to connect the network to prevent malfunction.



Projector Connection Settings

When the projector is connected to the network, various settings such as the IP address must be made using the configuration menus before the projector can be used.

Network connections using the configuration menus

Use the accessory remote control to carry out these operations.

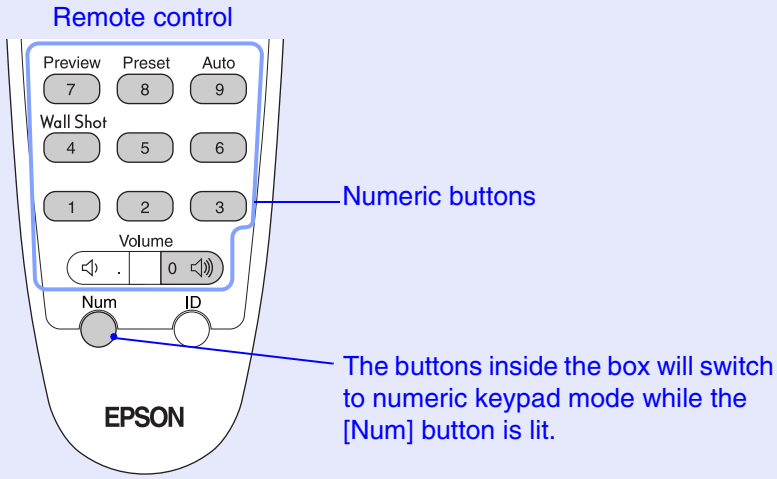
PROCEDURE

1 Press the [Menu] button on the remote control and then select "Network" from the "Advanced2" menu.

Refer to "Using the Configuration Menus" (☛ p.96) for details on using the menus.

2 Press the [Num] button on the remote control to enter numbers.

You may need to enter numbers as part of the settings for an item. If you press the [Num] button, it will light up and the remote control buttons shown right can be used as a numeric keypad.
Press the [Num] button again to cancel the numeric keypad mode.



The following table shows the setting details for each item.

DHCP	Sets whether DHCP is used or not. ON: DHCP is used. OFF: DHCP is not used.
IP Address	Settings can be entered when "DHCP" is set to "OFF". Enter the IP address that has been assigned to the projector.
Subnet Mask	Settings can be entered when "DHCP" is set to "OFF". Enter the subnet mask that has been assigned to the projector.
Gateway Address	Settings can be entered when "DHCP" is set to "OFF". Enter the IP address for the gateway that has been assigned to the projector.
SNMP	Enter the IP address to use for notification of SNMP traps. Two IP addresses can be set as notification addresses: "Trap IP Address 1" and " Trap IP Address 2". If a notification cannot be sent to the IP address that is set for "Trap IP Address 1", then it is sent to the IP address that has been set for "Trap IP Address 2".
MAC Address	Shows the MAC address for the projector.
Projector name	The projector name is a unique name that is used to distinguish the projector from other projectors on the network. Use EMP NetworkManager to change the projector name. ☛ p.104

3 Once the settings have been made, press the [Menu] button to close the configuration menu.

TIP

Once the projector has been connected to the network, EMP NetworkManager can be used to change the projector's network settings. ☛ *p.104*

Problem Reporting Using the Mail Notification Function

If EMP NetworkManager has been used to make the settings for the mail notification function, notification messages can be sent to a computer with a preset e-mail address when a problem or warning occurs with a projector connected to the network. This will notify the e-mail recipient that there is a problem with the projector.

TIP

- ***Up to a maximum of three notification destinations (addresses) can be recorded, and notification messages can be sent to all three destinations at once.***
- ***If a critical problem develops with a projector which causes it to suddenly stop working, it may not be possible for the projector to send a message notifying an operator of the problem.***
- ***If "Standby Mode" in the projector's "Advanced1" menu is set to "Network ON", monitoring can be carried out even when the projector is in standby mode (when the power is off).*** ☛ *p.91*

Check the following points before starting up EMP NetworkManager.

- EMP NetworkManager must be installed in the computer to be used for monitoring and control. ☛ p.99
- The computer and the projector must be connected to the network. ☛ p.101

Mail Notification Settings

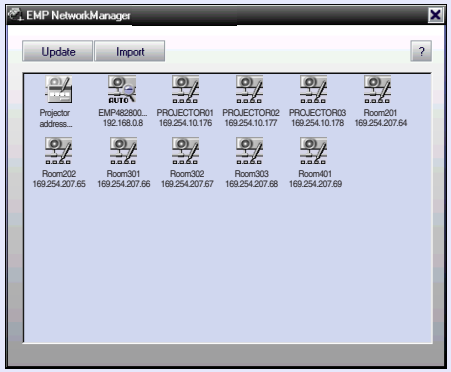
PROCEDURE

1 With Windows running, click [Start], point to [Programs] (or [All Programs]), point to [EPSON Projector] and then click [EMP NetworkManager].

EMP NetworkManager will start up.

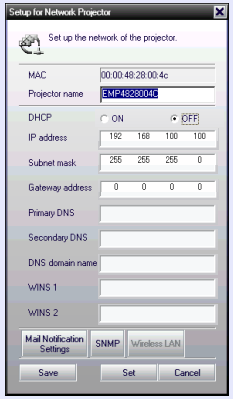
2 Double-click the icon for the projector to set mail notification for.

If the name for the required projector is not displayed, refer to "Connecting Manually". ☛ p.106



If a password has been set, the password entry dialog box will be displayed.

3 **Connection of the projector will start, and the following Setup for Network Projector window will be displayed.**

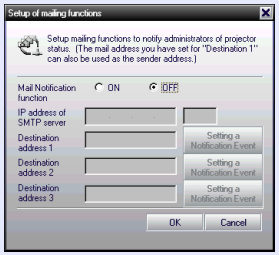


If "DHCP" is set to "OFF", the settings for the "Network" function in the "Advanced2" menu will be displayed. Make any changes that are necessary.

The projector name can consist of up to 15 single-byte alphanumeric characters. Hyphens(-) also can be used. Note that a numeric-only name can not be set.

4 **Once the network settings for the projector have been completed, click [Mail Notification Setting] and make the settings for mail notification such as the notification destinations.**

5 **The following Setup of mailing functions window will be displayed.**


Setup of mailing functions
Setup mailing functions to notify administrators of projector status. (The mail address you have set for "Destination 1" can also be used as the sender address.)
Mail Notification function
ON
OFF
IP address of SMTP server
Destination address 1
Destination address 2
Destination address 3
Setting a Notification Event
OK
Cancel

The following table shows the setting details for each item.

Mail Notification function	Set to "ON" to use the mail notification function.
IP address of SMTP server	Specify an IP address of the SMTP server. You can enter numbers from 0 to 255 in each field of the IP address. However, the following IP address cannot be used. 127.x.x.x, 224.0.0.0 to 255.255.255.255 (where x is a number between 0-255) When you change a port number of the SMTP server, specify this port number. The default value is "25". You can enter a valid number from 1 to 65535.
Destination address 1/2/3	Specify the destination address of the notification mail. Up to three destinations can be set. You can enter up to 53 single-byte alphanumeric characters. The address you have set as "Destination address 1" is also used as the source address.
Setting a Notification Event	Use this to select the events that cause a mail notification to be sent when a problem or warning occurs with the projector. You can select one or more of the following. • Internal error • Fan related error. • Sensor error • Lamp timer failure • Lamp out • Lamp cover is open • Internal temperature error • High-speed cooling in progress • Lamp replacement notification •No-signal

6 **Once the mail notification settings have been completed, click [OK].**

7 **The display will return to the Setup for Network Projector window, so click [Set].**

8 **When the setting finished window appears, click [OK].**

9 **The test message transmission checking window will be displayed.**

You can send a test message to the addresses that have been set. To send a test message, click [Yes]. If you do not want to send a test message, click [No].

The subject of the test e-mail message will be "TEST MAIL". It will contain the following information.

Line 1 : Projector name

Line 2 : IP address that has been set for the projector

Line 3 : TEST MAIL (subject)

10 **The settings will then be applied, and the display will return to the window that appeared in step 2. Click [×] to close EMP NetworkManager.**

TIP

We recommend you to set up a password for security. To do so, right-click the projector icon and select "Change Password". Now, you can change the administrator user (Admin) password.

If a Problem Notification is Sent By Mail

If an e-mail message with "EPSON Projector" in the subject line is sent to the IP address that have been set as mail notification destinations, the message is a notification message saying that there is a problem with the projector.

The following information will be contained in the body of the message.
Line 1 : The name of the projector where the problem has occurred
Line 2 : The IP address that has been set for the projector where the problem has occurred
Line 3 : Details of the problem

The details of the problem are listed on separate lines. The following table shows the details that are given in the message for each item.

Message*/Cause	Remedy
Internal error	"Reading the Indicators" ☛ p.116
Fan related error	
Sensor error	
Lamp cover is open	
Lamp timer failure	
Lamp out	
Internal temperature error	
High-speed cooling in progress	
Lamp replacement notification	
No-signal	No image signals are being input to the projector. Check the connection status or check that the power for the signal source is turned on.

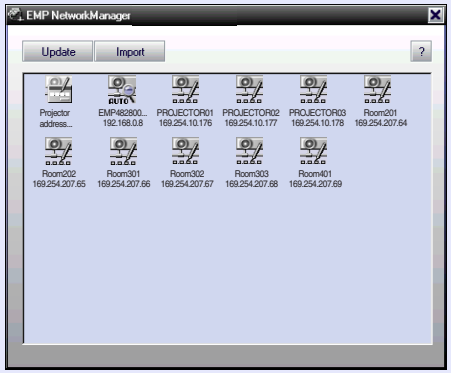
* A (+) or (–) will be appended to the start of the message.
(+): When a projector problem has occurred
(–): When a projector problem has been solved

Connecting Manually

If the name of the projector that you would like to set up mail notification for does not appear in the window, use the following procedure to manually connect the projector.

PROCEDURE

1 Start EMP NetworkManager.



2 Double-click [Projector address selection] in the projector list display area.

3 The following IP Address Setup window will be displayed.

IP Address Setup
Enter an IP address of the projector you wish to connect to. Press [Add] to have the projector added to the list.
Add
Connect
Cancel

You should make the following settings when manually connecting a projector.

IP address	Enter the IP address for the projector to be connected.
[Add] button	Adds the projector with the specified IP address to the projector list display area.
[Connect] button	Connects the projector with the specified IP address to the network.
[Cancel] button	Cancels entry of the IP address.

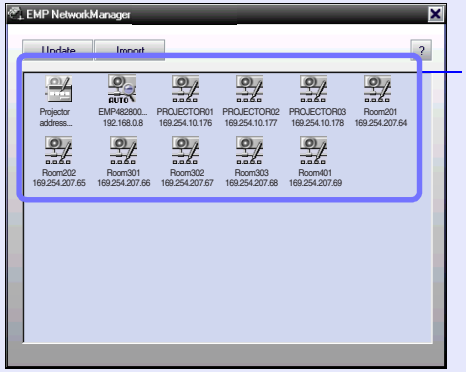
Sharing EMP Monitor settings

A projector list that has already been recorded by EMP Monitor can also be shared by EMP NetworkManager.

PROCEDURE

1 Start EMP NetworkManager.

2 The projectors that have been recorded will be displayed in the projector list display area.



Indicates a projector that has been found using automatic search

Indicates a projector that has been registered using EMP Monitor, or that has been manually registered using EMP NetworkManager.

Indicates a projector that has been registered by specifying the IP address manually.

3 Click [Import].

The file selection window will be displayed.
Select the registration file for EMP Monitor and then click [Open]. A list of the projectors that have been registered by EMP Monitor will be displayed in the projector list display area.

Centralised Control using EMP Monitor

EMP Monitor can be used to check the statuses of multiple projectors that are connected to the network and to carry out operations such as turning the power for the projectors on and off and changing the signal sources, all using a single computer. If there are several projectors that have been set up in different classrooms or meeting rooms, for instance, they can all be started at once and monitored by a single operator.

TIP

- ***A maximum of 64 projectors can be monitored and operated all at once in this way.***
- ***If "Standby Mode" in the projector's "Advanced1" menu is set to "Network ON", EMP Monitor can be used to carry out network monitoring and control functions even when the projector is in standby mode (when the projector's power is turned off).***

Check the following points before starting up EMP Monitor.

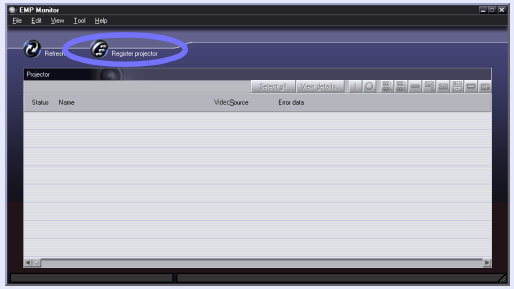
- EMP Monitor must be installed in the computer to be used for monitoring and control. ☛ p.99
- The computer and the projectors must be connected to the network.
- If using Windows 2000/NT4.0/XP, installation can only be carried out by a user who is logged in as administrator.

PROCEDURE

1 With Windows running, click [Start], point to [Programs] (or [All Programs]), point to [EPSON Projector] and then click [EMP Monitor].

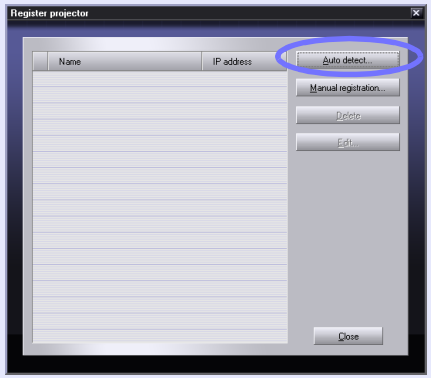
EMP Monitor will start up.

2 If EMP Monitor is being started up for the first time after it was installed, or if you would like to register additional projectors, click the [Register projector] icon. If all projectors are already registered and you do not want to add any new projectors, skip to step 8.



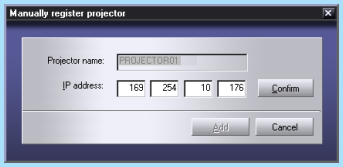
3 Click [Auto detect].

The names of all projectors that are currently connected to the network will be displayed in a list.

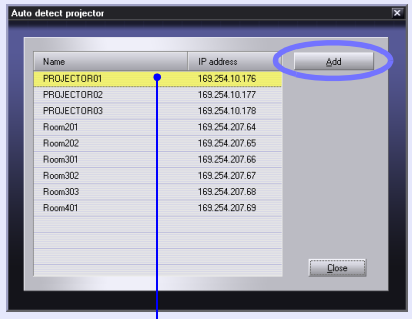


TIP

If you know the IP address of the projector that you would like to register, the Manual registration function is a handy way to register the projector. Click [Manual registration] to display the Manually register projector window. Enter the IP address and then click [Confirm]. If the Projector name appears, click [Add]. The Projector name will then be added to the list in the Register projector window.



4 Select the projector to be monitored or controlled and then click [Add].

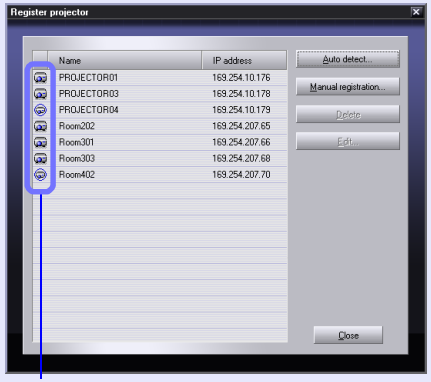


Selected projector name

5 If there are other projectors that you would like to monitor that need to be added, repeat step 4.

6 Once all new projectors to be monitored have been added, click [Close].

The display will return to the Register projector window, and the names of the added projectors will appear in the projector list.



: Projectors registered using the Manual registration function

: Projectors registered using the Auto detect function

7 Once all target projectors have been registered, click [Close].

If there are any projectors in the list that you do not need to monitor, select the Projector name and then click [Delete].

TIP

If the IP addresses for projectors that have been registered using the Manual registration function have changed, you can select the Projector name and then click [Edit] to change the IP address. [Edit] cannot be used for projectors that have been registered using the Auto detect function.

8 The statuses of the registered projectors will each be displayed.

Once a projector has been registered, the status of the projector will be displayed automatically each time EMP Monitor is started from then on.

The following table shows the display details.

Status : The projector statuses are indicated by means of the following icons.	
	Power ON with no problems
	Power OFF with no problems
	Power ON with a problem
	Power OFF with a problem
	Network error (not connected to network, power cable is not connected, etc.)
Name : Shows the name of the projector.	

Video Source : Shows the currently selected input port.	
	Computer, Computer1 or InputA
	Computer2 or InputB
	S-Video
	Video
	D4 (Digital)
	DVI or HDMI (Digital)

Error data : If an error occurs with the projector, the status is indicated by means of the following icons.		
	Lamp replacement notification	Replace the lamp with a new one. ☛ p.142
	High-speed cooling in progress	"Reading the Indicators" ☛ p.116
	Lamp cover open error	
	High internal temperature	
	Internal problem	
	Fan related error	
	Sensor error	

The projector information that is generated when a problem is detected is stored until EMP Monitor is closed. The EMP Monitor displays will not be updated automatically even if the projector status returns to normal. Click the "Refresh" button in the main window to update the status.

9 The power for all registered projectors can be turned on and off at the same time, and the input signal for all projectors can also be selected at the same time. Select the projectors for which the operation is to be carried out and then click the desired operation button.

If you would like to select all projectors, click [Select All]. Furthermore, you can also use the same operations as selecting files in Windows to select ranges of projectors; for example, click the first projector in the range, and then while pressing down the [Shift] key on the keyboard, click the last projector in the range to select all projectors within the specified range. If you hold down the [Ctrl] key, projectors can be selected and unselected each time the projector name is clicked.

The following table shows the function of each button.

[View details] button	Shows the detailed information for the selected projectors.
Power ON	Turns the power on for the selected projectors.
Power OFF	Turns the power off for the selected projectors.
PC1, InputA	Switches to the input source connected to the [Computer] port, [Computer1] port or [InputA] port.
PC2, InputB	Switches to the input source connected to the [Computer2] port or [InputB] port.
BNC	Switches to the input source connected to the [BNC] port.
S-Video	Switches to the input source connected to the [S-Video] port.
Video	Switches to the input source connected to the [Video] port.
D4	Switches to the input source connected to the [D4] port.
DVI,HDMI	Switches to the input source connected to the [DVI] port or [HDMI] port.
EasyMP	Switches to EasyMP or EasyMP.net.

10 To close EMP Monitor, select [Exit] from the [File] menu, or click [×] in the top-right corner of the window.

Troubleshooting

This chapter describes how to identify problems and what to do if a problem is found.

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Problem Solving..... 116

- **Reading the Indicators.....116**
- **When the Indicators Provide No Help 119**
  - Problems relating to images 121
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Using the Help

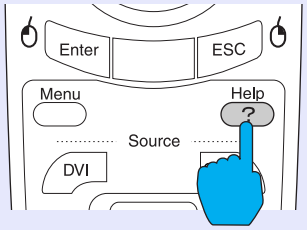
If a problem occurs with the projector, the Help function uses on-screen displays to assist you in solving the problem. It uses a series of menus in a question and answer format.

PROCEDURE

1 Press the [Help] button on either the remote control or the projector's control panel.

The help menu will be displayed.

Remote control

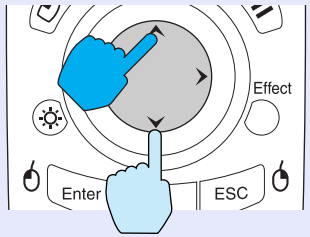


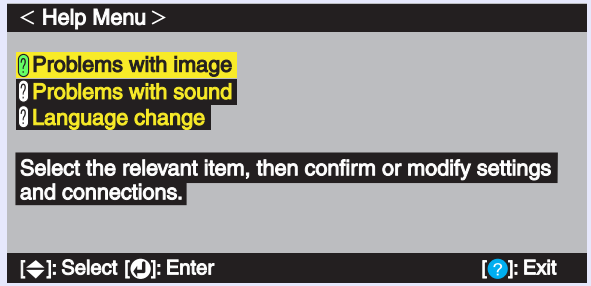
2 Select a menu item.

If using the remote control, tilt the [ ] button up or down to select a menu item.

If using the projector's control panel, press the [ ] or [ ] button to select a menu item.

Remote control

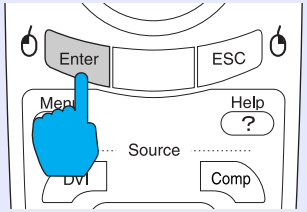



< Help Menu >
Problems with image
Problems with sound
Language change
Select the relevant item, then confirm or modify settings and connections.
[ ]: Select [ ]: Enter
[ ]: Exit

3 Confirm the selection.

Press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel to confirm a selection.

Remote control

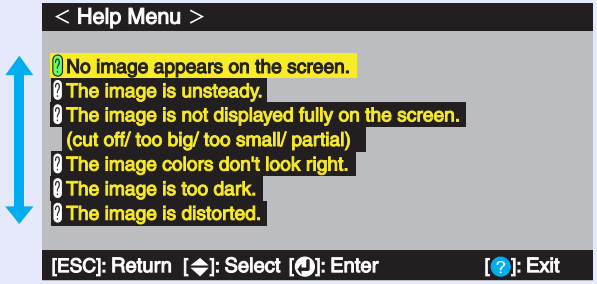


TIP

To return to a previous menu, press the [ESC] button on either the remote control or the projector's control panel.

4 **Repeat steps 2 and 3 to proceed through the menu to more detailed items.**

The help menu is cleared when the [Help] button is pressed.


< Help Menu >
No image appears on the screen.
The image is unsteady.
The image is not displayed fully on the screen.
(cut off/ too big/ too small/ partial)
The image colors don't look right.
The image is too dark.
The image is distorted.
[ESC]: Return [▲▼]: Select [↵]: Enter [?]: Exit

TIP

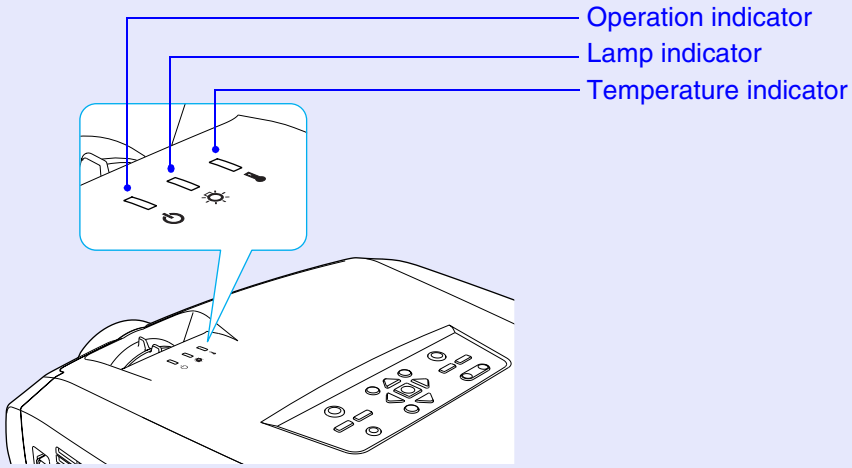
If the Help function does not provide a solution to the problem, refer to "Problem Solving". ☛ *p.116*

Problem Solving

If you are having a problem with the projector, first check the projector's indicators while referring to "Reading the Indicators" below.
If the indicators do not show clearly what the problem might be, refer to "When the Indicators Provide No Help". ☛ p.119

Reading the Indicators

The projector is provided with the following three indicators. These indicators notify you of the operating status of the projector.

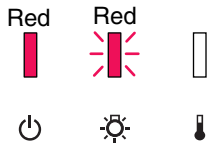
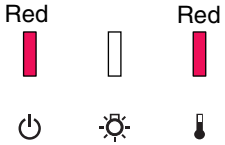
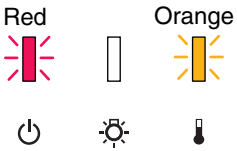
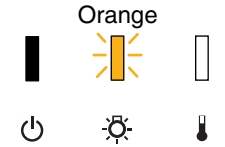


The following tables show what the indicators mean and how to remedy the problems that they indicate.

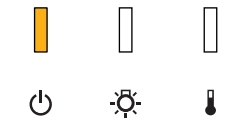
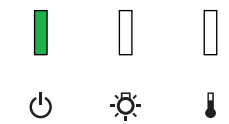
: lit : flashing : off

Status	Cause	Remedy or Status
Red Red Red	Internal error	Stop using the projector, disconnect the power cable from the electrical outlet, and contact your dealer or the nearest address provided in the "International Warranty Conditions" section of the *Safety Instructions/World-Wide Warranty Terms* booklet.
Red Red	Fan related error/Sensor error	Stop using the projector, disconnect the power cable from the electrical outlet, and contact your dealer or the nearest address provided in the "International Warranty Conditions" section of the *Safety Instructions/World-Wide Warranty Terms* booklet.

: lit : flashing : off

Status	Cause	Remedy or Status
	Lamp cover is open error/ Lamp timer failure/ Lamp out	Take out the lamp and check if it is broken. Replacing the Lamp ☛ p.142 If the lamp is not broken, put it back in and then turn the power on. If the lamp still does not turn on, replace it with a new lamp. If this does not solve the problem, stop using the projector and disconnect the power cable from the electrical outlet. Then contact your dealer or the nearest address provided in the "International Warranty Conditions" section of the *Safety Instructions/World-Wide Warranty Terms* booklet.
		If the lamp is broken. Contact your local dealer for further advice. (Projection cannot be carried out until the lamp is replaced.)
		Check that the lamp and the lamp cover are securely installed. If the lamp or lamp cover is not securely installed, the lamp will not switch on.
	Internal temperature error (overheating)	The lamp will turn off automatically and projection will stop. Wait for about 5 minutes without operating the projector. After confirming that the projector enters Standby state, check the following two points. When done the checking, press the [Power] button to turn the power back on. •Check that the air filter and air exhaust vent are clear, and that the projector is not positioned against a wall. ☛ p.16 •If the air filters are blocked, clean or replace them. ☛ p.140 If the projector continues to overheat even after the above points have been checked, or if the indicators show a problem when the power is turned back on, stop using the projector, disconnect the power cable from the electrical outlet, and contact your dealer or the nearest address provided in the "International Warranty Conditions" section of the *Safety Instructions/World-Wide Warranty Terms* booklet.
	High-speed cooling in progress	(This is not an abnormality, However, if the temperature rises too high again, projection will stop automatically.) •Check that the air filters and air exhaust vent are clear and that they are not up against a surface such as a wall. ☛ p.16 •If the air filter is blocked, clean it. ☛ p.140
	Lamp replacement notification	Replace the lamp with a new one. ☛ p.142 If you continue to use the lamp after it has passed the replacement period, the possibility that the lamp may break will increase. Replace the lamp with a new one as soon as possible. * The ⏻ indicator status will vary depending on the projector status at the time.

: lit : flashing : off

Status	Cause	Remedy or Status
Orange 	Standby condition	(Not abnormal) Press the [Power] button on either the remote control or the projector's control panel to start projection. When turning off the projector's power, disconnect the power plug from the electrical outlet when the projector is in this condition.
Green	Warm-up in progress	(Not abnormal) Please wait. Warm-up time is approximately 30 seconds. After warm-up is complete, the flashing green indicator changes to steady green.
Green 	Projection in progress	(Not abnormal)
Orange	Cool-down in progress	(Not abnormal) Please wait. •The cool-down period lasts about 20 seconds. (This varies depending on factors such as the ambient air temperature.) •You cannot operate the [Power] button on either the remote control or the projector's control panel during cool-down. Press the button again after cool-down ends and the indicator changes to steady orange.

If all indicators are switched off, check that the power cable is connected correctly and that power is being supplied normally.

TIP

- ***If the projector is not operating properly even though the indicators are all showing normal, refer to "When the Indicators Provide No Help".***
- ***If an indicator is showing a status which does not appear in the previous tables, contact you dealer or the nearest address provided in the "International Warranty Conditions" section of the Safety Instructions/World-Wide Warranty Terms booklet.***

When the Indicators Provide No Help

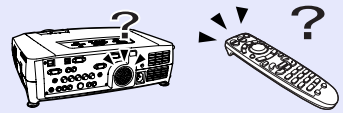
First refer to the following problems to determine what type of problem it is that you are having, and then refer to the page containing details of the problem.

Problems relating to images

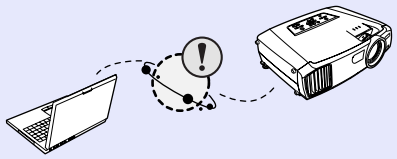
- No images appear ☛ p.121
  Projection does not start, the projection area is completely black, the projection area is completely blue, etc.
- Projection stops automatically ☛ p.121
- The message "Not Supported." is displayed ☛ p.122
- The message "No Signal." is displayed ☛ p.122
- Images are fuzzy or out of focus ☛ p.123
- Interference or distortion appear in images ☛ p.123
  Problems such as interference, distortion or black & white checked patterns appear.
- Image is truncated (large) or small ☛ p.124
  Only part of the image is displayed.
- Image colours are not right ☛ p.125
  The whole image appears purplish or greenish, images are black & white, colours appear dull, etc.
  (Computer monitors and LCD screens have different colour reproduction performance, so that the colours projected by the projector and the colours appearing on the monitor may not necessarily match, but this is not a sign of a problem.)
- Images appear dark ☛ p.126

Other problems

- No sound can be heard or the sound is faint ☛ p.126
- The remote control does not work ☛ p.127
- The fans do not stop when power is turned off ☛ p.127



Problems Relating to Networks and EasyMP



- Mail notification messages are not being sent when a problem occurs with the projector ☛ p.128
- The projector cannot be monitored and controlled using the EMP Monitor function ☛ p.129
- An error message is displayed (error message when EMP Monitor is running) ☛ p.138

For EMP-7950 only

- You cannot connect from another computer when images are being projected during a network connection ☛ p.130
- EMP NS Connection starts, but a projector is not found ☛ p.130
- Connection cannot be established in access point mode or wired LAN connection mode ☛ p.132
- Connection cannot be made in ad hoc mode ☛ p.132
- Network Screen images are not displayed, or the display is slow ☛ p.132
- The PowerPoint slideshow does not work when using the Network Screen ☛ p.133
- Keynote slideshows cannot be played back with Network Screen ☛ p.133
- Network Screen cannot be used ☛ p.133
- When running Microsoft Office applications using Network Screen, the screen does not change as required ☛ p.134
- Files do not work correctly with EMP SlideMaker2 ☛ p.134
- An error message is displayed ☛ p.134–p.138

Problems relating to images

No images appear

Check	Remedy
Was the [Power] button pressed?	Press the [Power] button on either the remote control or the projector's control panel to turn the power on. The remote control cannot be used unless the [R/C] switch of the remote control is at "ON". ☛ p.36
Is the A/V Mute function active?	Press the [A/V Mute] button on either the remote control or the projector's control panel to cancel the A/V Mute function. ☛ p.63
Has "No-Signal Msg." been set to "OFF"?	If the "No-Signal Msg." menu command has been set to "OFF", set it to "Black" or "Blue" for messages to be displayed. If a message is displayed, refer to the item indicated. "Setting" - "No-Signal Msg." ☛ p.86
Have the configuration menu settings been made correctly?	Reset all of the settings. ☛ p.95
Is the projected image completely black? **Only when projecting computer images**	Some input images, such as screen savers, may be completely black.
Are the image signal format settings correct? **Only when projecting images from a video source**	If a composite video or S-Video source is connected to the projector, use the "Video Signal" menu command to select the signal format. "Video" - "Video Signal" ☛ p.82

Projection stops automatically

Check	Remedy
Is "Sleep Mode" set to "ON"?	When the "Sleep Mode" menu command has been set to "ON", the lamp turns off automatically if no operations are carried out for about 30 minutes while no video signal is being input. The ⏻ indicator lights orange at this time. Press the [Power] button on either the remote control or the projector's control panel to turn the power on. If you do not want sleep mode to be used, change the "Sleep Mode" setting to "OFF". "Setting" - "Sleep Mode" ☛ p.87

■ The message "Not Supported." is displayed

Check	Remedy
Are the image signal format settings correct?	If a composite video or S-Video source is connected to the projector, use the "Video Signal" menu command to select the signal format. "Video" - "Video Signal" ☛ p.82
Does the mode match the frequency and resolution of the image signals? **Only when projecting computer images**	Use the "Frequency" menu command to check the signals being input. "About" - "Frequency" ☛ p.94 Check the frequency and resolution of the computer. ☛ Computer documentation

■ The message "No Signal." is displayed

Check	Remedy
Are the cables connected correctly?	Check that all of the cables required for projection are securely connected. ☛ p.21–p.28
Has the correct video input port been selected?	Press the [Source] button on either the remote control or the projector's control panel to change the image source. ☛ p.37
Is the power for the computer or video source turned on?	Turn the power on for the devices. ☛ p.36
Are the image signals being output to the projector? **Only when projecting images from a laptop computer or computer with a built-in LCD screen**	If the image signals are only being output to the computer's LCD monitor or to the accessory monitor, you need to change the output to an external destination as well as the computer's own monitor. For some computer models, when the image signals are output externally, they no longer appear on the LCD monitor or accessory monitor. ☛ Computer documentation, under a title such as "External output" or "Connecting an external monitor" If the connection is made while the power is already turned on, the function [Fn] key that switches the computer's video signal to external output may not work. Turn the power for the projector and the computer off and then back on again. ☛ p.36, p.40

■ Images are fuzzy or out of focus

Check	Remedy
Has the focus been adjusted correctly?	Turn the focus ring on the projector to adjust the focus. ☛ p.42
Is the lens cover still attached?	Remove the lens cover. ☛ p.35
Is the projector at the correct distance?	The recommended projection distance range is 77–1113 cm when using a standard lens or an optional wide zoom lens. Set the projector up so that it is within this range. ☛ p.16 If an optional lens is fitted, refer to the documentation for the optional lens for further details.
Is the keystone adjustment value too large?	Decrease the projection angle to reduce the amount of keystone correction. ☛ p.45
Has condensation formed on the lens?	If the projector is suddenly taken from a cold environment to a warm environment or if sudden ambient temperature changes occur, condensation may form on the surface of the lens, and this may cause the images to appear fuzzy. Set the projector up in the room approximately one hour before it is to be used. If condensation forms on the lens, turn the power off and wait for the condensation to disappear.

■ Interference or distortion appear in images

Check	Remedy
Are the image signal format settings correct?	If a composite video or S-Video source is connected to the projector, use the "Video Signal" menu command to select the signal format. "Video" - "Video Signal" ☛ p.82
Are the cables connected correctly?	Check that all of the cables required for projection are securely connected. ☛ p.21–p.28
Is an extension cable being used?	If an extension cable is used, electrical interference may affect the signals. Use the accessory cables and check if this helps.
Has the correct resolution been selected? **Only when projecting computer images**	Set the computer so that the signals that are output are compatible with this projector. "List of Supported Monitor Displays" ☛ p.159 ☛ Computer documentation
Have the "Sync." and "Tracking" settings been adjusted correctly? **Only when projecting computer images**	Press the [Auto] button on the remote control or the [Auto/Enter] button on the projector's control panel too carry out automatic adjustment. If the images have not been adjusted correctly after using automatic adjustment, you can make the adjustments using the "Sync" and "Tracking" menus. ☛ p.54, p.55

■ Image is truncated (large) or small

Check	Remedy
Is the image in real display? **Is the aspect ratio setting correct?**	Press the [Resize] button on either the remote control or the projector's control panel. ☛ p.71
Is the image still being enlarged by the E-Zoom function?	Press the [ESC] button on the remote control to cancel the E-Zoom function. ☛ p.64
Has the "Position" setting been adjusted correctly?	If analogue RGB computer signals are being input, press the [Auto] button on the remote control or the [Auto/Enter] button on the projector's control panel to automatically adjust the setting. If the images have not been correctly adjusted after using the automatic setup function, adjust the setting manually using the "Position" menu command. If signals other than analogue RGB computer signals are being input, adjust the setting manually using the "Position" menu command. "Video" - "Position" ☛ p.78, p.81
Has the computer been set for dual display? **Only when projecting computer images**	If dual display has been activated in the Display Properties of the computer's Control Panel, the projector will only project about half of the image on the computer screen. To display the whole of the image on the computer screen, turn off the dual display setting. ☛ Computer video driver documentation
Has the "Resolution" command been set correctly? **Only when projecting computer images**	Set the "Resolution" menu command to match the computer. "Video" - "Resolution" ☛ p.79 ☛ Computer documentation

■ Image colours are not right

Check	Remedy
Do the input signal settings match the signals from the connected device?	If the "Comoputer Input" or "BNC Input" in the configuration menu has been set to "Component video" when a computer or RGB video is connected to the [Computer] port or [BNC] ports of the projector, the image will appear purplish. If the "Comoputer Input" or "BNC Input" in the configuration menu has been set to "RGB" when a component video is connected to the [Computer] port or [BNC] ports of the projector, the image will appear greenish. Select the correct signal format for the connected source. "Setting" - "Computer Input", "BNC Input" ☛ p.86 If a composite video or S-Video source is connected to the projector, use the "Video Signal" menu command to select the video signal format. "Video" - "Video Signal" ☛ p.82
Has the image brightness been adjusted correctly?	Use the "Brightness" menu command to adjust the brightness. "Video" - "Brightness" ☛ p.78, p.81
Are the cables connected correctly?	Check that all of the cables required for projection are securely connected. ☛ p.21–p.28
Has the image contrast been adjusted correctly?	Use the "Contrast" menu command to adjust the contrast. "Video" - "Contrast" ☛ p.78, p.81
Has the colour been adjusted correctly?	Use the "Color Adjustment" menu command to adjust the colour. "Advanced1" - "Color Adjustment" ☛ p.90
Has the Wall Shot function been set to "Wall Shot ON"?	When projecting onto a normal screen, press the [Wall Shot] button on either the remote control or the projector's control panel to change the setting to "Wall Shot OFF". To re-adjust the Wall Shot setting, use "Wall Shot Readjustment". ☛ p.52
Have the colour intensity and tint been adjusted correctly? **Only when projecting images from a video source**	Use the "Color" and "Tint" menu commands to adjust the colour and tint. "Video" - "Color", "Tint" ☛ p.81

■ Images appear dark

Check	Remedy
Have the image brightness and luminance been adjusted correctly?	Use the "Brightness" and "Brightness Control" menu commands to adjust the brightness and luminance. "Video" - "Brightness" ☛ p.78, p.81 "Advanced2" - "Brightness Control" ☛ p.92
Has the image contrast been adjusted correctly?	Use the "Contrast" menu command to adjust the contrast. "Video" - "Contrast" ☛ p.78, p.81
Is the lamp due for replacement?	When the lamp is nearly due for replacement, the images will become darker and the colour quality will become poorer. When this happens, the lamp should be replaced with a new one. ☛ p.142

Other problems

■ No sound can be heard or the sound is faint

Check	Remedy
Is the audio source connected correctly?	Check that the cable is connected to the correct [Audio] port. ☛ p.29
Has the volume been adjusted to the minimum setting?	Adjust the volume so that sound can be heard. "Audio" - "Volume" ☛ p.57
Is an audio cable still connected to the projector's [Audio Out] port?	If a cable connector is inserted into the [Audio Out] port, sound is no longer output from the projector's built-in speaker. If not using external speakers, disconnect the audio cable from the [Audio Out] port.
Is the A/V Mute function active?	Press the [A/V Mute] button on either the remote control or the projector's control panel to cancel the A/V Mute function. ☛ p.63
Is the "Computer/DVI Audio Input" setting correct?	Change the "Computer/DVI Audio Input" setting in the "Audio" menu to match the images being projected, or set it to "Computer/DVI". ☛ p.83

■ The remote control does not work

Check	Remedy
Is the [R/C] switch at the "ON" position?	Set the [R/C] switch to the "ON" position. ☛ p.36
Is the remote control light-emitting area facing towards the remote control light-receiving area when it is operated?	Face the remote control towards the remote control light-receiving area. The operating angle for the remote control is approximately ±30º horizontally and approximately ±15º vertically. ☛ p.14
Is the remote control too far from the projector?	The operating range for the remote control is approximately 10 m. ☛ p.14 If operating the remote control from a distance or if you would like to ensure that remote control operations work properly, use the optional remote control cable kit. ☛ p.151
Is direct sunlight or strong light from fluorescent lamps shining onto the remote control light-receiving area?	Set the projector up in a location where strong light will not shine onto the remote control light-receiving area.
Are the batteries dead, or have the batteries been inserted correctly?	Insert new batteries, while making sure that they face correctly. ☛ p.12
Does the remote control's ID number match the projector's ID number?	If the remote control's ID number is set to a number other than "0", the ID number must match the projector's ID number, otherwise the remote control will not work. ☛ p.74
Is the remote control cable still connected to the [Remote] port of either the remote control or the projector?	If the remote control cable is still connected to the [Remote] port, the remote control light-receiving areas of the projector or the remote control light-emitting area of the remote control will not work. If not using the remote control cable kit, disconnect the remote control cable from the [Remote] port of either the remote control or the projector.

■ The fans do not stop when power is turned off

Check	Remedy
Is the "Standby Mode" configuration menu set to "Network ON"?	If the menu is set to "Network ON", the fans will continue to operate after the cool-down period has finished. "Advanced1" - "Standby Mode" ☛ p.91

Problems Relating to Networks and EasyMP

Mail notification messages are not being sent when a problem occurs with the projector

Check	Remedy
Is the wireless or wired LAN card inserted? **For the EMP-7950**	Check that the wireless LAN card is correctly inserted into the card slot of the projector. ☛ "Inserting and Removing Cards" p.17
Is the network cable connected correctly? **When using the EMP-7950 connected to a wired LAN, or when using the EMP-7900**	Check that the network cable is connected correctly. If it is not connected or is connected incorrectly, reconnect it.
Are the settings for connecting to a network correct?	Check the network settings for the projector. If using the EMP-7950 ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide* If using the EMP-7900 ☛ p.101
Has "Standby Mode" been set to "Network ON"?	If using the mail notification function while the projector is in standby mode, change the "Standby Mode" menu setting to "Network ON". ☛ "Advanced1" - "Standby Mode" p.91
Has a critical problem developed causing the projector to momentarily stop working?	When the projector has momentarily stopped working, it cannot send e-mail messages. If the projector cannot be reset even after it has been checked, contact your dealer or the nearest address provided in the "International Warranty Conditions" section of the *Safety Instructions/World-Wide Warranty Terms* booklet.
Is power being supplied to the projector?	Check if the power supply to the location where the projector is set up has been interrupted, or if the circuit breaker for the electrical outlet that the projector is connected to has been tripped.

■ The projector cannot be monitored and controlled using the EMP Monitor function

Check	Remedy
Is the wireless or wired LAN card inserted? **For the EMP-7950**	Check that the wireless LAN card is correctly inserted into the card slot of the projector. ☛ "Inserting and Removing Cards" p.17
Is the network cable connected correctly? **When using the EMP-7950 connected to a wired LAN, or when using the EMP-7900**	Check that the network cable is connected correctly. If it is not connected or is connected incorrectly, reconnect it.
Are the settings for connecting to a network correct ?	Check the network settings for the projector. If using the EMP-7950 ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide* If using the EMP-7900 ☛ p.101
Has EMP Monitor function been correctly installed to the computer?	Uninstall EMP Monitor and then re-install it. If using the EMP-7950 ☛ "If You would like to Uninstall the EasyMP Software" and "Installing EasyMP Software" in the *EasyMP Network Setup Guide* If using the EMP-7900 ☛ p.99, p.100
Have all projectors that are to be monitored and controlled been registered in the projector list?	Register the projector in the projector list. ☛ p.108
Has "Standby Mode" been set to "Network ON"?	If using the EMP Monitor function while the projector is in standby mode, change the "Standby Mode" menu setting to "Network ON". ☛ "Advanced1" - "Standby Mode" p.91
Is power being supplied to the projector?	Check if the power supply to the location where the projector is set up has been interrupted, or if the circuit breaker for the electrical outlet that the projector is connected to has been tripped.

■ You cannot connect from another computer when images are being projected during a network connection (EMP-7950 only)

Check	Remedy
Has the person making the presentation left the meeting room without closing the connection?	If you try to connect to a projector from a computer while Network Screen is running and the projector is already connected to another computer, the connection to the first computer will be terminated and the projector will then connect to the next computer. If no projector keyword has been set in the projector or the keyword is known, it is possible to terminate the current connection and connect to the projector by establishing a new connection from the computer. If a projector keyword has been set in the projector and the projector keyword is unknown, terminate the connection from the projector and then reconnect. To terminate the connection from the projector, press the [ESC] button on the remote control, select the "Exit" button from the displayed menu and then press the [Enter] button on the remote control. Connect from the desired computer after terminating the connection. ☛ "Disconnecting from a Network Connection" in the *EasyMP Network Setup Guide*

■ EMP NS Connection starts, but a projector is not found (EMP-7950 only)

Check	Remedy
Is the wireless or wired LAN card inserted? **For the EMP-7950**	Check that the wireless LAN card is correctly inserted into the card slot of the projector. ☛ "Inserting and Removing Cards" p.17
Is the network cable connected correctly? **When using the EMP-7950 connected to a wired LAN, or when using the EMP-7900**	Check that the network cable is connected correctly. If it is not connected or is connected incorrectly, reconnect it.
Is the access lamp of the wireless LAN card that is inserted into the projector lit green?	If the access lamp is off, remove the wireless LAN card and re-insert it. ☛ "Inserting and Removing Cards" p.17
Is the projector displaying the EasyMP configuration menu screen?	Network connections are disabled while the EasyMP configuration setting screen is displayed. Close the configuration settings to return to the EasyMP standby window.
Is the computer ready for LAN card or in-built LAN functionality to be used?	Check whether the LAN device is functioning in the Device Manager. For example, "Control panel" - "System" - "Device Manager".

Check	Remedy
Is the wireless LAN setting for the computer set to ad hoc mode? **When connected to a wireless LAN in easy connection mode**	Change the wireless LAN settings at the computer to ad hoc mode. ☛ "Computer Wireless LAN Settings" in the *EasyMP Network Setup Guide* Depending on the manufacturer of the wireless LAN card, you may be able to use a communication setting utility (such as Client Manager) to set ad hoc mode. "Ad hoc mode" may be expressed using some other terminology such as "Computer communication using wireless LAN (WiFi)", "Wi-Fi ad hoc", "802.11 ad hoc", "802.11 Mode Connection" or "Peer to Peer".
Is the DHCP function of the wired LAN set to "ON"? **When connected to a wireless LAN in easy connection mode**	Set the DHCP setting of the wired LAN to "OFF" in the EasyMP configuration setting screen. ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide*
Has the network adapter been selected correctly in EMP NS Connection?	If the computer that you are using has several LAN environments, the correct network adapter to be used by EMP NS Connection must be selected, otherwise it will not be possible to connect. Start EMP NS Connection and select the network adapter from the "Extension" - "Switch LAN" (Windows) or "Extension" - "Network Set" (Macintosh) menu.
If making a wireless LAN connection, are there any settings within the power saving features of your computer which disable the wireless LAN?	Please enable the wireless LAN.
Is the computer's radio wave setting for the wireless LAN set to low-intensity?	Change the radio wave setting to the highest possible intensity.
Is the LAN card you are using 802.11g or 802.11b compliant?	Only 802.11g or 802.11b compliant equipment can be used. You cannot use equipment conforming to any other standards (such as 802.11 or 802.11a).
Is WEP encryption set to "ON" at the computer?	If using easy connection mode (ad hoc mode), WEP must be set to "OFF", otherwise connection will not be possible. Set WEP encryption to "OFF". ☛ "Connecting Using Easy Connect Mode (Wireless LAN)" in the *EasyMP Network Setup Guide*

■ Connection cannot be established in access point mode or wired LAN connection mode (EMP-7950 only)

Check	Remedy
Is the ESSID setting correct?	Enable the automatic ESSID search function, or set the ESSID for the computer or access point and the projector so that they are the same. ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide*
Has an identical WEP key been set?	If "WEP" is selected in the "Security" configuration menu, set the WEP key for the computer or access point and the projector to the same key. ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide*
Are the connection refusal functions of the access point, such as the MAC address and port restrictions, set correctly?	Set the projector connection permissions on the access point.
Have the IP address, subnet mask and gateway address for the access point and the projector been set correctly?	If not using DHCP, make all of the settings manually. ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide*
Have the same subnet mask been set for the access point and the projector?	Select "Use IP connect mode" in EMP NS Connection and connect using IP connect mode. ☛ "If No Connected Projectors Appear" in the *EasyMP Operation Guide*

■ Connection cannot be made in ad hoc mode (EMP-7950 only)

Check	Remedy
Is there an access point manufactured by BUFFALO operating nearby?	Ad hoc connection is not possible if there is a BUFFALO access point set to the same ESSID, operating nearby. Turn off the power to the BUFFALO access point or select an ESSID different to that access point.

■ Network Screen images are not displayed, or the display is slow (EMP-7950 only)

Check	Remedy
Are you trying to watch a movie in the Media Player, or preview a screen saver?	Depending on the computer, the Media Player video area may not be displayed, or the screen saver preview may not be displayed correctly.
Are you connecting in wireless LAN access point mode or wired LAN connection mode?	When using Network Screen in access point mode or wired LAN connection mode, display speed falls compared to easy connect mode.
Are you using WEP encryption, or connecting to multiple projectors?	Display speed falls when WEP encryption or two or more connections are being used.

Check	Remedy
Are you using DHCP when in wireless LAN access point mode or wired LAN connection mode?	If DHCP is enabled when using access point mode or when connecting to a wired LAN, it will take some time for EasyMP to get to standby mode if it cannot locate a DHCP server to connect to.
Was EMP NS Connection started or was the resolution or number of colours changed while a movie was playing? **For Macintosh**	When playing a movie, start EMP NS Connection before starting movie playback. If you start the EMP NS Connection while a movie is being played back, or change the resolution and colour settings of the display after starting the movie, the movie will freeze. In such cases, do something to activate the window such as moving it, or minimizing and restoring it.

■ The PowerPoint slideshow does not work when using the Network Screen (EMP-7950 only)

Check	Remedy
Are you trying to start Network Screen when PowerPoint is running? **For Windows**	Close the PowerPoint application before connecting with Network Screen. If you connect when PowerPoint is already running, you will not be able to project any slideshows.

■ Keynote slideshows cannot be played back with Network Screen (EMP-7950 only)

Check	Remedy
Are you using a Mac OS X 10.2.x-based computer? **For Macintosh**	Keynote slideshows may not be displayed correctly with Mac OS X 10.2.x due to limitations of the operating system. Play back Keynote slideshows with Mac OS X 10.3.x or later.

■ Network Screen cannot be used (EMP-7950 only)

Check	Remedy
Are you using a personal firewall? **For Windows**	Network Screen may be unusable when a personal firewall other than NS Protect is set up.

■ When running Microsoft Office applications using Network Screen, the screen does not change as required (EMP-7950 only)

Check	Remedy
Have you been moving the mouse constantly?	As long as the mouse cursor is moved, the screen does not change. Stop moving the mouse cursor when having trouble changing the screen.

■ Files do not work correctly with EMP SlideMaker2 (EMP-7950 only)

Check	Remedy
Are you trying to use a PowerPoint (.ppt) file created in the PowerPoint 95/97 format?	Files that have been created using PowerPoint 95/97 or saved in PowerPoint 95/97 format cannot be edited using EMP SlideMaker2. Resave the file in PowerPoint 2000/2002/2003 format before using it. ☛ "Procedures for Making a Presentation without a Computer" in the *EasyMP Operation Guide*
When PowerPoint files (.ppt) cannot be pasted into a scenario, or thumbnails cannot be displayed, has the Microsoft Office JPEG converter been installed?	Install the JPEG converter. For more information about Microsoft Office JPEG converter installation, refer to the documentation for the Microsoft Office.

■ An error message is displayed
Error messages from EMP NS Connection (EMP-7950 only)

Check	Remedy
Failed to connect to a projector.	Try to reconnect. If connection is still not possible, check the computer and projector network settings. For details on EasyMP network settings: ☛ *EasyMP Network Setup Guide*
Network settings are being made automatically.	If the computer has been set to use DHCP, it may take some time for the IP address to be set. If the IP address has not been determined within about 70 seconds after the message is displayed, an error message will be displayed. If this happens, try closing EMP NS Connection and then restarting it.
Projector detection error. No connectable projector exists, or the projector's power is not turned on.	Carry out the following. • Turn the power on for the projector, complete the projector preparation and then click the "Search Again" button. • Check the projector's configuration setting for EasyMP. • Check the security software settings for the computer, and cancel the port settings if the ports have been limited.

Check	Remedy
Incorrect keyword. Enter the keyword displayed on the projector.	Check the keyword for the projector that is displayed in the EasyMP standby window, and enter that projector's keyword.
Select a projector from the list.	Select the name of each projector for connection, and click the "Connect" button. ☛ *EasyMP Network Setup Guide*
The selected projector is in use. Continue to connect?	You are attempting to connect to a projector already connected to another computer. Click "Yes" to connect to the projector. The connection between the projector and the other computer will be terminated. Click "No" to end the connection attempt to the projector. The connection to the other computer will not be affected.
Failed to initialize EMP NS Connection.	Uninstall and then reinstall EMP NS Connection. ☛ "If You would like to Uninstall the EasyMP Software" and "Installing EasyMP Software" in the *EasyMP Network Setup Guide*
Communication error occurred. Do you want to retry connection?	A communication error occurred between the computer and the projector, and the connection was closed. If you click the [Yes] button, a reconnection will be attempted. If the connection attempt is not successful, check the network settings on the computer and the EasyMP network settings on the projector. For details on network settings: ☛ *EasyMP Network Setup Guide* If you click the [No] button, the connection will remain closed and the message window will close.
One of the projectors cannot be connected with the keyword entered.	The wrong keyword was entered when trying to connect to a projector with a projector keyword. Check EasyMP standby screen for the correct projector keyword. Terminate the connection, reconnect and enter the projector keyword on the displayed keyword input screen. ☛ "Connecting the Computer and Projector via the Network" in the *EasyMP Network Setup Guide*
Failed to obtain network adaptor information. Check network settings and restart.	Check the following: •Is a network adapter installed in the computer ? •Is the driver for the network adapter installed in the computer ? After checking, restart the computer and try to connect. If connection is still not possible, check the following. Check the network settings on the computer and the EasyMP network settings on the projector. For details on network setting: ☛ *EasyMP Network Setup Guide*
Some projectors do not support SXGA. Reduce resolution and retry.	One of the projectors you are connecting to is an EMP-735. Change the screen resolution of the computer to SXGA (1280 × 1024) or lower.

Check	Remedy
There is a projector not responding.	One or more projectors failed to connect when an attempt was made to connect simultaneously to multiple projectors. The successfully connected projectors can be used. To connect to the projectors that failed to connect, terminate the connection and try again. If connection is still not possible, check the network settings on the computer and the EasyMP network settings on the projector. For details on network settings: ☛ *EasyMP Network Setup Guide*
Enter the keyword displayed on the projector.	Check the keyword for the projector that is displayed in the EasyMP standby screen, and enter that projector's keyword.
Cannot find a projector of the specified IP address.	Check that "Wired LAN connection mode" or "Access Point Mode (Wireless LAN)" setting is being used in the EasyMP configuration settings for the projector to be connected. In the wireless LAN setting screen, change to "Access Point Mode" if it is set to "Easy Connect Mode". Next, check the "IP Address" setting in the "Wired LAN" - "Basic" or the "Wireless LAN" - "Basic" configuration menu, and specify that IP address when connecting in IP connection mode. ☛ "If No Connected Projectors Appear" in the *EasyMP Operation Guide*. If connection is still not possible, check the network settings on the computer and the EasyMP network settings on the projector. For details on network setting: ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide*
Image transfer slows if PC resolution is higher than XGA (1024 × 768 pxl.) Do you want to continue? **For Windows**	The display of the computer being connected to the projector is set to a resolution higher than XGA (1024 × 768). Clicking "Yes" connects the projector. However, the display speed of the projection screen will be slow. Clicking "No" aborts the projector connection. To avoid slow display speeds on the projection screen, change the computer display settings to XGA (1024 × 768) or lower.
Image transfer slows if screen color is more than 24 bits. NS Connection converts it to 16 bits. Do you want to continue? **For Windows**	The display colours of the computer being connected to the projector is set to 24 bits or higher. Clicking "Yes" connects the projector. However, the display will be in 16 bit colour.

If an error message not described above is displayed, refer to the EMP NS Connection help.

Error messages from EMP SlideMaker2 (EMP-7950 only)

Check	Remedy
****.SIT already registered. (** is the scenario file name.)**	It is not possible to add a scenario file name if it already exists in the "Autorun Scenario List". ☛ "Sending a Scenario" in the *EasyMP Operation Guide*
Not enough disk space.	The drive to which a scenario is being sent has insufficient free space and the scenario cannot be sent. Delete files that are no longer required on the destination drive to make sufficient disk space to save the scenario on the drive.
**** contains an invalid path. (** is the path name containing the scenario file.)**	The path of the file to be opened could not be found. This could be for the following reasons. •After the last time the scenario file was saved by EMP SlideMaker2, the file was moved to another folder. •After the last time the scenario file was saved by EMP SlideMaker2, the folder name was changed. •The desired scenario file has been deleted. Open the desired scenario file by selecting "File"-"Open", or search for the file using the Windows "Search for Files or Folders" function or other methods.
Disk full while accessing **. (is the path name including the scenario file)**	The drive containing the scenario folder has insufficient free space, and the scenario file could not be saved. Delete files that are no longer required on the drive containing the scenario folder to make sufficient disk space to allow the scenario file to be saved.
Cannot open the proposed file.	The PowerPoint file to be added to the scenario is damaged or corrupted and cannot be used. Use a different PowerPoint file.
Change name or directory	A file or scenario folder of the same name already exists. Change the scenario name or the scenario folder name and try saving again.

Error messages from EMP Monitor

Check	Remedy
The password is incorrect.	An incorrect password was entered. Enter the correct password. If you forget the password, check the "Password for WEB control" setting in the "Wired LAN" - "Basic" or the "Wireless LAN" - "Basic" configuration menu.
Cannot connect to the projector of the IP address entered.	•If using the EMP-7950 Check that "Wired LAN Connect Mode" or "Access Point Mode (Wireless LAN)" setting is being used in the EasyMP configuration settings for the projector to be connected. If "Easy Connect Mode" is selected in the "Wireless LAN" - "Basic" configuration menu, change the setting to "Access Point Mode". Next, check the "IP Address" setting in the "Wired LAN" - "Basic" or the "Wireless LAN" - "Basic" configuration menu, and specify that IP address when connecting in IP connection mode. ☛ p.109 If connection is still not possible, check the network settings on the computer and the EasyMP network settings on the projector. For details on network settings: ☛ "Connecting in Access Point Mode or Wired LAN Mode" in the *EasyMP Network Setup Guide* •If using the EMP-7900 Select "Advanced2" - "Network" in the configuration menu for the projector to be connected, and then check the IP address. Specify this IP address when connecting in IP connection mode. ☛ p.109 If connection is still not possible, check the computer and projector network settings.

Appendices

This chapter provides information on maintenance procedures to ensure the best level of performance for the projector for a long time.

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Maintenance

This section describes maintenance tasks such as cleaning the projector and replacing consumable parts.

Cleaning

You should clean the projector if it becomes dirty or if the quality of projected images starts to deteriorate.

CAUTION

Be sure to read the separate Safety Instructions/World-Wide Warranty Terms before cleaning.

Cleaning the Projector Case

Clean the projector case by wiping it gently with a soft cloth.
If the projector is particularly dirty, moisten the cloth with water containing a small amount of neutral detergent, and then firmly wring the cloth dry before using it to wipe the projector case. Then wipe the case again with a soft, dry cloth.

CAUTION

Do not use volatile substances such as wax, alcohol or thinner to clean the projector case. These can cause the case to warp and make the coating finish peel off.

Cleaning the Lens

Use a commercially-available air blower, or use lens cleaning paper to clean the lens.

CAUTION

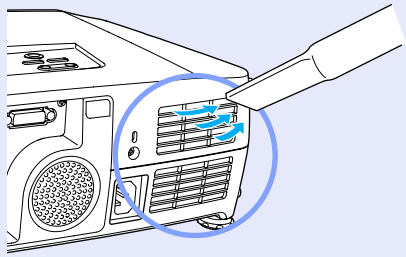
Do not rub the lens with harsh materials or subject the lens to shocks, as it can easily become damaged.

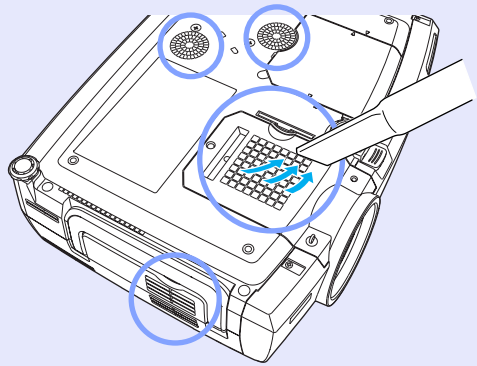
Cleaning the Air Filters and Air Intake Vent

If dust collects on the air filter or the air outlet, it can cause the internal temperature of the projector to rise, and this can lead to problems with operation and shortening of the optical engine's service life.
It is recommended that you clean these parts at least once every three months. Clean them more often than this if using the projector in particularly dusty environments.

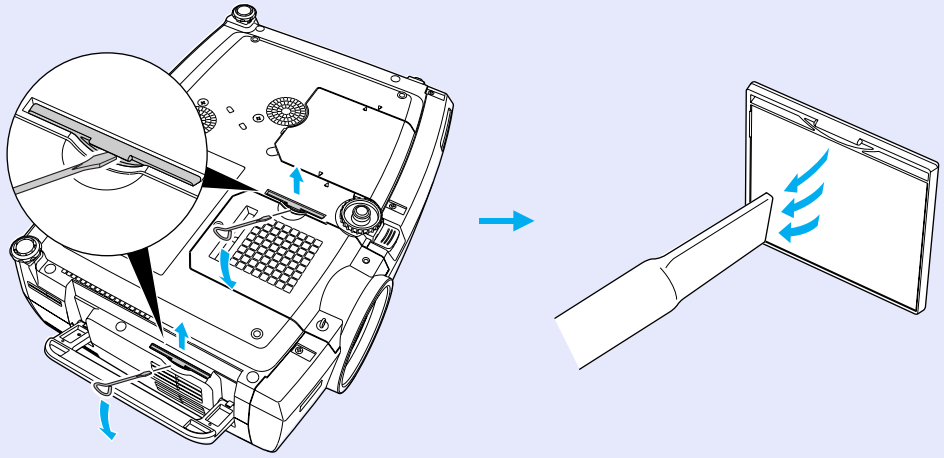
- Air intake vents in rear, side and base of projector

Turn the projector upside-down and use a vacuum cleaner to clean the air intake vent.





• Air filters at side and base of projector
Pull the air filters out from the projector and then use a vacuum cleaner to clean them.



TIP

- *If the air filters are broken or if the warning message reappears after they have been cleaned, they should be replaced. Replace them with new air filters. See "Appendices: Optional Accessories and Consumables"* ☛ *p.151*
- *Spare lamps are provided with spare air filters. The air filters should also be replaced when the lamp is replaced.*

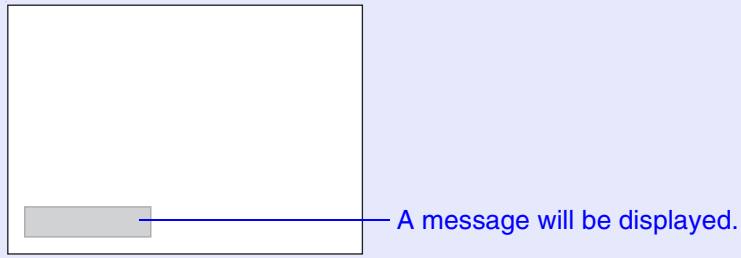
Replacing Consumables

This section describes how to replace the lamp and the air filters.

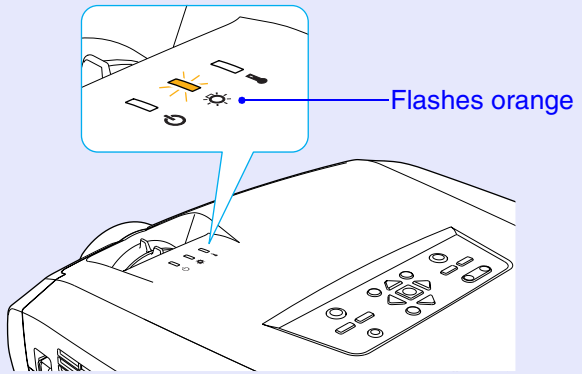
Lamp Replacement Period

It is time to replace the lamp when:

• The message "Lamp Replace." appears on the screen when projection starts



• The ☼ indicator is flashing orange



• The projected images get darker or start to deteriorate in quality.

TIP

- *The lamp replacement message is set to appear after the following periods of time in order to maintain the initial brightness and quality of the projected images.*
  ·When used continuously at high luminance: Approx. 1900 hours
  ·When used continuously at low luminance: Approx. 2900 hours
  "Brightness Control" ☛ p.92
  If you continue to use the lamp after this period, the possibility of the lamp breaking becomes greater. When the lamp replacement message appears, replace the lamp with a new one as soon as possible, even if it is still working.
- *Depending on the characteristics of the lamp and on the way it has been used, the lamp may become darker or stop working before the lamp warning message appears. You should always have a spare lamp ready in case it is needed.*
- *Contact your dealer for a spare lamp.*

Replacing the Lamp

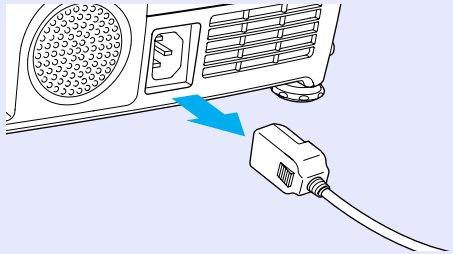
CAUTION

- *If you are replacing the lamp because it has stopped working, it is possible that the lamp is broken.*
  If replacing the lamp of a projector which has been installed on the ceiling, you should always assume that the lamp is broken and handle it with extreme care during removal. Furthermore, you should stand to the side of the projector, not underneath it.
- *Wait until the lamp has cooled down sufficiently before removing the lamp cover. It takes a further one hour after the cool-down period has finished for the lamp to be cool enough.*

PROCEDURE

1 Turn the projector's power off, wait for the cool-down period to end, and then disconnect the power cable.

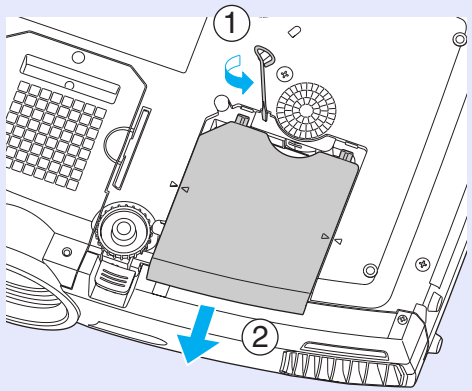
The cool-down period lasts for about 20 seconds.



2 **Wait until the lamp has cooled down, and then remove the lamp cover from the base of the projector.**

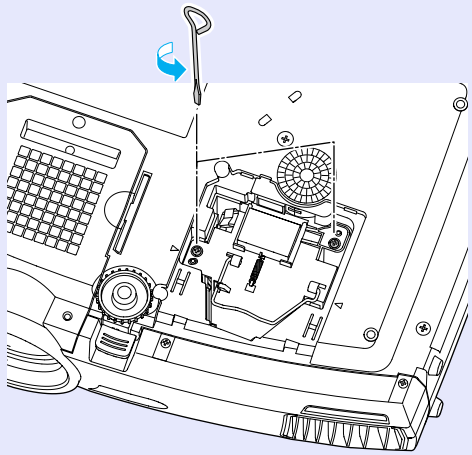
It takes a further one hour after the cool-down period has finished for the lamp to be cool enough.

Insert the screwdriver that is supplied with the spare lamp or some other flat-tipped screwdriver into the hollow between the projector and the lamp cover, and turn it. The lock will be released. Slide the screwdriver in until the ▷ mark on the lamp cover and the ◁ mark on the projector are aligned. Then lift up the lamp cover to remove it.



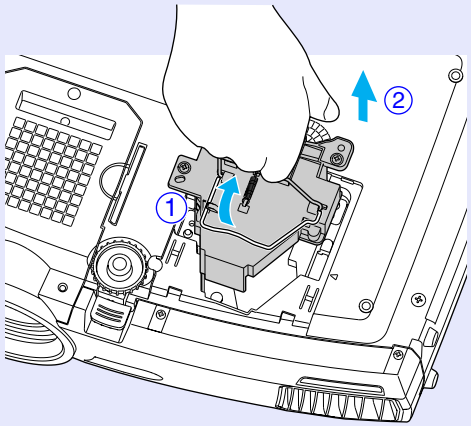
3 **Loosen the two lamp fixing screws.**

Use the screwdriver that is supplied with the spare lamp or some other flat-tipped screwdriver to loosen the two lamp fixing screws that are securing the lamp to the projector.



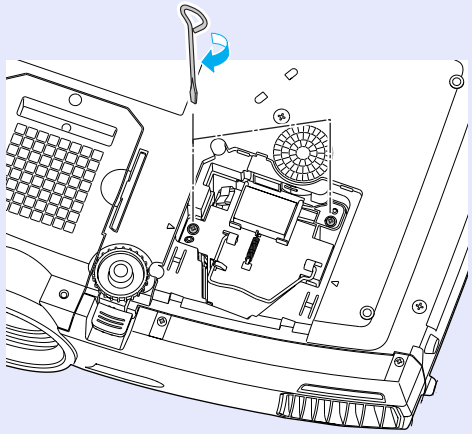
4 Take out the old lamp.

Fold out the handle as shown in the illustration below and pull the lamp out of the projector.
If the lamp is broken, replace it with a new lamp, or contact your local dealer for further advice. If replacing the lamp yourself, be careful to avoid pieces of broken glass.



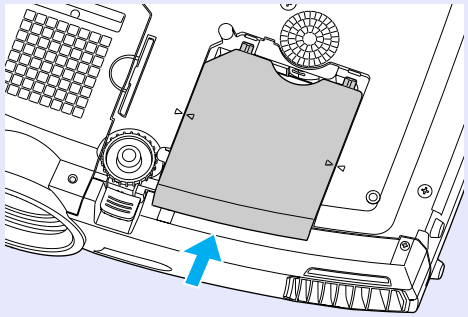
5 Install the new lamp.

Hold the lamp so that it faces the correct way to fit into the projector, and then insert the lamp until it clicks into place and tighten the two lamp fixing screws.



6 Install the lamp cover.

Slide the cover in until it clicks into place.



TIP

- *Install the lamp securely. If the lamp cover is removed, the lamp turns of automatically as a safety precaution. Moreover, the lamp will not turn on if the lamp or the lamp cover is not installed correctly.*
- *Spare lamps are provided with spare air filters. The air filters should also be replaced when the lamp is replaced.* ☛ *p.146*
- *The lamp contains mercury. Dispose of used lamps properly in accordance with your local regulations.*

Resetting the Lamp Operating Time

The projector has a built-in counter which keeps track of the lamp operating time, so that when the cumulative operating time reaches a certain point, it causes the replacement warning message to be displayed. Therefore, the counter needs to be reset using the configuration menu after the lamp has been replaced with a new one.

TIP

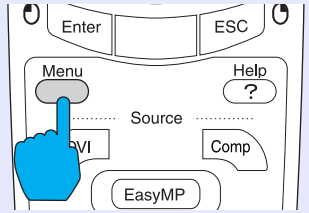
Do not reset the lamp operating time except after the lamp has been replaced. If the lamp operating time is reset at any other time, the lamp replacement period will not be indicated correctly.

PROCEDURE

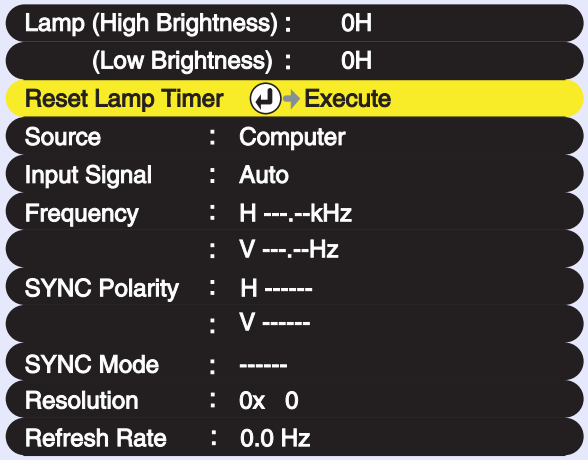
1 Connect the power cable, turn on the projector's power, and then press the [Menu] button on the remote control.

The configuration menu will be displayed.

Remote control

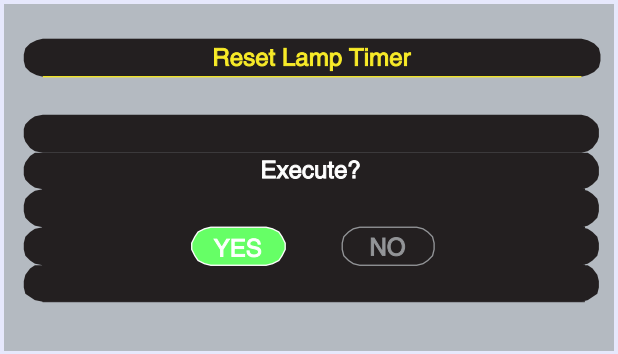


2 **Select "Reset Lamp Timer" from the "About" menu and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.**


Lamp (High Brightness) : 0H
(Low Brightness) : 0H
Reset Lamp Timer Execute
Source : Computer
Input Signal : Auto
Frequency : H ---.--kHz
: V ---.--Hz
SYNC Polarity : H ------
: V ------
SYNC Mode : ------
Resolution : 0x 0
Refresh Rate : 0.0 Hz

3 **Select "Yes" and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.**

The lamp operating time will then be reset.



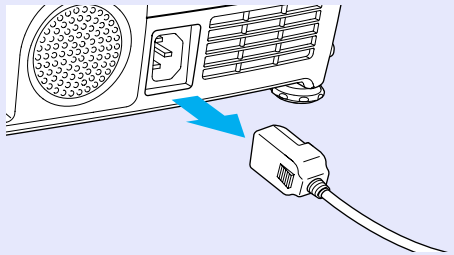
Replacing the Air Filters

If the air filters are broken or if the warning message reappears after they have been cleaned, they should be replaced.
The air filter can be replaced even if the projector is installed on a ceiling.

PROCEDURE

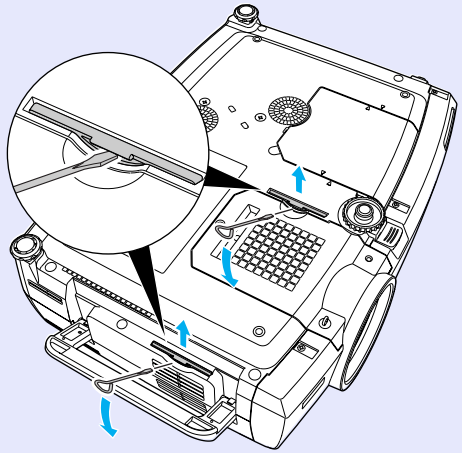
1 **Turn the projector's power off, wait for the cool-down period to end, and then disconnect the power cable.**

The cool-down period lasts for about 20 seconds.

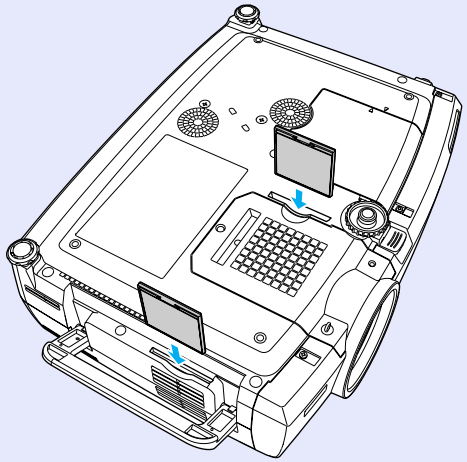


2 Pull out the air filters. Insert a flat-tipped screwdriver into the hollow as shown in the illustration below, and then pull it straight upwards.

The projector has two air filters.
Fold out the handle before removing the air filter at the side.



3 Insert the two new air filters, and push them in until they click into place.



TIP

Dispose of used air filters properly in accordance with your local regulations.
Air filter frame: Polycarbonate, ABS plastic
Air filter: Polyurethane foam

Saving a User's Logo

You can record the image that is currently being projected as a user's logo.

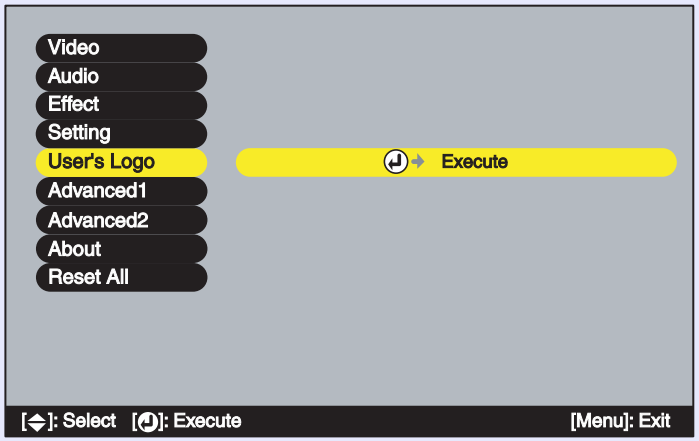
TIP

- *When a user's logo is recorded, the previous user's logo will be erased.*
- *You cannot save a new user's logo if "User's Logo Protect" in the Password Protect settings has been set to "ON". Set "User's Logo Protect" to "OFF" and then save the new user's logo.* ☛ *p.61*

PROCEDURE

1 **Project the image that you would like to use as a user's logo, and then press the [Menu] button on either the remote control or the projector's control panel.**

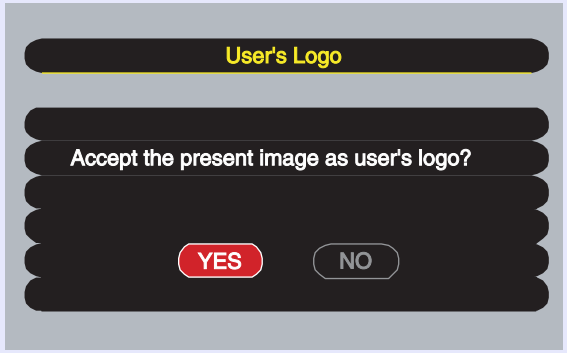
2 **Select the "User's Logo" menu, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.**



TIP

If keystone correction or the E-Zoom function have been used, they will be cancelled when the "User's Logo" menu is selected.

3 **Select "Yes" in the sub-menu, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.**

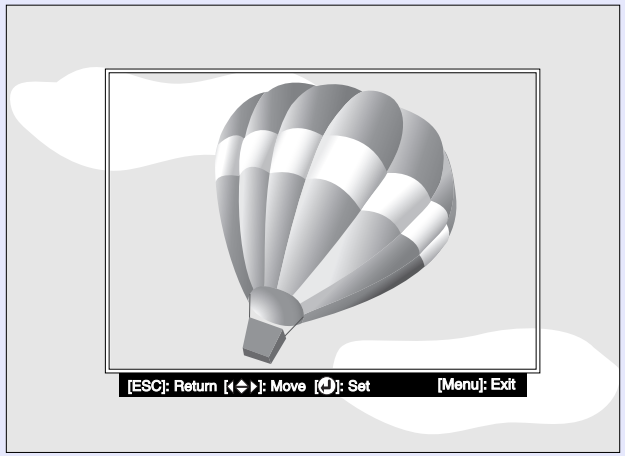


TIP

When you press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel, the images will be projected at their original image signal resolution, so that when you are projecting images which have a resolution that is different from the number of pixels on the projector's panel, and when you are projecting video images, the display size will change.

4 The image to be recorded and a selection marquee box will be displayed, so move the marquee box to select the part of the image to use.

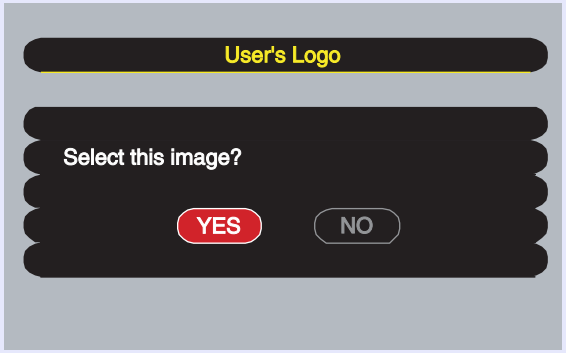
Tilt the [◌] button on the remote control or press the [⌓], [▽], [◁] and [▷] buttons on the projector's control panel to select the part of the image to use as the user's logo, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.



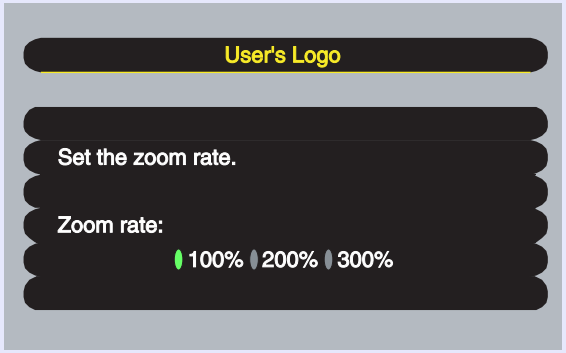
TIP

User's logos can be saved at up to 480 ×360 dots in size.

5 Select "Yes" at the confirmation screen, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.

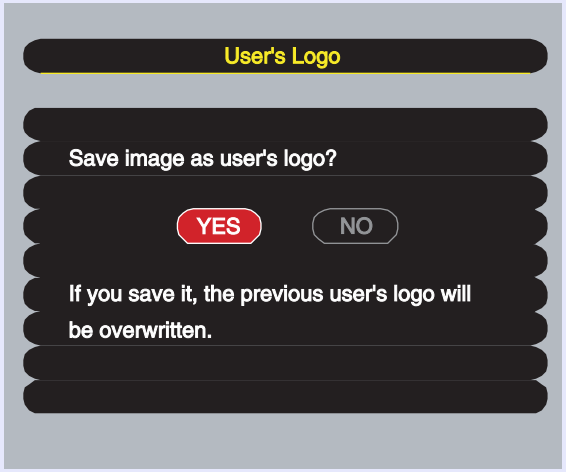


6 Select the zoom rate in the Zoom rate setting screen, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.



7 **Select "Yes" at the confirmation screen, and then press the [Enter] button on the remote control or the [Auto/Enter] button on the projector's control panel.**

The image will then be saved. Once the image has been saved, the message "Completed." will be displayed.



TIP

- *Saving the user's logo may take a few moments (about 15 seconds). Do not use the projector or any other sources which are connected to the projector while the user's logo is being saved. If this is not observed, it may result in errors in projector operation.*
- *Once a user's logo has been saved, the logo setting cannot be returned to the factory default.*

Optional Accessories and Consumables

The following optional accessories are available for purchase if required. This list of optional accessories is current as of December 2004. Details of accessories are subject to change without notice.

Optional Accessories

Soft carry case ELPKS28
Hard travel case ELPKS29
Use this case if you need to carry the projector by hand.

60" screen ELPSC07
80" screen ELPSC08
100" screen ELPSC10
A portable roll-type screens. (Aspect ratio 4:3)

50" portable screen ELPSC06
A compact screen which can be carried easily. (Aspect ratio 4:3)

VGA-HD15 PC cable ELPKC02
(1.8 m - for mini D-Sub 15-pin/mini D-Sub 15-pin)
This is the same computer cable as the projector's accessory computer cable.

VGA-HD15 PC cable ELPKC09
(3 m - for mini D-Sub 15-pin/mini D-Sub 15-pin)
VGA-HD15 PC cable ELPKC10
(20 m - for mini D-Sub 15-pin/mini D-Sub 15-pin)
Use these extension cables if the accessory computer cable is too short.

Digital video cable DVI-D/DVI-D ELPKC20
(3 m - for DVI-D male/male)
This is a DVI cable for connecting the projector to a computer with a digital RGB output interface.

Component video cable ELPKC19
(3 m - for mini D-Sub 15-pin/RCA male × 3)
Use to connect a component video source.

Remote control cable set ELPKC28
(10 m - for 3.5 mm dia. mini plug (male-male))
(10 m - for 3.5 mm dia. mini jack (male-female))
Use in order to operate the projector accurately by remote control from a distance.

Long throw zoom lens* ELPLL05
(Projection distance ratio: Approx. 2.33–3.15)
Medium throw zoom lens* ELPLM03
(Projection distance ratio: Approx. 1.75–2.36)
Wide Zoom Lens* ELPLW03 (For EMP-7950NL/7900NL)
(Projection distance ratio: Approx. 1.3–1.8)
Projection distance ratio = Projection distance/Width of projection area
The values should be used as a guide for setting up. The value will vary depending on setup conditions and the zoom setting.

Ceiling plate* ELPFC03
Pipe 370 (370 mm/silver)* ELPFP04
Pipe 570 (570 mm/silver)* ELPFP05
Pipe 770 (770 mm/silver)* ELPFP06
Use when installing the projector on a high ceiling or a ceiling with veneer panels.

Ceiling mount* ELPMB13
Use when installing the projector on a ceiling.

Image presentation camera ELPDC04
Use to project books, OHP films and slides.

* A special method of installation is required in order to suspend the projector from the ceiling. Please contact your supplier if you would like to use this installation method.

Consumables

Spare lamp ELPLP22
(Set with spare lamp and two spare air filters)
Use as a replacement for spent lamps.

Filter kit (3 sets of 2 air filters (total 6)) ELPAF01
Use as a replacement for spent air filters.

Glossary

The following table contains explanations of some of the terms used in this guide which may be unfamiliar or which are not explained in the text of the guide. Further information can be obtained by referring to other commercially-available publications.

3-2 pull-down function	This function directly converts image sources that have been recorded in the same 24-frame format used for movies into 60-frame progressive signals. This allows data such as DVD software that has been recorded in 24-frame format to be played back on large screens with more natural and accurate reproduction, without any loss of image quality from the original movie.
5BNC	A port used to input analogue video signals.
Ad hoc mode	A method of wireless LAN connection that communicates with wireless LAN clients without using an access point.
Aspect ratio	The ratio between an image's length and its height. HDTV images have an aspect ratio of 16:9 and appear elongated. The aspect ratio for standard images is 4:3.
Authentication server	This is a server that centrally manages user authentication. By using an authentication server, management of user information and user authentication tasks can be centralised. In addition, many authentication servers use high-level authentication methods and so they also tend to be highly secure.
CCX	Abbreviation for Cisco Compatible Extensions. This is a security technology for wireless LANs developed by Cisco Systems, Inc. It uses RADIUS server for authentication. Several authentication methods are available for CCX, and this projector uses LEAP authentication.
Channel	Communication speeds will drop if there are too many devices performing wireless communication using the same frequency. In this case, it is possible to avoid interference from other wireless LANs by setting a wireless channel for each wireless LAN network.
Colour temperature	The temperature of an object which is emitting light. If the colour temperature is high, the colours tend to take on a bluish tinge. If the colour temperature is lower, the colours tend to take on a reddish tinge.
Component video	Video signals which have the video brightness signals and colour signals separated, in order to provide better image quality. In high-definition TV (HDTV), it refers to images which consist of three independent signals: Y (luminance signal), and Pb and Pr (colour difference signals).
Composite video	Video signals which have the video brightness signals and colour signals mixed together. The type of signals commonly used by household video equipment (NTSC, PAL and SECAM formats). The carrier signal Y (luminance signal) and chroma (colour) signal which are contained in the colour bar are overlapped to form a single signal.
Contrast	The relative brightness of the light and dark areas of an image can be increased or decreased in order to make text and graphics stand out more clearly, or to make them appear softer. Adjusting this particular property of an image is called "contrast adjustment".
Cool-down	This is the process by which the projector's lamp is cooled down after it has become hot through use. It is carried out automatically when the [Power] button on either the remote control or the projector's control panel has been pressed to turn the projector off. Do not disconnect the power cord while cool-down is in progress, otherwise the cool-down process will not work properly. If the cool-down period is not allowed to finish normally, the projector's lamp and internal components will remain at high temperatures, and this may shorten the operating life of the lamp or cause problems with the operation of the projector.

DFP	Abbreviation for Digital Flat Panel. Refers to a standard method for digital transmission of video signals.
DHCP	Abbreviation for Dynamic Host Configuration protocol, which is a protocol for automatically assigning an IP address for devices that are connected to a network.
Dolby Digital	A sound format developed by Dolby Laboratories. Normal stereo is a 2-channel format which uses two speakers. Dolby Digital is a 6-channel (5.1-channel) system which adds to this a centre speaker two rear speakers and a sub-woofer.
DPOF	Abbreviation of Digital Print Order Format, which is a format used to record infomation concerning the printing of photographs taken with a digital camera (which images to print, how many copies, etc.) to recordable media, such as a memory card.
DVI (DVI-D)	Abbreviation for Digital Visual Interface. Refers to a standard method for digital transmission of video signals. DVI is a standard which has also been applied to digital household electronic equipment other than computers. It allows images to be transmitted at higher resolutions than for DFP, and also includes a digital signal encoding function.
ESSID	ESS is an abbreviation of Extended Service Set. The ESSID is an identification number for connecting with a counterpart on a wireless LAN. Wireless communication is possible between devices with corresponding ESSID numbers.
Film judgment function	A function for judging whether an image source is a 24 Hz progressive film source or not.
Gateway	A server (router) that is used for communication over a network (subnet) that is divided up using subnet masks.
HDTV	An abbreviation for High-Definition Television. It refers to high-definition systems which satisfy the following conditions. •Vertical resolution of 750p or 1125i or greater (p = progressive scanning, i = interlaced scanning) •Screen aspect ratio of 16:9 •Dolby Digital audio reception and playback (or output)
Interlaced	A method of image scanning whereby the image data is divided into fine horizontal lines which are displayed in sequence starting from left to right and then from the top to the bottom of the screen. The even-numbered lines and odd-numbered lines are displayed alternately.
IP address	A series of numbers that identifies a device that is connected to a network.
LEAP	One of the authentication methods used by CCX. It uses usernames and passwords for authentication without using electronic signatures.
MAC address	Abbreviation for Media Access Control address. A MAC address is a unique ID number that is assigned to each network adapter. All network adapters are assigned this unique address, and these are used as the basis for communication between each network adapter.
NDIS	Abbreviation for Network Driver Interface Specification. This is a standard specification for network drivers that was developed by several companies including Microsoft to enable utilisation of the functions of network cards such as wireless LAN cards. It specifies the protocols for communication between the driver and the operating system and application program, and for communication between the driver and the network card.

RADIUS server	RADIUS is an abbreviation for Remote Authentication Dialin User Service. It is a protocol that is used for authenticating transmissions for a variety of network servers including wireless LANs. A RADIUS server is an authentication server that stores information such as usernames and passwords and concentrates functions such as authenticating access to wireless LAN access points. By using a RADIUS server, access points and user information can be centrally managed without needing to store user information separately at each access point when there are several access points on a wireless LAN.
Progressive	A method of image scanning whereby the image data from a single image is scanned sequentially from top to bottom to create a single image.
Refresh rate	The light-emitting element of a display maintains the same luminosity and colour for an extremely short time. Because of this, the image must be scanned many times per second in order to refresh the light-emitting element. The number of refresh operations per second is called the "refresh rate", and is expressed in hertz (Hz).
Resize display	This function is used to project computer images that have a resolution more than or less than the projector's panel resolution to be projected so that they fill the whole of the projection area.
SDTV	An abbreviation for Standard Definition Television. It refers to standard television systems which do not satisfy the conditions for High-Definition Television.
Security lock	A device consisting of a projector case with a hole in it that a commercially-available theft-prevention cable can be passed through in order to secure the device to a table or pillar. This projector is compatible with the Microsaver Security System manufactured by Kensington.
SNMP	Abbreviation for Simple Network Management Protocol. In TCP/IP networks, this protocol is used for communication between routers and other devices that are connected to the network such as computers and terminals so that these devices can be monitored and controlled over the network.
Squeeze mode	In this mode, wide-screen images in 16:9 mode are compressed in the horizontal direction so that they are stored on the recording medium as 4:3 images. When these images are played back by the projector in squeeze mode, they are restored to their original 16:9 format.
sRGB	An international standard for colour intervals that was formulated so that colours which are reproduced by video equipment can be handled easily by computer operating systems (OS) and the Internet.
Subnet mask	A series of numbers that define the number of bits to be used for network addresses in a network (subnet) that is divided up according to IP addresses.
SVGA	A type of video signal with a resolution of 800 (horizontal) × 600 (vertical) dots which is used by IBM PC/AT-compatible computers.
S-Video	A video signal which has the luminance component and colour component separated in order to provide better image quality. It refers to images which consist of two independent signals: Y (luminance signal), and C (colour signal).
SXGA	A type of video signal with a resolution of 1280 (horizontal) × 1024 (vertical) dots which is used by IBM PC/AT-compatible computers.
Sync (Synchronisation)	The signals output from computers have a specific frequency. If the projector frequency does not match this frequency, the resulting images will not be of a good quality. The process of matching the phases of these signals (the relative position of the crests and troughs in the signal) is called "synchronisation". If the signals are not synchronized, problems such as flickering, blurriness and horizontal interference can occur.

TKIP	Abbreviation for Temporal Key Integrity Protocol. This is an encoding method used for WPA. The encryption key is renewed after a certain period of time to make it harder to break the encryption code.
Tracking	The signals output from computers have a specific frequency. If the projector frequency does not match this frequency, the resulting images will not be of a good quality. The process of matching the frequency of these signals (the number of crests in the signal) is called "tracking". If tracking is not carried out correctly, wide vertical stripes will appear in the projected images.
Trap IP address	An IP address for the destination computer when SNMP reports that a problem has occurred.
USB	An abbreviation for Universal Serial Bus. USB is an interface for connecting personal computers to peripheral devices which only support relatively low data transmission speeds.
UXGA	A type of video signal with a resolution of 1600 (horizontal) × 1200 (vertical) dots which is used by IBM PC/AT-compatible computers.
VGA	A type of video signal with a resolution of 640 (horizontal) × 480 (vertical) dots which is used by IBM PC/AT-compatible computers.
WEP	This is an abbreviation of Wired Equivalent Privacy. This is a security method which encrypts data during transmission. Data communication cannot be performed unless the sending and receiving machines are registered with the same encryption key by the WEP.
WPA	Abbreviation for Wi-Fi Protected Access. This is an encryption standard that improves security which is a weak point of WEP. TKIP is used as the encryption method.
XGA	A type of video signal with a resolution of 1024 (horizontal) × 768 (vertical) dots which is used by IBM PC/AT-compatible computers.

List of ESC/VP21 Commands

Command List

When a power on command is sent to the projector, the power will turn on and the projector will change to warm-up mode. When the power has turned on, a colon ":" (3Ah) will be returned.
When the projector executes a command, it returns a ":" and waits for the next command to be sent.
If command processing terminates with an error, the projector outputs an error message and then returns the ":" code.

Item		Command
Power ON/OFF	ON	PWR ON
	OFF	PWR OFF
Signal selection	Computer	SOURCE 10
	DVI	SOURCE 30
	Video	SOURCE 41
	S-Video	SOURCE 42
	BNC	SOURCE B0
A/V Mute ON/OFF	ON	MUTE ON
	OFF	MUTE OFF
A/V Mute Selection	Black	MSEL 00
	Blue	MSEL 01
	User's Logo	MSEL 02

* When issuing any of the above commands, tack a Carriage Return (CR) code (0Dh) on to the end.

Communication Protocol

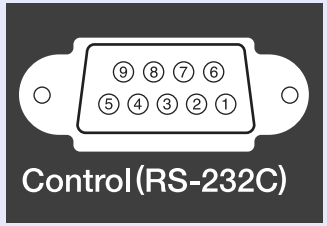
- Standard baud rate : 9600 bps
- Data length : 8 bits
- Parity : None
- Stop bit : 1 bit
- Flow control : None
- Connector shape : D-Sub 9-pin (male)
- Projector input port : Control (RS-232C)

Cable Layouts

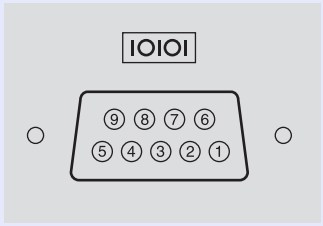
Serial connection

- Connector shape : D-Sub 9-pin (male)
- Projector input connector : Control (RS-232C)

<At projector>



<At computer>



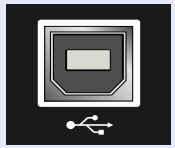
<At projector>		(PC serial cable)		<At computer>
GND	5	———	5	GND
RD	2	◄———	3	TD
TD	3	———►	2	RD
DTR	4	———►	6	DSR
DSR	6	◄———	4	DTR

Signal	Function
GND	Signal wire earth
TD	Transmit data
RD	Receive data
DSR	Data set ready
DTR	Data terminal ready

USB connection

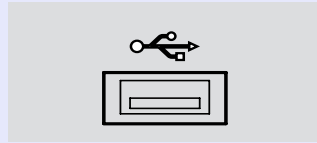
- Connector shape : USB(type B)

<At projector>



(type B)

<At computer>



* The [USB Type A] port (EMP-7950 only) cannot be used as a USB hub.

USB Connection Setup

In order to control the projector using ESC/VP21 commands via a USB connection, the following preparations must be carried out.

PROCEDURE

1. **Download the USB driver (USB-COM Driver) from the EPSON website to your computer.**
   The URL is as follows.
   http://www.epson.co.uk/support/download/index.htm

2. **Install the downloaded USB driver on your computer.**
   Read the instructions displayed on the download screen.

3. **Change the "COM Port" setting in the "Advanced2" menu to "USB".**

4. **Turn the projector off.**

5. **After the cool-down period has finished, turn the projector's power back on.**
   Once the projector's power has turned back on, communication via a USB connection will then be possible.

CAUTION

If the power cable is disconnected before cool-down has finished, the communication port will not be changed.

List of Supported Monitor Displays

Computer/RGB Video

Signal	Refresh rate (Hz)	Resolution (dots)	Resolutions for resized display (dots)
VGAEGA		640×350	1024×560
VGA	60/72/75/85/100/120, iMac*1	640×480	1024×768
SVGA	56/60/72/75/85/100/120, iMac*1	800×600	1024×768
XGA	60/70/75/85/100/120, iMac*1	1024×768	1024×768
SXGA	70/75/85/100	1152×864*2	1024×768
SXGA	60/75/85	1280×960*2	1024×768
		1280×1024*2	960×768
SXGA+	60/75/85	1400×1050*2	1024×768
UXGA	60/65/70/75/80/85	1600×1200*2	1024×768
MAC13"		640×480	1024×768
MAC16"		832×624	1024×768
MAC19"		1024×768	1024×768
MAC21"		1152×870*2	1016×768
SDTV (525i, 525p, 625i, 625p)			1024×768 (4:3 aspect ratio) 1024×576 (16:9 aspect ratio)
HDTV (750p)			1024×576
HDTV (1125i)			1024×576

*1 Connection is not possible if the equipment does not have a VGA output port.
*2 The resolution for real display is the virtual (window) display resolution.

It may be possible to project signals which are not listed in the above table. However, not all functions may be supportable with such signals.

Component Video

Signal	Display mode (dots)	
	4:3 aspect ratio display	16:9 aspect ratio display
SDTV(525i, 525p, 625i, 625p)	1024×768	1024×576
HDTV(750p) 16:9	–	1024×576
HDTV(1125i) 16:9	–	1024×576

Composite Video/S-Video

Signal	Display mode (dots)	
	4:3 aspect ratio display	16:9 aspect ratio display
TV(NTSC)	1024×768	1024×576
TV (PAL,SECAM)	1024×768	1024×576

Specifications

Product name	Multimedia Projector EMP-7950/7950NL *Model lineup varies depending on the country.	Multimedia Projector EMP-7900/7900NL *Model lineup varies depending on the country.
Dimensions	419 (W) × 117 (H) × 325 (D) mm (not including feet)	
Panel size	1.0 inches	
Display method	Polysilicon TFT	
Resolution	XGA 786,432 pixels (1024 (W) × 768 (H) dots) × 3	
Focus adjustment	Manual	
Zoom adjustment*1	Manual (approx. 1:1.35)	
Lamp (light source)	UHE lamp, Rated 250 W, Model No.: ELPLP22	
Max. audio output	5 W monaural	
Speaker	1	
Power supply	100–240VAC 3.6–1.6A 50/60Hz	
Operating temperature	+5ºC– +40ºC (No condensation)	
Storage temperature	-10ºC– +60ºC (No condensation)	
Weight	EMP-7950: Approx. 5.8 kg EMP-7950NL:Approx. 5.2 kg	EMP-7900: Approx. 5.6 kg EMP-7900NL:Approx. 5.0 kg
Connectors		
DVI Computer Audio input	1 DVI-D 1 Mini D-Sub 15-pin (female) Blue 1 Stereo mini jack	
USB*2	2 USB connector (type A,B)	1 USB connector (type B)
BNC Audio input	1 5BNC (female) 1 RCA pin jack × 2 (L, R)	
S-Video Audio input	1 Mini DIN 4-pin 1 RCA pin jack × 2 (L, R)	
Video Audio input	1 RCA pin jack 1 RCA pin jack × 2 (L, R)	

Control (RS-232C)	1 D-Sub 9-pin (male)	
Remote	1 Stereo mini jack	
Monitor Out	1 Mini D-sub 15-pin (female) Black	
Audio Out	1 Stereo mini jack	
Network	–	1 RJ-45
Card Slot	PCMCIA TypeII slot × 1	–
Supported Memory Cards by Projector's Card Slot	•CompactFlash cards (using a PC card adapter) •ATA Flash cards •Memory Sticks (using a PC card adapter) •Smart Media (using a PC card adapter) •SD/MMC cards (using a PC card adapter)	–

*1 These values are for when a standard lens or an optional wide zoom lens is fitted. Refer to the documentation supplied with optional lenses for details on those lenses.

*2 The USB connector is not guaranteed to operate correctly with all USB-compatible devices.

Pixelworks DNX™ ICs are used in this Projector.

Safety

USA
UL60950 Third Edition
Canada
CSA C22.2 No.60950
European Community
The Low Voltage Directive (73/23/EEC)
IEC60950 3rd Edition

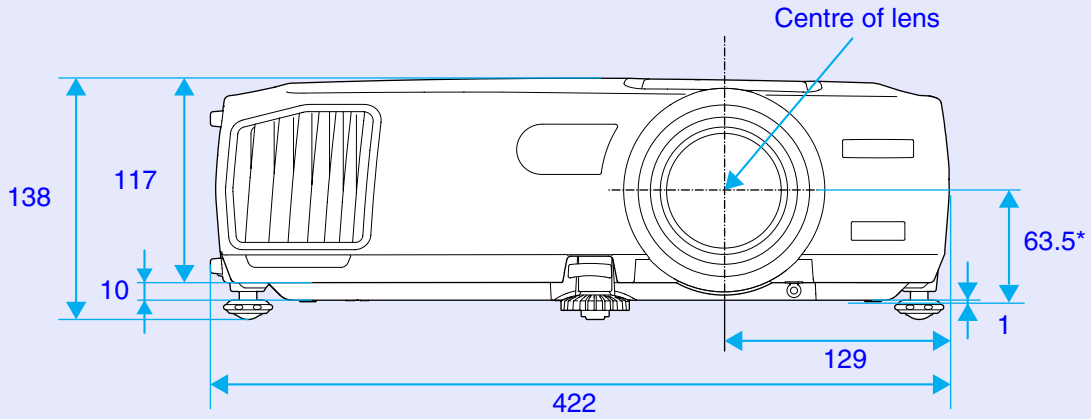
EMC

USA
FCC Part15B Class B (DoC)
Canada
ICES-003 Class B

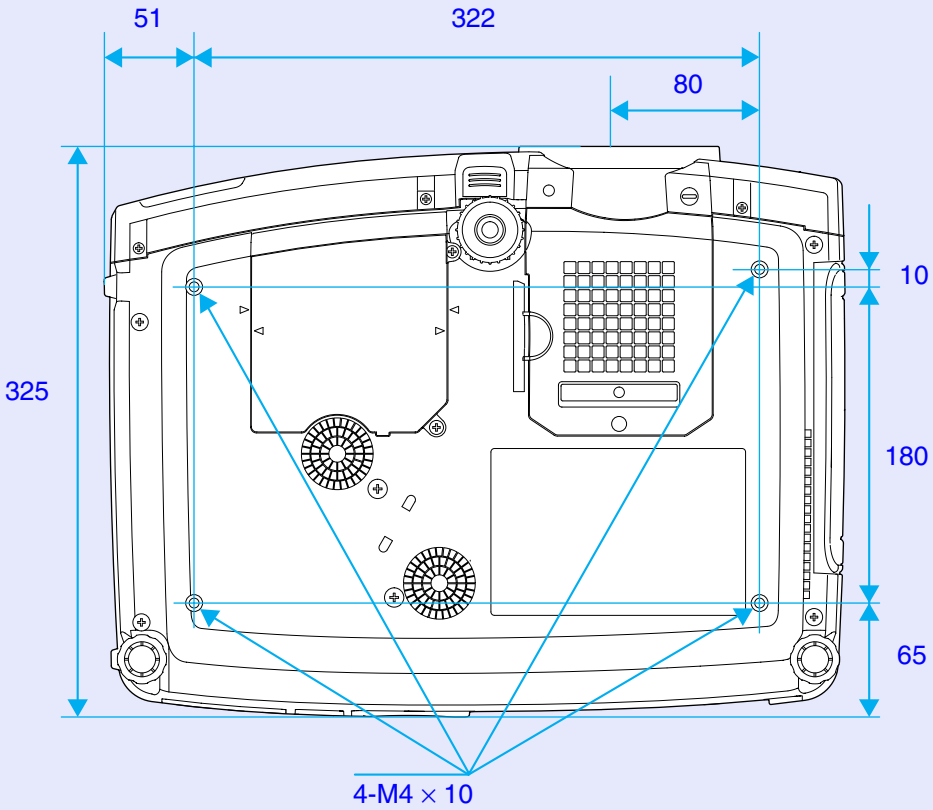
European Community
The EMC Directive (89/336/EEC)
EN55022, 1998 Class B
EN55024, 1998
IEC61000-3-2
IEC61000-3-3

Australia/New Zealand
AS/NZS CISPR 22:2002 Class B

Appearance



*Distance from center of lens to suspension bracket fixing point



Units: mm

DECLARATION of CONFORMITY
According to 47CFR, Part 2 and 15
Class B Personal Computers and Peripherals; and/or
CPU Boards and Power Supplies used with Class B
Personal Computers

We	:EPSON AMERICA, INC.
Located at	:3840 Kilroy Airport Way MS: 3-13 Long Beach, CA 90806
Tel	:562-290-5254

Declare under sole responsibility that the product identified herein, complies with 47CFR Part 2 and 15 of the FCC rules as a Class B digital device. Each product marketed, is identical to the representative unit tested and found to be compliant with the standards. Records maintained continue to reflect the equipment being produced can be expected to be within the variation accepted, due to quantity production and testing on a statistical basis as required by 47CFR 2.909. Operation is subject to the following two conditions : (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Trade Name	:EPSON
Type of Product	:Projector
Model	:EMP-7950/EMP-7950NL EMP-7900/EMP-7900NL

FCC Compliance Statement
For United States Users

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio or television reception. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio and television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures.

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

WARNING

The connection of a non-shielded equipment interface cable to this equipment will invalidate the FCC Certification or Declaration of this device and may cause interference levels which exceed the limits established by the FCC for this equipment. It is the responsibility of the user to obtain and use a shielded equipment interface cable with this device. If this equipment has more than one interface connector, do not leave cables connected to unused interfaces. Changes or modifications not expressly approved by the manufacturer could void the user's authority to operate the equipment.

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